Village Club Application for Gaming Activity Review Blackjack Bonus

- 1. Name of Proposed Gaming Activity.
 - a. Blackjack Bonus
- 2. Name of Controlled Game that is associated with this gaming activity.
 - a. No Bust 21st Century Blackjack
- 3. Describe any jackpot or other type of prize awarded.
 - a. Cash and entry to Blackjack Tournament
- 4. If a cash prize is involved, is the amount of prize progressive or a fixed amount?
 - a. Fixed
- 5. Explain if the gaming activity is house or player funded
 - a. House funded House funded or may be funded in whole or part by the corporate banking group (TPPPPS), per contract agreement.
- 6. Describe any special fee collection involved in this gaming activity.
 - a. None
- 7. Describe how the jackpot will be seeded and how any prizes will be awarded.
 - a. House will fund prize as it is won
- 8. Explain any prize distribution including prizes given to the winner, loser, or any other player or patron.
 - a. Bonus Hand 2-3-4-5-6 Suited held by:
 - i. Player/Banker prize = \$5,000
 - ii. Player prize = \$2,000
 - b. Bonus Hand 2-3-4-5-6 Unsuited held by:
 - i. Player/Banker prize = \$500
 - ii. Player prize = \$200
 - c. Either Bonus Hand also is awarded entry to monthly \$10,000 Blackjack Tournament as approved October 1, 2007.
 - d. Third Party Proposition Player Service under contract with Village Club is not eligible for any prize.
- 9. Explain any re-seeding of the fund once the prize is won.
 - a. House funds each prize as it is won.
- 10. Explain any minimum or maximum number of players required to be dealt into the game for the table to be eligible for the gaming activity and prize.
 - a. There must be at least 2 players in a game (player/banker and player) to be eligible for the gaming activity and prize.

- 11. Explain if the house is retaining any administrative or any other type of fee for operating the gaming activity.
 - a. No, house does not retain any administrative or other type of fee for operating this gaming activity.
- 12. Describe any opportunity for a person to play for the prize without placing any live wagers or paying any table fees.
 - a. Any player can request a no-purchase necessary table to play the controlled game to become eligible for the prize.
- 13. Provide copies of any published/proposed promotion or advertisement literature.
 - a. None established yet.
- 14. Identify any entity or person other than those licensed at the house involved in the gaming activity.
 - a. None
- 15. Describe the type of table and equipment utilized for the gaming activity.
 - a. Existing Blackjack table, felt, layout, cards and automatic shufflers will be used for the gaming activity.

Village Club Application for Gaming Activity Review Blackjack Tournaments

- 1. Name of Tournament.
 - a. Blackjack Tournaments
- 2. Name of Controlled Games to be offered during the Tournament.
 - a. No Bust 21st Century Blackjack
- 3. Attach a copy of the application and fees submitted to the CGCC for any additional temporary tables related to this gaming activity.
 - a. n/a no additional tables required
- 4. Location of event within the gambling establishment.
 - a. On gaming floor
- 5. Gaming activity offered during Tournament.
 - a. None
- 6. Tournament Structure

a.	Buy In	\$0 - \$500,000
b.	Entry Fee*	\$0 - \$500
c.	Re-Buy	\$0 - \$500,000
d.	# Re-Buys	0 - Unlimited
e.	Add-On	\$0 - \$500,000
f.	# Add-Ons	0 - Unlimited

- Entry fee will be retained by Village Club as an administrative fee and to pay tournament staff.
- A patron may enter a tournament by paying the buy-in and entry fee. A
 patron may also win entry to a tournament by receiving any of the
 following hands during the course of regular play:
 - 1. Three 7's
 - 2. 2-3-4-5-6 suited or unsuited
 - 3. any 7-card no bust hand
 - 4. This method of entry was approved by the Bureau on October 1, 2007
- A qualifying hand can be earned while playing at a live table as well as a no purchase necessary table.
- When a player earns an entry into a tournament, the California Games
 Director, or his designee, will record the winner's name on the tournament
 qualifying roster.
- 7. Prize amount; source of funds.

- a. Prize pool will be the cumulative amount of buy-ins, re-buys and add-ons for each tournament. The prize pool may be guaranteed and if so, any shortfall will be made up by Village Club.
- b. No other person or entities, other than the licensed owner, will participate or share in any of the funds derived from the tournaments.
- c. The Village Club may add up to \$100,000 to the prize pool.
- d. May be funded in whole or part by the corporate banking group (TPPPPS), per contract agreement.
- 8. Prize Structure
 - a. The prize pool is paid out to patrons as a percentage or fixed amount.
 - b. Different prize structures are attached.
- 9. Amount of any administrative or other type of fee retained by the house for operating the Tournament.
 - a. The Entry Fee, if any, will be retained by Village Club as an administrative fee and to pay tournament staff.
- 10. Provide copies of any published/proposed promotions or advertisement literature related to this Tournament.
 - a. None created yet.
- 11. Identify any entity or person, other than those licensed as the house, involved in the Tournament.
 - a. None

Bureau Requirements

Advertising

The Village Club Casino may advertise various names for this gaming activity. If a different name is advertised, the BGC ID (GEGA-004390) must be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Village Club Casino at all times that the gaming activity is being offered for play:

- Eligible games, dates, and time periods.
- Dates and times for earning tickets.
- Dates and times of the drawing.
- Amount of time a player has to redeem their ticket and claim prize.
- Number of tickets that will be drawn.
- Prize ticket rules.
- Qualifying Hands.
- Prize Amount(s).
- No Purchase Necessary opportunity.
- Any other restrictions that apply to this gaming activity.

Controlled Game

The California Games Qualifying Hand Promotion can be offered in conjunction with all limits and versions of the currently approved poker games offered at the Village Club Casino, as shown below. All controlled game rules will be played as approved by the Bureau.

- No Bust 21st Century Blackjack (GEGA-001057)
- No Bust 21st Century Blackjack 4.0 (GEGA-000122)
- No Bust 21st Century Blackjack 4.01 (GEGA-000270)
- Buster Blackjack (GEGA-002537)
- Fortune Pai Gow Poker (GEGA-001051)
- 21st Century Baccarat (GEGA-002571)
- EZ Baccarat (GEGA-003103)
- Pure Spanish 21.5 (GEGA-004076)
- Three Card Poker with 6 Card Bonus (GEGA-004431)
- Ultimate Texas Hold'em (GEGA-004432)

Object and Summary

The California Games Qualifying Hand Promotion features a fixed promotional prize(s) attached to all the above listed games being played at the Village Club Casino. A player will be given the opportunity to enter the California Games Qualifying Hand Promotion drawing and be awarded a prize when a player in a game obtains a designated qualifying hand, as described below. When a qualifying hand is announced, a casino employee shall verify that the hand qualifies for the drawing. If the player has a qualifying hand, he/she shall be given the appropriate amount of drawing tickets, as advertised, and a casino employee shall enter the players first and last name and the date on each ticket. At a pre-determined and posted time, tickets are placed in the drawing bin and the bin shall be rotated. Once the tickets are thoroughly mixed, a casino

employee shall randomly draw one ticket from the bin. The winner shall be verified by a casino employee. Tickets are accumulated until the promotion is over and then discarded.

Qualifying Hands

Players that make one of the following advertised hands shall win the opportunity to receive a drawing ticket or tickets, as posted. The qualifying hands within the charts below shall be offered together at all times, that this gaming activity is being offered for play. Patrons shall be provided with ample advance notice as to the requirement for the qualifying hand. Furthermore, the qualifying hands shall be displayed prominently within the Village Club at all times the California Games Qualifying Hand promotion is being offered.

Option A

Game	Qualifying Hand	Tickets	
No Bust 21st Century Blackjack Buster Blackjack Pure Spanish 21.5	Suited Natural	1-10	
Pai-Gow Poker Fortune Pai Gow	Any Full House; Twos Full of Threes Through Aces Full of Kings or Better.	1-10	
EZ Baccarat	Panda Or Dragon	1-10	
Pure Spanish 21.5	Any Suited 3 Card 21	1-10	
Three Card Poker	Three Card Flush	1-10	
Ultimate Texas Hold'em	Any Full House; Twos Full of Threes Through Aces Full of Kings or Better.	1-10	

Option B

Game	Qualifying Hand	Tickets
No Bust 21st Century Blackjack Buster Blackjack Pure Spanish 21.5	Any Suited 3 Card 21	1-10
Pai-Gow Poker Fortune Pai Gow	Any Full House; Twos Full of Threes Through Aces Full of Kings or Better.	1-10
EZ Baccarat	Panda Or Dragon	1-10
Pure Spanish 21.5	Any Same Color Natural	1-10
Three Card Poker	Three Card Flush	1-10
Ultimate Texas Hold'em	Any Full House; Twos Full Of Threes Through Aces Full Of Kings Or Better.	1-10

Option C

No Bust 21st Century Blackjack Buster Blackjack Pure Spanish 21.5	Suited Natural	1-10
Pai-Gow Poker Fortune Pai Gow	Any Full House; Twos Full Of Threes Through Aces Full Of Kings Or Better.	1-10
EZ Baccarat	Tie Hands	1-10
Pure Spanish 21.5	Suited Natural	1-10
Three Card Poker	Three Card Flush	1-10
Ultimate Texas Hold'em	Any Full House; Twos Full Of Threes Through Aces Full Of Kings Or Better.	1-10

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the controlled games, as stated above, during the pre-determined and specified times designated and posted for the gaming activity.

- There is no minimum or maximum number of players that must be seated and playing at a table in order for the table to be eligible for the drawing.
- If a ticket is drawn and the winner of the drawing is not present or does not claim the
 prize by reporting to the drawing area with two minutes, the ticket shall be put back in the
 drawing bin and another ticket will be drawn. This process will continue until a winner is
 present and receives a prize.
- Tournament game tables are not eligible for this gaming activity.
- Casino employees are not eligible to participate in this promotion, on or off duty.
- A Third Party Provider of Proposition Player is only eligible to participate in this gaming activity when off duty.
- Tickets are non-transferrable and can only be used by the player who earned them. The winning player will have their ID checked by card room personnel.

Prize

The California Games Qualifying Hand Promotion features a fixed prize element. A player that has his/her ticket drawn shall be awarded a prize(s). The cumulative value of any and all prizes won shall range from \$1 to \$100,000. Prizes include: casino chips, cash, players club points (GEGA-004304), jewelry, electronics, clothing, vehicles, travel, entry into Bureau approved tournaments (Poker or California Games) or tickets into the Cash Drawing Promotion (GEGA-004267). The prize(s) shall be pre-determined and posted by the card room.

<u>Funding</u>

The California Games Qualifying Hand Promotion is fully funded by the Village Club. Therefore, there shall be no additional jackpot fees or collection fees taken for this promotion.

Administrative Fees

The Village Club shall not retain an administrative fee as this promotion is house funded.

No Purchase Necessary Table Requirement

The California Games Qualifying Hand Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary game. The Village Club will provide a table for all patrons who request to participate in the California Games Qualifying Hand Promotion without paying a table fee. There will not be live wagers at these tables. All advertisement material shall state "No Purchase Necessary" when referencing the California Games Qualifying Hand Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

CARIBBEAN STUD POKER JACKPOT

SUMMARY OF GAME

Village Club proposes to add a progressive jackpot element to the game of Caribbean Stud Poker. Similar to the Jackpot games attached to Poker and Pai Gow Poker. The Player/ Dealer will be assessed a fixed fee, per hand and players will qualify for a prize when a designated second hand is beaten by a designated first hand. Prizes are paid from a prize pool ("Jackpot Fund") funded by a fee paid by participating players. Players may qualify for the full Caribbean Stud Poker Jackpot prize without paying a fee, or other consideration, by participating in free instructional games where there is no live wagering, no Jackpot Collection and no table fees ("No Purchase Necessary").

The rules and standards of play for the Caribbean Stud Poker Jackpots are the same as in Pai Gow Poker Jackpot Games currently been offered in Commerce and The Bicycle Casinos. The number of cards in the deck, the type of deck, the function of the dealer, the number of players, rotation of the player-dealer position, collection of table fees, betting limits and how winners are determined and paid will all be consistent with the approved version of Caribbean Stud Poker.

Since the jackpot element will be added to an existing game, the only change to the equipment will be in the addition of a separate collection box, which will be secured to the table and will be designated for the Jackpot Collection and used only for the collection of the jackpot funds. This will insure that Jackpot Collections are kept 11/1/AGICL) separate and apart from the table fee collection.

THE PRIZE

A prize ("Jackpot Prize") will be awarded when one player at a game obtains a specified second hand but loses to a player who obtains a better specified first hand ("Qualifying Hand"). As this is a progressive jackpot, the amount of the Jackpot Prize will vary depending on the volume of play and frequency in which players obtain a Qualifying Hand. Village Club will control the allocation of the Jackpot Collection to Jackpot Prize. The available Jackpot Prize will be posted on either an electronic board or poster centrally located in the California Games section of the casino. The posting will be updated as the prize is increased or decreased so that all players will have ample notice of the current Jackpot Prize.

When players obtain the specified hand combination and claim the Jackpot Prize, the qualifying hands will be verified by the dealer and a floorperson. Surveillance cameras will be utilized to assure all employees and customers followed the required procedures. The winning players' identification will be obtained and necessary paper work completed prior to the payout of the Jackpot Prizes. Village Club will record all

prizes awarded and the names of the winners as part of its Caribbean Stud Poker Jackpot accounting records.

FUNDING

Caribbean Stud Poker Jackpot Prizes will be funded by a separate collection fee paid by players prior to the start of each hand ("Jackpot Collection"). The Jackpot Collection will be either \$1.00 per hand depending on the stakes of the game. The amount of the Jackpot Collection will be posted within view of each participating table.

Jackpot Collections are determined and collected prior to the start of each hand. Jackpot Collections are not calculated based on a percentage of the amount wagered. Village Club will provide the initial seeding of the Jackpot Fund and may from time-to-time provide additional infusions of money to add to the size of the pool and the excitement of the game.

The Jackpot Collection will be posted by the player in the first Player-Dealer position. When there is more than one player participating in the first Player-Dealer position, the player who has the most money in action in the first Player-Dealer position will be responsible for posting the full Jackpot Collection.

JACKPOT COLLECTION & ACCOUNTING PROCEDURES

The Jackpot Collection from all Caribbean Stud Poker will be collected, counted, secured and recorded in the same manner as the table fees paid to Village Club. The dealer will collect this fee (in the form of chips) prior to the start of each hand and deposit the fee in a locked Jackpot Collection Box at the table. The Jackpot Collection Box will be different from the box used for table fees. The locked Jackpot Collection Boxes will be gathered by casino security staff at designated times and transported to the secure Village Club count room. In the count room, the Jackpot Collection Boxes will be unlocked and the contents counted subject to minimum internal control standards similar to those used by Village Club in collecting its table fees and in other United States gaming jurisdictions. In addition, all count team activity is under constant observation of video cameras. The total dollar volume of the chips taken from each Jackpot Collection Box will be recorded on a Daily Jackpot Collection Report (AJackpot Collection Report@) that will be maintained as an accounting record and shall be available to the Division of Gambling Control and the City for audit and inspection. The Jackpot Collection Report will document the amount of Jackpot Collections received at each participating Caribbean Stud Poker gaming table during each shift.

NO PURCHASE NECESSARY PROCEDURES

Caribbean Stud Poker Jackpots will be offered for free, on a "general and indiscriminate" basis, to patrons who wish to participate in a No Purchase Necessary game. Village Club will provide instructional tables for all patrons who request to participate in Caribbean Stud Poker Jackpots without paying a table fee or a Jackpot Collection. There will not be live wagers at these tables. Participants in No Purchase Necessary instructional tables will be eligible to win the full-posted Jackpot Prize if they participate in a game where players obtain the designated Jackpot Hands.

A person(s) that comes to play the jackpot at the "no purchase necessary" table will be dealt the maximum of eight hands. The no purchase necessary player will play only one hand and the casino dealer will play the remaining.

If the player wins the jackpot, only the portion of money that his/her hand qualifies for will be paid. The remainder will remain in the jackpot fund.

This will be done in the interest of fairness and in the spirit of the law, and as to give the no purchase necessary player the maximum opportunity to win the a portion of the jackpot prize. No purchase necessary tables follow the identical rotation procedure as regular player-dealer games. A no purchase necessary player will be offered the opportunity to act as the player dealer for two consecutive hands per round of play. If there are eight live players and everyone accepts the player-dealer position, each player will have the opportunity to act as player-dealer two hands per round. If there are not eight players, the house dealer will play the hands for the vacant seats according to House Way. The house dealer will accept the opportunity to act as the player-dealer each time the opportunity arises.

Village Club will follow the regular game procedure for no purchase necessary tables. The player-dealer button will rotate around the table after every second hand. Players have the opportunity to decline to act as player-dealer. To the extent that a house dealer is playing the hand for a vacant seat, she will accept the opportunity to act as player-dealer and will play all hands House Way.

Village Club will do everything possible to make a no purchase necessary table available to patrons within fifteen minutes of a request. If no other patrons are available to participate in a no purchase necessary table within fifteen minutes of a request, Village Club will provide a table where the no purchase necessary player will play only one hand and the casino dealer will play the remaining hands according to House Way.

THIRD PARTY PROVIDERS OF PROPOSITION PLAYER SERVICES

Third Party Providers of Proposition Player Services, as defined by Section 19980 of the California Business and Professions Code, their agents and employees ("Prop Player"), are not eligible to win any portion of the Jackpot Prize. If a Prop Player receives a Qualifying Hand, its portion of the Jackpot Prize will not be paid and will remain in the Jackpot Fund. If a Prop Player is a participant in a Qualifying Hand with another player(s), the Prop Player will not be eligible to receive its portion of the Jackpot Prize and the full Jackpot Prize will be paid to the other players.

FLAT ADMINISTRATIVE FEE

Village Club will retain a flat administrative fee from the Jackpot Fund based on the number of table hours that Caribbean Stud Poker Jackpots are offered ("Administrative Fee"). The Administrative Fee will not fluctuate based on the amount of money placed into the Jackpot Fund. Village Club reserves the right to adjust its flat Administrative Fee based on market factors and cost of operating Caribbean Stud Poker Jackpots. Village Club projects that its Administrative Fee will be in the range of \$3.00 to \$6.00 per table hour. Village Club will designate the flat Administrative Fee and will provide advance ample notice of its flat fee to all customers in accordance with Regulations adopted by the California Gambling Control Commission and/or the California Division of Gambling Control Regulations.

ELIGIBILITY FOR THE JACKPOT PRIZE

Only patrons participating in the first Player-Dealer position is eligible to win the Jackpot Prize. If there is more than one player with a wager in the first player-dealer position, the Jackpot Prize will be divided pro-rata based on the amounts of their respective wagers between the players. All players in the player position, who have made a wager and have paid the table fee for any betting circle, regardless the amount wagered, are eligible to win and share the Jackpot Prize. Eligible players in the player position will share the Jackpot Prize in equal shares regardless of the amount of their wagers.

QUALIFYING HAND FOR CARIBBEAN STUD POKER

In all California games, the player-dealer's hand plays against each of the other player's hands. If the player-dealer's hand has a lower ranking than a player's hand, the player-dealer loses the wager. If the player-dealer's hand has a higher ranking that a player's hand, the player-dealer wins the wager. If the player-dealer's hand ties with the other player's hand, the wager is a push. The no purchase necessary game rules are the same as regular rules. By definition, therefore, one of the Qualifying Hands in all California

Game Jackpots must be the player-dealer's hand. The player-dealer's hand must be one of the Qualifying Hands in all California Game Jackpot hands.

The Qualifying Hands for Caribbean Stud Poker Jackpots are:

1. <u>Bad beat Jackpot</u> Any flush (Second hand) beaten by higher flush or better ("First hand")

After the winning hands in a Bad Beat Jackpot are confirmed, the player who lost with the designated second hand will receive sixty (60%) percent of the posted Jackpot Prize for that game, the player with the designated first hand will receive twenty (20%) percent of the posted Jackpot Prize and the remaining twenty (20%) percent of the posted Jackpot Prize will be evenly distributed among all other players at the table who have made a wager and paid a table fee collection for that particular hand

2. <u>Super Jackpot</u>: A full house ("second hand") beaten by the higher full house or better ("first hand").

After the winning hands in a Super Jackpot are confirmed, the player who lost with the designated second hand will receive sixty (60%) percent of the posted Jackpot Prize for that game, the player with the designated first hand will receive twenty (20%) percent of the posted Jackpot Prize and the remaining twenty (20%) percent of the posted Jackpot Prize will be evenly distributed among all other players at the table who have made a wager and paid a table fee collection for that particular hand.

3. **Royal Jackpot**: A Straight or less ("second hand") beaten by a Royal Flush ("first hand").

After the winning hands in a Royal Jackpot are confirmed, the player who lost with the designated hand will receive twenty (20%) percent of the posted Jackpot Prize for that game, the player with the designated best hand will receive sixty (60%) percent of the posted Jackpot Prize and the remaining twenty (20%) percent of the posted Jackpot Prize will be evenly distributed among all other players at the table who have made a wager and paid a table fee collection for that particular hand.

To increase or decrease the frequency (odds) of the Caribbean Stud Poker Jackpots Qualifying Hands, Village Club reserves the right to adjust, the Qualifying Hands. Village Club will give ample advance notice to all patrons of any changes to the Qualifying Hands once the request to change the Qualifying Hand has been submitted and approved by the Division of Gambling Control. No change in the Qualifying Hand will be effective until a letter of approval by the Division of Gambling Control has been received.

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-001144) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times the gaming activity is being offered for play:

- Specific drawing dates and times
- Eligible games and time periods
- Designated qualifying hands
- Specific prize amount
- Eligibility of consolation prizes
- Specific number of tickets to be drawn
- Availability of No Purchase Necessary
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Cash and Merchandise Drawing Promotion shall be attached to the following Bureau approved controlled games offered at Seven Mile Casino, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- No Bust 21st Century Buster Blackjack 4.0 (GEGA-000122)
- Fortune Pai Gow Poker (GEGA-001051)
- EZ Baccarat Panda 8 (GEGA-003103)
- Ultimate Texas Hold'em Bad Beat Bonus (GEGA-004523)
- Texas Hold'em (GEGR-001769)
- Omaha (GEGR-001763)
- Omaha High-Low Split (GEGR-001915)

Object and Summary

Players qualify for either drawing tickets (Option A) or envelopes (Option B) containing a prize by earning a qualifying hand based on the chart below. The below qualifying options shall be predetermined and posted before the beginning of the promotion. Only one option shall be used per promotion. Ticket and envelope earnings will range from 1 to 1000 tickets or envelopes per qualifying event.

Option A

Drawings can take place from every minute to annually. There can be between 1 and 10,000 tickets with player's names drawn for each drawing time out of the drawing drum. Players that are not present when their name is drawn may be eligible for a predetermined consolation prize (described in the prize section). There may be from 1 to 100 additional tickets drawn for each drawing time until a winner is present. Prize amounts will range from \$1 to \$500,000.

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Option B

The Casino will place a small folded piece of paper with the prize written on the piece of paper inside an envelope. The patron will choose an envelope(s) from a predetermined and posted number of envelopes being held by a casino representative after the player achieves a predetermined qualifying hand. Once the patrons chooses an envelope, the casino representative will hand the envelope to the patron so the patron can open the envelope to reveal the piece of paper with the prize written on it the patron has won. Patrons will be provided with ample advance notice of how many envelopes will be available for the patron to choose from for the prize. Prize amounts will range from \$1 to \$500,000.

Qualifying Hands

A player who achieves one of the qualifying hands listed below shall earn a predetermined amount of tickets or envelopes to be entered into the Qualifying Hand Drawings for a predetermined and posted prize. All qualifying hands within an option must be offered concurrently. Seven Mile Casino may only offer one qualifying hand option per chart during a promotional period.

Eligible Games	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Any Suited Natural	1-10
No Bust 21st Century Buster Blackjack 4.0	2	Three 7's	1-10
Duster Diackjack 4.0	Jack 4.0	Any Pair	1-10
	3	Any hand with a total of 21	1-10
		Any Suited 11	1-10

Eligible Game	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Full House or Better in the five- card hand	1-10
Fortuna Dai Caw Dakar	2	Joker in the seven-card hand	1-10
Fortune Pai Gow Poker		Pair in two-card hand	1-10
	3	Joker in the seven-card hand 1-10	1-10
		Any Flush in the five-card hand	1-10

Eligible Game	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Full House or Better	1-10
Ultimate Texas	2	Three of a Kind or Better	1-10
Hold'em Bad Beat		Three of a Kind on the board	1-10
Bonus	onus 3	Any Flush or Better	1-10
		Any Pair (using hole cards)	1-10

Eligible Game	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Dragon 7	1-10
	2	Dragon 7	1-10
	2	Panda 8	1-10
EZ Baccarat Panda 8	3	Panda 8	1-10
EZ Baccarat Fanda o		Dragon 7	1-10
		Tie	1-10
		Two-Card Banker Pair	1-10
		Two-Card Player Pair	1-10

Eligible Game	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Any Pair (using hole cards)	1-10
	2	Three of a Kind or Better	1-10
Texas Hold'em		Full House or Better	1-10
	3	Three 7's	1-10
		Pair (using hole cards)	1-10

Eligible Game	Option #	Qualifying Hand	Tickets or Envelopes Earned
	1	Any Flush or Better	1-10
Omaha	2	Any Full House or Better	1-10
	a High-Low Split	Three 7's	1-10
Omana mgn-Low Spii		Any Full House or Better	1-10
		Five High Straight	1-10

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours posted for the gaming activity.

- There is no minimum amount of time played required to be eligible to receive a ticket(s) or envelope(s).
- There is no minimum or maximum number of players that must be seated and playing at a table in order for the table to be eligible for this promotion, except what is required by the eligible attached games.
- Backline bettors are not eligible for this promotion.
- Tickets are only redeemable during the posted promotional period and do not carry over.
- Players can receive multiple tickets or envelopes if playing multiple hands. Each qualifying hand is eligible for a ticket(s) or envelope(s).
- A player does not need to win the hand in order to qualify for this promotion, but qualifying hands must be played to the end of the hand.
- Tickets are non-transferrable and can only be used by the player who earned them. The winning player will have their ID verified by a Casino representative.
- There is no limit to how many tickets, envelopes, or prizes a player can win during a promotional period.
- Casino employees may be eligible to participate in this promotion when off duty and out of uniform.

- Third-Party Providers of Proposition Player Services (TPPPS) are not eligible to participate in this gaming activity.
- This promotion is restricted to Player's Club Member's (GEAR-001085).
- Players must be present to win. A player whose ticket is drawn has one minute to claim their prize. If the prize is not claimed within one minute, the ticket shall be placed back into the drum and may be eligible for a predetermined consolation prize.
- Winning tickets will not be placed back into the drawing drum.
- Tickets are discarded after the Cash and Merchandise Drawing Promotion has concluded.
- Tournament games are eligible for this gaming activity.
- The player-dealer position is not eligible to receive tickets, envelopes and prizes in this promotion.

Prize

Prizes will be in the form of cash, casino chips, Promotional Chips (GEAR-001152), jewelry, electronics, clothing, vehicles, watercrafts, gift certificates, sporting events, concert tickets, entertainment, food comps, drawing tickets (GEAR-001145, GEAR-000976, GEAR-001150), entry into tournaments (GETR-000126) and travel, and hotel accommodations ranging in value from \$1 to \$500,000.

Players that are not present during the ticket drawing may be eligible for a predetermined consolation prize if their ticket is drawn. The predetermined promotion will specifically state if a player whose name is drawn and is not present within one minute of their name being called is eligible for a consolation prize. The prizes will be in the forms stated above and shall range in value from \$1 to \$50,000. The player will be required to check in at the Casino with a casino representative to determine if they have won a consolation prize. Each promotion will have a designated time that the guest will have to claim the consolation prize. Valid identification may be required. The eligibility specifics will be included in the posted rules.

Example: Players that are not present within one minute of their name being called will be eligible for a \$100 match play consolation prize. Players must claim their prize in person at the casino cage by 8:00 pm on the first Tuesday following the drawing.

Funding

The Cash and Merchandise Drawing Promotion is funded by Seven Mile Casino. There shall be no additional fees collected for this gaming activity.

Administrative Fees

The Seven Mile Casino shall not retain an administrative fee for this promotion.

No Purchase Necessary

The Cash and Merchandise Drawing Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Cash and Merchandise Drawing Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Cash Drawing Promotion

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-000976) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times that the gaming activity is being offered for play:

- Specific drawing dates and times
- Eligible games and time periods
- Prize Amount
- Availability of No Purchase Necessary Information
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Cash Drawing Promotion gaming activity shall be attached to all currently Bureau approved controlled games offered at Seven Mile Casino at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

Object and Summary

The Cash Drawing Promotion rewards players with live casino chips or promotional chips (GEAR-001152) when using their Seven Mile Casino Player Rewards Card (GEAR-001085) when playing for a predetermined amount of time at any Seven Mile Casino Bureau approved game. Each player's time is tracked via the Player Rewards Program (GEAR-001085). The range of tickets per hour played will be from 1 to 100 tickets. Tickets earned will be distributed to the player. Players will be required to place their tickets in the locked drawing barrel located in the Casino. The player whose ticket is drawn will be awarded the designated prize amount. A predetermined number of tickets will be drawn throughout the course of the day until the promotional period has ended. The person or persons who have their winning ticket drawn will have 2 minutes to claim the prize. If winning ticket is not present after 2 minutes, the cash prize will roll over to the following promotion drawing or day. If on the last day the prize is not claimed after 3 different tickets are drawn, the prize amount will be divided in increments of \$500 and tickets will be drawn until the prize amount runs out.

Example: If the prize at the end of the promotion is \$2,700, 5 ticket drawings valuing at \$500 each and 1 ticket drawing for the remaining \$200 will take place. Tickets will be drawn until all cash prizes are awarded.

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined and specified hours designated and posted for the gaming activity.

 There is no minimum or maximum number of players that must be seated and playing at a table in order for the table to be eligible for the Cash Drawing.

1

• Tournament game tables are not eligible for this gaming activity.

Cash Drawing Promotion

- Casino employees are not eligible to participate in this promotion.
- No player can use another player's card to obtain drawing tickets.
- Players must obtain a Seven Mile Casino Players Card (GEAR-001085) in order to participate in the gaming activity.
- Third-Party Providers of Proposition Player Services (TPPPS) are not eligible to participate in this gaming activity.
- Players must have chips in play to receive drawing tickets, unless playing at a No Purchase Necessary table.
- There is no cap on how many times a player can win this promotion.
- Players can win other promotions that are being offered concurrently
- If a player leaves the table with his or her chips before the designated ticket drawing period, they will not receive a drawing ticket unless moving to another table for play.
- Backline bettors are not eligible to earn tickets for the Cash Drawing.
- Tickets are non-transferrable and can only be used by the player who earned them. The winning player will be verified by casino personnel.
- A player must be present to win. The player whose ticket is drawn will have up to 2
 minutes to claim their prize. After 2 minutes, the ticket shall be placed back into the drum
 and another ticket shall may be drawn. This process shall repeat until a player who is
 present has been drawn.
- The tickets are discarded at the end of Cash Drawing promotion and a winner has been awarded the full prize amount.

Prize

The Cash Drawing Promotion is a fixed house funded prize amount between \$1 and \$500,000. Prizes will be in the form of live casino chips or promotional chips (GEAR-001152).

Funding

The Cash Drawing promotion is fully funded by Seven Mile Casino. Therefore, there shall be no additional fees collected for this gaming activity. All fee collections and table limits are for the designated controlled games and are Bureau approved, pre-determined and posted at each table.

Administrative Fees

The Casino shall not retain an administrative fee as this promotion is house funded.

No Purchase Necessary

The Cash Drawing Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Cash Drawing Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>



RULES FOR "DEALER PROMOTION"

- 1. The "Dealer Promotion" (Promotion) is open to all San Diego County casino employees.
- 2. Upon approval, this promotion will be offered 24 hours per day, 7 days per week.
- To participate in the promotion, a patron must show proof that he/she is an employee of a casino in San Diego County (e.g. gaming license).
- 4. The promotion is offered to stimulate play within the Village Club. There is no prize (cash or otherwise) associated with this promotion.
- Because there is no prize, the normally requisite "no purchase necessary" option does not apply.
- 6. The promotion consists of two patron incentives:
 - a. Additional chips will be added to an eligible patron's initial (1st) buy-in. The amount of additional chips added is dependent upon the game the patron will be playing. See the attached flyer for the breakdown by game type.
 - The eligible patron will be comped up to ten dollars (\$10.00) in food. No alcohol will be included in the \$10.00 comp.
- Existing tables, cards and shuffling devices will be used.
- 8. All games will be played according to existing approved game rules.
- 9. Patrons are asked to play a minimum of two hours at the time of their buy-in.
- 10. Management reserves the right to cancel or modify this promotion at any time subsequent to regulatory approval.



New Village Club Promotion

Alert

All San Diego Casino Employees

\$\$ Added to your 1st Buy-in

3-6 Hold-em -\$20

3-6 Omaha -\$20

2-3 No Limit Hold-em -\$20

4-8 Hold-em -\$20

8-16 Hold-em -\$30

8-16 Omaha -\$30

5-10 No Limit Hold-em -\$50

Also \$10 Free Food

Minimum 2hr. Play (Please)

Promotion subject to change or end at anytime.

Bureau Requirements

Advertising

The Seven Mile Casino may advertise various names for this gaming activity. Should the Seven Mile Casino advertise a different name, the BGC ID (GEAR-000971) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this jackpot, including but not limited to the following, shall be displayed conspicuously and prominently in the Seven Mile Casino at all times the jackpot is being offered for play:

- Eligible games and time periods.
- Qualifying hands and the restrictions for those hands.
- Prize payout structure.
- Jackpot prize amount.
- Daily Progressive Prize amount.
- Seven Mile Casino's discretionary increases to the Progressive Jackpot prize and specific time periods the Jackpot prize will be increased.
- Availability of No Purchase Necessary.
- Required number of hours on the Player's Club Promotional Card to earn the Bonus Payout.
- Bonus payout structure.
- Any other restrictions that apply to this jackpot.

Eligible Controlled Game

The Hold'em Bad Beat Jackpot shall be attached to all Bureau approved poker games offered at the Seven Mile Casino at all times the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

Texas Hold'em (GEGR-001769)

Object and Summary

The Hold'em Bad Beat Jackpot features a progressive jackpot prize element. A prize is awarded to players participating in a jackpot game when a designated second hand is beaten by a better qualifying hand at the showdown. When the winning and losing hands are confirmed, those players with the qualifying jackpot hands shall receive the posted percentage of the jackpot prize. Additionally, a posted percentage of the jackpot prize, known as the table share, shall be evenly distributed among all other players at the qualifying table who have participated in the designated game, as shown below. Another posted percentage of the jackpot prize, known as the room share, shall be evenly distributed among all other players playing at Texas Hold'em games in the card room at the time the jackpot is hit. In all instances, patrons shall be provided with ample advance notice of the rules and restrictions when completing a qualifying jackpot hand. Furthermore, the jackpot prize shall be displayed prominently within the Seven Mile Casino at all times the jackpot is being offered for play.

1

Qualifying Hands

Players that make the following qualifying hands shall be eligible to win their share of the Hold'em Bad Beat Jackpot prize amount, as shown below. Only a winning and losing hand that has been Bureau approved and pre-determined and designated by the Seven Mile Casino is eligible. Patrons shall be given ample notice of the specific hands that are being offered. Furthermore, the qualifying jackpot hands shall be displayed prominently within the Seven Mile Casino at all times.

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Losing Hand	Winning Hand
Aces Full of Kings	Four of a Kind or better

Option B

Losing Hand	Winning Hand	
Aces Full of 10s	Aces Full of Kings or better	

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours posted for the gaming activity.

- A minimum of two (2) players and a maximum of nine (9) players are required to be dealt in during a qualifying game in order for players to be eligible and the table to qualify for the jackpot.
- In order to qualify for the jackpot, the winning and losing hands must use two (2) hole cards and three (3) board cards.
- There is no limit on how many times a player can win the jackpot.
- There are no restrictions on when a player can join a jackpot game.
- Any player that received a 'Missed Blind' button is ineligible to receive a portion of the jackpot prize.
- Players with qualifying winning and losing hands must play through the final betting round, which is after 'the river,' in order to qualify for the jackpot. If a player with one of the qualifying hands folds prior to the final betting round, the table will be in-eligible for the jackpot.
- In the event that during a round of play, two (2) or more players have qualifying losing or winning hands, only the player with the highest ranked losing and winning poker hands will receive the posted prize percentage of the jackpot for the losing and winning hand. The remaining player(s), including those who had lower ranked qualifying hands, will receive the posted prize percentage of the table share.
- When a qualifying hand is announced, a floor person will verify that both hands qualify.
 Any deviation from a standard deck will nullify the jackpot.
- Casino employees are eligible for the Hold'em Bad Beat jackpot when off duty and out of uniform.

Prize

The jackpot prize for Option A is a progressive amount ranging in value of \$2,000 as a minimum.

The jackpot prize for Option B is a progressive amount in the value at \$10,000 as a minimum. The jackpot may be increased in the amount of \$0 to \$100,000 per day. All jackpots shall be paid in the form of cash, chips or check. The actual jackpot prize amount shall depend on the amount the jackpot was originally seeded at, as well as how many days have transpired in order for the progressive jackpot prize pool to increase by based on the fixed amount designated by the Seven Mile Casino, as shown below. The actual jackpot prize amount shall be posted on a large board, which is centrally located in the Club, at all times.

An additional amount may be won at the Seven Mile Casino's discretion, ranging from \$100 to \$200,000, or double or triple the jackpot prize, during specific time periods ranging from one half hour to one month.

In addition to the table share, players who are playing on the table where the jackpot hits will each be eligible for a bonus pay out ranging from \$100-\$5000. This amount of money shall be fully funded by the Casino. They must have scanned hours on their Player's Club Promotion Card (GEAR-001085) ranging from 20 to 80+ hours one week prior to the jackpot hitting.

Bonus payouts will range from:

- A. 20-29 hours will receive \$100-\$500
- B. 30-39 hours will receive \$501-\$750
- C. 40-79 hours will receive \$750-\$2500
- D. 80+ hours will receive \$2501-\$5000

Prize Distribution

Players that make the qualifying jackpot hands, as shown in the charts above, shall be eligible to win their share of the Hold'em Bad Beat Jackpot prize amount, based on the payout table being used, as shown below. A posted percentage of the jackpot prize, known as the table share, shall be evenly distributed among all other players at the qualifying table who have participated in the designated game, as shown below. Another posted percentage of the jackpot prize, known as the room share, shall be evenly distributed among all other player playing at Texas Hold'em games in the card room at the time the jackpot is hit. Patrons shall be given ample notice of the specific payout structure that is being utilized for the jackpot. Furthermore, the prize payout structure shall be displayed prominently within the Seven Mile Casino at all times.

Option A

Losing Hand	Winning Hand	Table Share	Room Share
40%	20%	20%	20%

Option B

Losing Hand	Winning Hand	Table Share
40%	20%	40%

Funding

The Hold'em Bad Beat Jackpot utilizes a progressive prize pool which shall be house funded. Therefore, there shall be no additional jackpot fees or collection fees taken for this jackpot. All fee collections and table limits are for the designated controlled game and are Bureau approved, pre-determined, and posted at each table.

The jackpot shall initially be seeded by the Seven Mile Casino in the amount of \$1,000. Furthermore, the progressive jackpot prize pool will progress until it is won. At management's discretion, the jackpot may be capped and a reserve jackpot may be used as progressive. Once the main jackpot is hit (paid out) the reserve would be posted. When the jackpot is hit, it will be re-seeded in an amount between \$1,000 and \$100,000, and will increase in the values previously listed.

Administrative Fees

The Seven Mile Casino shall not retain an administrative fee as the Hold'em Bad Beat Jackpot is house funded.

No Purchase Necessary

The Hold'em Bad Beat Jackpot shall be offered to customers who wish to participate for free, on a general indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Hold'em Bad Beat Jackpot. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Holiday Promotion

Bureau Requirements

Advertising

The Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-000973) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in the Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible game(s).
- Eligible time period(s).
- Minimum qualifying hand restrictions.
- Prize value.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

Eligible Controlled Games

The Holiday Promotion shall be attached to the following Bureau approved controlled games offered at Seven Mile Casino, as shown below, at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- Omaha (GEGR-001763)
- Texas Hold'em (GEGR-001769)

Object and Summary

During the play of an eligible controlled game, a pre-determined and posted number of players that record the highest flush hand in a pre-determined and posted suit (Spades, Hearts, Diamonds, or Clubs) will be awarded a predetermined and posted prize. Multiple flush suits may be designated as the qualifying hand at the same time. All qualifying hands will be verified by a casino employee.

Example: The three highest heart flush hands win \$100.

Qualifying Hands

Players will receive a predetermined and posted prize when they achieve one of the following predetermined qualifying hands:

Qualifying Hands

,		
Flush Suit	Prize	
Spades	\$25 - \$5,000	
Hearts	\$25 - \$5,000	
Diamonds	iamonds \$25 - \$5,000	
Clubs \$25 - \$5,000		

1

Holiday Promotion

Eligibility Requirements

The promotion shall be open to all players who are seated and playing at any of the above listed games during the pre-determined and specified hours designated for this gaming activity.

- A player is eligible to win this promotion by making the highest ranking hand during the posted times of this promotion.
- There are no minimum or maximum number of players required for the Holiday Promotion.
- Players may win the Holiday Promotion an unlimited number of times.
- Players can win other promotions that are running concurrently.
- Casino employees are not eligible to participate in the Holiday Promotion.
- In the event multiple players achieve a qualifying hand, the players will split the prize evenly.
- All qualifying high hands must be verified by a floor person in order to be eligible. Any deviation from a standard deck shall nullify the hand.
- Tournament games are not eligible for the promotion.
- All procedures, times and prize amounts shall be displayed prominently via any form of advertisement the Casino wishes to use, including but not limited to printed flyers, digital display, the Casino website, or any other form of advertisement.

Prize

The prize shall be an amount ranging in value from \$25 to \$5,000 in the form of live chips and/or cash. All prizes for this promotion shall be predetermined and posted in advance, throughout the gaming floor and in all literature promoting such an event.

<u>Funding</u>

The Holiday Promotion is funded by Seven Mile Casino. There shall be no additional jackpot fees or collection fees taken for this promotion. All fee collections and table limits are for the designated base games and are Bureau approved, predetermined and posted at each table.

Administrative Fees

Seven Mile Casino shall not retain an administrative fee for this promotion as this gaming activity is house funded.

No Purchase Necessary

The Holiday Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Holiday Promotion</u>. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

Lucky Charm Promotion

Bureau Requirements

Advertising

The Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-000972) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in the Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible game(s).
- Eligible time period(s).
- Minimum qualifying hand restrictions.
- The determination of one or two hole cards shall be made seven days prior to offering the prize and posted so patrons will have ample notice.
- Prize value.
- In the event two or more players have the exact same qualifying hand at the end of the promotional period, the prize will be split equally among the players.
 - o If the prize is a non-cash prize, then the cash value of the prize will be split among those players.
- Availability of No Purchase Necessary.
- Any other restrictions that apply to this gaming activity.

Eligible Controlled Games

The Lucky Charm Promotion shall be attached to the following Bureau approved controlled games offered at Seven Mile Casino, as shown below, at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- Omaha (GEGR-001763)
- Texas Hold'em (GEGR-001769)

Object and Summary

The promotion will be open to all players who play during the pre-determined and specified hours designated for the promotion. The monies will be awarded to players when they have made the highest club flush poker hand during a pre-determined and posted time period. Multiple prizes may be awarded. All hands will be verified by the Seven Mile Casino house dealer and floor person. Two separate tally sheets, one for Omaha and one for Texas Hold'em, will be used to record all club flushes obtained during the promotional period. The club flush hand and the patron's name will be recorded.

Qualifying Hands

A player who makes the highest qualifying hand during a pre-determined and posted time period shall be awarded with the posted prize amount. The hand made shall be at least the advertised minimum qualifying hand.

Option 1

Qualifying Hand	Prize Amount
Highest Flush (Clubs)	\$100 - \$250

Lucky Charm Promotion

Eligibility Requirements

The promotion shall be open to all players who are seated and playing at any of the above listed games during the pre-determined and specified hours designated for this gaming activity.

- There is no minimum or maximum number of players required for a game to qualify.
- A minimum of three players must be dealt into the game in order for the table to qualify for the promotion.
- Casino employees are eligible to participate in the promotion on or off duty, in or out of uniform
- In the event two or more players have the exact same qualifying hand at the end of the promotional period, the prize will be split equally among the players.
- There is no limit number of times a player can win this promotion.
- Players can win other promotions that are running concurrently.
- All qualifying high hands must be verified by a floor person in order to be eligible. Any deviation from a standard deck shall nullify the hand.
- Tournament games are not eligible for the promotion.

Prize

The prize will be an amount ranging from \$100 to \$250 in the form of cash. When a player achieves the highest poker hand for the pre-determined and designated time period, that player shall receive 100% of the posted prize amount. The winning player does not need to be present to win. A log will be kept in the casino cage containing the winning player's name and means of contact. Seven Mile Casino will contact the winning player if the player is not present. The winning player(s) may claim their prize at any time. All prizes for this promotion shall be predetermined and posted in advance, throughout the gaming floor, and in all literature promoting the gaming activity.

Funding

The Lucky Charm Promotion is funded by Seven Mile Casino. There shall be no additional jackpot fees or collection fees taken for this promotion. All fee collections and table limits are for the designated base games and are Bureau approved, predetermined and posted at each table.

Administrative Fees

Seven Mile Casino shall not retain an administrative fee for this promotion as this gaming activity is house funded.

No Purchase Necessary

The Lucky Charm Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Lucky Charm Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Bureau Requirements

Advertising

The Seven Mile Casino may advertise various names for this gaming activity. Should the Seven Mile Casino advertise a different name, the BGC ID (GEAR-000975) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed in the Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible games and time periods.
- Qualifying hands and the restrictions for those hands.
- Prize payout structure.
- Jackpot prize amount.
- Seven Mile Casino's discretionary increases to the Jackpot prize and specific time periods the Jackpot prize will be increased.
- Availability of No Purchase Necessary.
- Required number of hours on the Player's Club Promotional Card to earn the Bonus Payout.
- Daily amount added to the Omaha Bad Beat Jackpot.
- Bonus payout structure.
- Any other restrictions that apply to this jackpot.

Eligible Controlled Games

The Omaha Bad Beat Jackpot shall be attached to all Bureau approved poker games offered at the Seven Mile Casino at all times the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

- Omaha Hi-Lo Split (GEGR-001915)
- Omaha (GEGR-001763)

Object and Summary

The Omaha Bad Beat Progressive Jackpot features a progressive jackpot prize element. This promotion shall be available at predetermined dates and times posted in the Seven Mile Casino. During the promotion, players playing in the above listed controlled games will be eligible for 100% of the Omaha Bad Beat Progressive Jackpot prize. A prize is awarded to players participating in a jackpot qualified game when a designated hand is beaten by a better qualifying hand at the showdown. When the winning and losing hands are confirmed, players with the qualifying hands will receive the posted percentage of the jackpot prize. Additionally, a posted percentage of the jackpot prize, known as the table share, shall be evenly distributed amount all other players at the qualifying table who have participated in the designated game. Another posted percentage of the jackpot prize, known as the room share, shall be evenly distributed among all other players playing at qualifying tables in the card room at the same time the jackpot is hit.

1

Qualifying Hands

Players that make the following qualifying hands shall be eligible to win their share of the Omaha Bad Beat Jackpot prize amount, as shown below. Both players holding those qualifying hands and all of those players who played at that table during the round of play in which jackpot occurred will receive a predetermined portion of the posted jackpot, known as table share. In addition, a percentage of the jackpot will be distributed among all other players playing at a qualifying table, called a room share. The qualifying hands are as shown below:

Losing Hand	Winning Hand	
Four Nines or Better	Four 10s or Better	

In the event that during a round of play, two (2) or more players are dealt qualifying hands, only the highest ranked winning and losing hands will qualify to receive the posted prize percentage for the winning and losing prize. The remaining player(s), including those who received lower ranked qualifying hands, will receive the posted prize percentage of the table share.

When two players, at the same table, obtain and produce the qualifying losing and winning hands, as shown above, a shift manager on duty will verify both hands. Immediately thereafter, the deck of cards will be suited and verified for integrity and accuracy. All jackpot occurrences will also be reviewed and verified by a member of the casino surveillance team for accuracy of procedures. The names and information of those players will be recorded and maintained as a part of the jackpot recordkeeping for the purpose of reference and audit. All required and necessary paperwork and forms will be filled out and recorded prior to payment of jackpot prizes. Prizes will be paid in form of cash.

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours posted for the gaming activity.

- A minimum of two (2) players are needed to participate in a live game in order for the table to be eligible for the jackpot. Nine (9) players is the maximum number of players allowed at a table.
- Players with qualifying winning and losing hands must play through the final betting round, after the river, in order to qualify for the jackpot. If a player folds prior to the final betting round, the table will be in-eligible for the jackpot.
- Players' identifications will be obtained prior to payment of any jackpot prize.
- Both qualifying hands must use both of their hole cards to make their best hand and the kicker must beat the board.
- In the event that two or more players have equal highest winning or losing hands, players will split the prize money evenly.
- Any player that received a 'Missed Blind' button is ineligible to receive a portion of the jackpot prize.
- Employees are eligible to participate and win the jackpot on and off duty, in and out of uniform but will not be eligible for the bonus payout, as noted below in the "Prize" section.
- There is no limit on how many times players can win this promotion.
- Players can win other promotions that are running concurrently
- Tournaments do not qualify for the Omaha Bad Beat Progressive Jackpot
- Third Party Proposition Players are eligible to participate in the gaming activity off duty.

Prize

The Omaha Bad Beat Progressive Jackpot amount will start at \$2,000 and may be increased daily, by the Seven Mile Casino, from \$1,000 to \$200,000.

At the Seven Mile Casino's discretion, the jackpot may also be increased, from \$1,000 to \$200,000, during specific time periods ranging from one half hour to one month.

In addition to the table share, players who are playing on the table where the jackpot hits will be eligible for a bonus payout. They must have scanned hours on their Player's Club Promotion Card (GEAR-001085) ranging from 20 to 80+ hours one week prior to the jackpot hitting.

Bonus payouts will range from:

- A. 20-29 hours will receive \$100-\$500
- B. 30-39 hours will receive \$501-\$750
- C. 40-79 hours will receive \$750-\$2500
- D. 80+ hours will receive \$2501-\$5000

Prize Distribution

When the qualifying hands are shown at a conclusion of a round of play and verified by the Club, the jackpot will be in effect and all qualifying players will be paid accordingly, as shown below:

Winning Hand	Losing Hand	Table Share	Room Share*
20%	40%	20%	20%

*The room share will be evenly distributed among all other players, in an active Omaha game, in the Club who are participating in a designated game that was eligible for the jackpot when the jackpot is awarded. Players receiving a room share percentage of the jackpot prize pool will be eligible to win an amount, which shall not exceed \$200. If the percentage breakdown of the jackpot prize pool for the room share exceeds \$200 per player, the monies above and beyond \$200 per player will be placed back in the jackpot prize pool for future jackpot payouts, which will immediately be used to re-seed the jackpot.

Funding

The Omaha Bad Beat Jackpot utilizes a progressive prize pool which shall be house funded. Therefore, there shall be no additional jackpot fees or collection fees taken for this jackpot. All fee collections and table limits are for the designated controlled game and are Bureau approved, pre-determined, and posted at each table.

The jackpot shall initially be seeded by the Seven Mile Casino in the amount of \$2,000. Furthermore, the progressive jackpot prize pool will progress until it is won. At management's discretion, the jackpot may be capped and a reserve jackpot may be used as progressive. Once the main jackpot is hit (paid out) the reserve would be posted. When the jackpot is hit, it will be re-seeded in an amount between \$1,000 and \$100,000, and will increase in the values previously listed.

Administrative Fees

The Seven Mile Casino shall not retain an administrative fee as the Omaha Bad Beat Jackpot is house funded.

No Purchase Necessary

The Omaha Bad Beat Jackpot shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Omaha Bad Beat Jackpot. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Village Club Application for Gaming Activity Review - Amendment Jackpots attached to Pai Gow Poker and No Bust 21st Century Blackjack

- 1. Name of Gaming Activity
 - a. Jackpots attached to Pai Gow Poker
 - b. Jackpots attached to No Bust 21st Century Blackjack
- 2. Controlled Game associated with Gaming Activity
 - a. Pai Gow Poker
 - b. No Bust 21st Century Blackjack
- 3. Jackpot or Prize awarded
 - a. As originally approved on 8/15/2003
- 4. If a cash prize is involved, is the amount of prize progressive or a fixed amount?
 - a. Fixed in amounts originally approved on 8/15/2003
- 5. Explain if the gaming activity is house or player funded.
 - a. House funded or it may be funded in whole or part by the corporate banking group (TPPPS), per contract agreement.
- 6. Describe any special fee collection involved in this gaming activity.
 - No additional jackpot or collection fees will be taken from the players for this promotion.
 - b. No additional Administrative fees will be taken for this promotion.
- 7. Describe how the jackpot will be seeded and how any prizes will be awarded.
 - a. Jackpots will be immediately re-seeded by the house upon issuance, as originally approved on 8/15/2003.
 - b. TPPPS will reimburse house as needed and per contract agreement.
- 8. 15. As originally approved on 8/15/2003

Village Club Application for Gaming Activity Review Pai Gow Progressive Jackpots

- 1. Name of Proposed Gaming Activity.
 - a. Pai Gow Progressive Jackpots
- 2. Name of Controlled Game that is associated with this gaming activity.
 - a. Pai Gow Poker
- 3. Describe any jackpot or other type of prize awarded.
 - a. Cash
- 4. If a cash prize is involved, is the amount of prize progressive or a fixed amount?
 - a. Progressive
- 5. Explain if the gaming activity is house or player funded
 - a. Player funded, with initial seed from house to be repaid from special fee collection (see #6 below).
- 6. Describe any special fee collection involved in this gaming activity.
 - a. \$.50/hand from **both** the Player/Banker and from the player that initiates the first action, for \$1.00 total per hand.
 - Separate drop boxes will be installed on tables to accommodate the special fee collection.
- 7. Describe how the jackpot will be seeded and how any prizes will be awarded.
 - Special fee collection will fund jackpot. Prizes awarded based on certain hands drawn.
- 8. Explain any prize distribution including prizes given to the winner, loser, or any other player or patron.
 - a. A Player or Player/Banker is eligible for the prize.
 - b. The Banking corporation (TPPPS) is not eligible for the prize. If the TPPPS receives a qualifying jackpot hand of a four-of-a-kind Jacks, Queens or Kings, plus three (3) other face cards (JQK) of any suit, or another player receives the hand, their portion will be put into the jackpot reserve fund and will not be re-distributed to the players at the table.
 - c. The prize will be paid when a Player or Player/Banker obtains a hand of four-of-a-kind Jacks, Queens or Kings, plus three (3) other face cards (JQK) of any suit.
 - 40% of the Jackpot posted will be paid to that Player or Player/Banker.
 - ii. 40% of the Jackpot posted will be distributed equally among the remaining players at the table that were dealt in the hand.
 - iii. 10% of the Jackpot posted will be paid to the Player with the first action
 - 1. This may be the same player as in i. above.

- 2. If so, that player will receive 40% + 10% of the Jackpot posted.
- iv. 10% of the Jackpot posted will be paid to the Player/Banker.
 - 1. This may be the same player as in i. above.
 - 2. If so, the Player/Banker will received 40% + 10% of the Jackpot posted.
- d. A prize will be paid when a Player or Player/Banker obtains a hand of six
 (6) face cards (Jack, Queen, King) of any combination and suit, plus the Joker.
 - i. The prize will be \$10,000 of the posted jackpot prize amount.
 - ii. This will reduce the Jackpot posted by the amount of the payout.
- e. A prize will be paid when a Player or Player/Banker obtains a hand of seven (7) face cards (JQK) of any suit.
 - i. The prize will be \$3,000 of the posted jackpot prize amount.
 - ii. This will reduce the Jackpot posted by the amount of the payout.
- 9. Explain any re-seeding of the fund once the prize is won.
 - a. 30% of daily Jackpot Drop will be put to a Reserve which will re-seed the Jackpot.
 - b. The number and amount of reserves held are subject to Management's discretion.
 - The Pai Gow Poker Progressive Jackpot prize pool is player funded with a \$.50 jackpot fee collected from the player/dealer and a \$0.50 jackpot fee collected from the player who receives action first, for a total of \$1.00 per hand. The Village Club will initially seed the jackpot with \$5,000. Once there are sufficient funds in the jackpot reserve, the initial \$5,000 that the Village Club used to seed the jackpot will be repaid to the club from the jackpot reserve. The jackpot collection fees will then be used to fund the jackpot fund. Additionally, whenever the Casino is required to seed the jackpot or cover the shortfall due to in-adequate funds in the reserve account, the Casino will be repaid from the jackpot reserve account once the reserve is sufficient and the funds become available. When a qualifying jackpot hand is made, it will be re-seeded by the Village Club or by the excess accumulation of jackpot collection fees, in the amount of \$5,000. The jackpot will increase daily based on the accumulation of the jackpot fees collected, minus \$.30 per hand, which will go towards the reserve fund. The jackpot will be capped at \$100,000. When the jackpot reaches the cap amount, all jackpot fees collected will be placed in the reserve account. The jackpot collection fees will be kept in separate drop boxed from the regular table collection fees, and shall be kept in a separate account for tracking and accounting purposes. In all instances, patrons will be provided with ample advance notice of the prize amount.

- 10. Explain any minimum or maximum number of players required to be dealt into the game for the table to be eligible for the gaming activity and prize.
 - a. There must be at least 2 players in a game (player/banker and player) to be eligible for the gaming activity and prize.
 - b. Only the player who pays the collection fee for a hand is eligible to receive a portion of the designated prize amount.
 - c. In the event that during a round of play, two (2) or more players are dealt qualifying hands, only the highest ranking hand will qualifying will receive the posted prize percentage for the qualifying hand. The remaining player(s), including those who received lower ranked qualifying hands, will receive the posted prize percentage of the table share.
 - d. Seated players and back-line bettors are eligible to receive a jackpot prize or a portion thereof. When a qualifying jackpot hand is made, regardless of which jackpot hand it is, the jackpot prize or portions of the prize will be split amongst all players wagering, and paying collection on the qualifying hand.
 - e. A player is eligible for a jackpot prize regardless of whether their hand wins, loses, or ties with the player-dealer's for the game of Pai Gow Poker.
 - f. In order to determine whether a player's hand qualifies for either a progressive or a fixed prize, all seven (7) cards dealt to the player are taken into account. It shall not be based on how the player arranges their five (5) card back hand and their two (2) card front hand for the game of Pai Gow Poker. In the event that the seven (7) cards dealt to the player makes a qualifying hand, as described above, that player shall be eligible to win either a progressive or fixed prize. Any other combination of the first seven (7) cards dealt, other than the hands described above, shall not qualify.
- 11. Explain if the house is retaining any administrative or any other type of fee for operating the gaming activity.
 - a. House will retain \$6 per hour of play as Administrative Fee for operating this Gaming Activity.
- 12. Describe any opportunity for a person to play for the prize without placing any live wagers or paying any table fees.
 - a. Any player can request a no-purchase necessary table to play the controlled game to become eligible for the prize.
- 13. Provide copies of any published/proposed promotion or advertisement literature.
 - a. None established yet.

Village Club
Application for Gaming Activity Review
Pai Gow Progressive Jackpots

- 14. Identify any entity or person other than those licensed at the house involved in the gaming activity.
 - a. None
- 15. Describe the type of table and equipment utilized for the gaming activity.
 - a. Existing pai gow table, felt, layout, cards and dice will be used for the gaming activity.

Pocket Aces Promotion

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-000974) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be prominently displayed in the Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible games and time periods.
- Qualifying winning and losing hands.
- Prize amount and prize types.
- Any other applicable restrictions.
- Availability of No Purchase Necessary tables.

Eligible Controlled Games

The Pocket Aces Promotion shall be attached to the following Bureau approved controlled games offered at Seven Mile Casino, as show below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

Texas Hold'em (GEGR-0001769)

Object and Summary

The Pocket Aces Promotion features a fixed promotional prize element attached to the games listed above. A prize shall be awarded to a player participating in a Bureau approved attached game when that player is dealt two aces in their initial hand.

- A player that receives a qualifying hand will fill out their name and Seven Mile Player's Club Card number (GEAR-001085) on a ticket, which will then be placed in a drum for a drawing. Tickets will be collected over the course of the promotion and securely stored for the duration of the promotion.
- During pre-determined times and intervals of the promotion, Seven Mile Casino staff will announce the commencement of the drawing. The tickets placed in the drum will be mixed.
 - The drum will be made of clear plastic with a size of about three feet in length and sixteen inches wide. A handle on the side of the drum will be used to rotate the drum and mix the tickets.
- Once the tickets are thoroughly mixed, a casino employee will randomly draw one ticket from the drum. If a ticket is drawn and the winner of the drawing is not present, the ticket will be placed back in the drawing drum and another ticket will be drawn. This process will occur until a player is selected and present to spin the prize wheel.
- The player who has their ticket drawn and is present will be eligible to spin a prize wheel. The prize will be awarded when the player spins the prize wheel and it stops on a spot on the wheel.
 - The wheel contains 30 spots.
 - o Each spot on the prize wheel will have a designated cash prize value.

Pocket Aces Promotion

- Other eligible prizes will have words representing the prize, such as cars, double spin, or food.
- Once the drawing is complete and a player has spun the prize wheel, the remaining
 tickets will either remain in the drum until a later drawing (to be used again) or will be
 removed and destroyed. In all instances, patrons will be provided with ample advance
 notice of the prize amounts, drawing times, and whether or not tickets will be saved for a
 later drawing for this promotion.

Qualifying Hands

A player that makes one of the following advertised hands and completes the hand through the showdown will be eligible to win the Pocket Aces Promotion. In order to qualify for this promotion, the two hole cards dealt to the player must contain a pair of aces.

Qualifying Hand	Description	Number of Drawing Tickets
Ace – Ace	Any suit	1

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined specified hours designated and posted for the gaming activity.

- There is no minimum or maximum number of players required to be participating in a game in order for the table to qualify for the promotion.
- The qualifying hand must contain both hole cards in order to be eligible for this promotion.
- A player with an advertised hand must complete the showdown in order to be eligible for a ticket.
- When a player's ticket is selected during the drawing and he/she becomes eligible to spin the prize wheel, that player will receive 100% of the posted and pre-determined prize amount based on where the wheel stops. A prize will only be awarded to the player whose ticket is drawn and spins the wheel.
- The drawing times will be pre-determined and posted in advance during the promotional period.
- Only one drum and one prize wheel is permitted to be used for this promotion.
- A wheel spin must complete three rotations in order to be valid.
- If a valid spin is not completed the player shall be warned. If on the player's second attempt, the wheel does not complete three spins, they shall forfeit their chance at a prize. A new player shall then be drawn through the ticket process.
- If a pointer is stuck or rests on a wheel peg, the player shall choose one of the two applicable prizes.
- Any interference to the wheel shall void the spin and the player will re-spin the wheel. If
 it is the player who interferes with the spin, he or she shall be warned. If it occurs on the
 subsequent spin, he or she will forfeit their chance at a prize and a new player will be
 drawn through the ticket process.
- A player is eligible to receive one ticket for every qualifying hand they make during predetermined times and intervals during the promotional period. If a player achieves multiple qualifying hands within a promotional period, he or she may receive and use multiple drawing tickets in a single drawing.

Pocket Aces Promotion

- A player whose ticket is chosen during the drawing must be present and available to spin the prize wheel within five minutes. Otherwise, that ticket will be placed back in the drum and another ticket will be drawn.
- There is no cap on how many times a player can win this promotion.
- Players can win other promotions running concurrently.
- All qualifying hands must be verified by the house dealer and the floor person in order to be eligible.
- Casino employees are not eligible to participate in this promotion.
- When a ticket is drawn, winning names will be announced over the PA system.
- All procedures, times, qualifying hands, and prize amounts must be displayed prominently via any form of advertising that the Seven Mile Casino wishes to use, including but not limited to printed flyers, digital display, the Casino's website, etc.

Prize

The Pocket Aces Promotion features a fixed prize element. The player who completes a qualifying hand and has their ticket randomly selected will be eligible to spin the prize wheel, which will have designated spots on the wheel with prize amounts ranging in value from \$5 to \$10,000.

<u>Funding</u>

The Pocket Aces Promotion will be fully funded by the Seven Mile Casino.

Administrative Fees

The Casino shall not retain an administrative fee for this promotion, as it is house funded.

No Purchase Necessary

The Pocket Aces Promotion will be offered to customers who wish to participate for free, on a general and indiscriminate basis, with no restrictions, to patrons who wish to participate in a No Purchase Necessary game. The Seven Mile Casino will provide No Purchase Necessary tables for all patrons who request to participate in the jackpot without paying a table fee or placing a live wager. The NPN player must adhere to all rules as the live player, with exception to the number of necessary players required at a live game. All advertisement material shall state "No Purchase Necessary" when referencing the Pocket Aces Promotion gaming activity. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

Poker Tournaments

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GETR-000126) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in the Seven Mile Casino at all times the gaming activity is being offered for play:

- How a player may enter the tournament.
- The game(s) that will be offered during the play of the tournament.
- The fees that will be charged for entering the tournament, including a description for each fee charged and whether it shall be retained by the Casino, added directly into the tournament prize pool, or any other method of retention or distribution.
- The amount of tournament chips that will be awarded to each player upon entry into the tournament.
- The tournament prize structure that will be offered and the number of players that will be paid.
- When the patron(s) will be paid and the manner in which they will be paid.
- Any other restrictions that apply to the Poker Tournaments.

Tournament Log

Seven Mile Casino shall maintain all completed tournament logs for at least seven years. These logs shall be maintained in either paper or electronic format. The cardroom shall also retain and make available the most recent three months of the tournament logs for inspection by a representative of the Bureau during all hours of operation. Upon request of the Bureau, a licensee shall provide the Bureau with copies of such tournament logs. Tournament logs shall contain the following information:

- Name of Gambling Establishment
- Day, date, time and name advertised for the tournament
- Total number of tables used
- Name of controlled games offered
- Method of entry
- Number and amount of rebuys and/or add-ons offered
- Number of participants
- Name of each fee charged, amount of each fee charged, total number of each fee collected, and cumulative amount collected
- Source of all funds for tournament prize pool
- Amount of the prize pool
- Amount and reason for any deductions from the total collected prize pool
- Name of gaming activities offered (when applicable)
 - o Funding source
 - o Prize amount
 - Total number of prizes awarded
 - o Total amount deducted from prize pool (when applicable)
- Results of the tournament, including the total amount paid out and amount paid for each place in the tournament

Poker Tournaments

 Printed name and signature of the casino staff responsible for administering the tournament

Eligible Controlled Games

The Poker Tournaments shall be attached to all Bureau approved Poker controlled games offered at the Seven Mile Casino at all times that the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

Gaming Activities Offered During Tournament Play

There will be no gaming activities attached to Poker Tournaments.

Tournament Entry

- Tournament entry is open to all customers.
- The specific structure will be on any and all advertisements and must be made available to patrons prior to the start of the tournament. The structure of a tournament will not change once sign-ups begin.
- Promotional materials will not advertise gender-based discounts nor imply a gender-based entrance policy.
- Patrons may enter a tournament by paying the buy-in and entry fee. All fees, prices
 charged, and the amount of tournament chips provided will be equal for the initial buy-in
 and posted for all players.
- Entry may be earned by winning a previous tournament, playing a daily tournament or live game, points earned in tournament and live play, or a Bureau approved gaming activity. All gaming activities and/or promotions shall be approved by the Bureau prior to being offered for play.
- More than one method of entry for a specific tournament may be utilized.
- Partial entry may also be used to offset full entry fees for specified tournaments.

Tournament Structure

Buy-in	\$0 - \$500,000
Re-buy	\$0 - \$500,000
Number of Re-Buys	0 - Unlimited
Add-Ons	\$0 - \$500,000
Number of Add-Ons	0 - Unlimited
Entry Fee*	\$0 - \$500
Administrative Fee**	\$0 - \$500
Staff Appreciation Fee***	\$0 - \$100

^{*}The Entry Fee may be retained by Seven Mile Casino as income, and/or to pay expenses and tips for house dealers and staff. This fee shall not be included in the tournament prize pool.

^{**}The Administrative Fee is used exclusively to pay tournament staff. This fee shall not be included in the tournament prize pool.

^{***}The Staff Appreciation Fee is used exclusively to pay tournament dealers. This is an optional fee that tournament entrants can pay in exchange for additional starting tournament chips. This fee shall not be included in the tournament prize pool.

Poker Tournaments

Tournament Prize Amounts & Source of Funds

The prizes will be the cumulative amount of buy-ins, re-buys, and add-ons. The prizes may also be guaranteed. The cardroom may provide prizes or add funds to the prize pool for special events.

- When the prize amount is guaranteed the payouts will be a cash value ranging from \$1 -\$100,000. The cash will be paid to players from the buy-ins, re-buys, and add-ons. If there is not enough cash to cover the guaranteed prize amount, Seven Mile Casino will fund the difference.
- When the prize pool is not based solely on buy-ins, re-buys and add-ons, Seven Mile Casino will determine and set the payout structure.
- Seven Mile Casino may add a fixed amount to any tournament prize pool.

Tournament Prize Structure

When the prize is not guaranteed, the prize structure will be broken down by the number of paid entries and percentage paid. The percentage paid out will always equal 100%. In the event the players decide to forgo the payout structure and "split" the total prize pool among them, it shall be permitted and shall be noted in detail on the casino's tournament log.

Promotional prizes may consist of cash, live casino chips, Promotional Chips (GEAR-001152), jewelry, electronics, clothing, vehicles, watercrafts, gift certificates, sporting events, concert tickets, gift certificates, entertainment, food comps, drawing tickets (GEAR-001144, GEAR-000976, GEAR-001145), spinning the wheel (GEAR-001150), entry into future Poker Tournaments, and travel. Patrons shall be given ample notice of what prize is being offered and it shall be displayed prominently.

Entities Involved Other Than the House

At any time, Seven Mile Casino may offer a charity tournament that would include other organizations. These organizations shall be reputable and federally recognized as non-profit or charity organizations. These organizations will not be involved in running the tournament; however, their name may be used in conjunction with the advertising and promoting of the event. Seven Mile Casino may donate prizes such as entries into Seven Mile Casino tournaments at no cost to the charity.

Progressive Drawing Promotion

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-001150) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times the gaming activity is being offered for play:

- Specific drawing dates and times
- Eligible games and time periods
- Specific prize amounts
- Specific number of table and seat numbers to be drawn
- Restricted to Player's Club Members (GEAR-001085)
- Availability of No Purchase Necessary
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Progressive Drawing Promotion gaming activity shall be attached to all currently Bureau approved controlled games offered at Seven Mile Casino at all times that this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau

Object and Summary

The Progressive Drawing Promotion involves a drawing where a bin, basket, lottery ball machine, or other non-electronic randomizer will be used. During pre-determined times and intervals of the promotional period, a casino representative will announce the commencement of the drawing. The drawing to determine a lucky table and lucky seat using cards, balls, or lammers, which are pre-printed, equally sized and colored. For the lucky table drawing, a card, ball or lammer that represents each active table will be mixed within the randomizer. A casino representative will then select one to determine the winning table. Once the eligible table is determined, the lucky seat will be determined by placing cards, balls, or lammers into the randomizer and selecting one. The number of seats at the winning table determines the amount of cards, balls, or lammers that will be placed into the randomizer (e.g. if the table has 7 seats, then 7 cards, balls, or lammers would be placed into the randomizer). If no one is sitting at the selected seat, another card, ball, or lammer will be drawn until a winner is chosen. Once the table number and seat number are determined, the player sitting at the selected seat will spin a wheel to determine their prize.

The prize will be awarded when the player spins the prize wheel and it stops on a spot on the wheel.

- The wheel contains between 10 and 100 spots. One or more of the spots on the wheel will have progressive prize amounts (described below).
- Each spot on the prize wheel will have a designated cash prize value or other eligible prizes between \$1 and \$500,000. Prize amounts will be predetermined prior to the guest spinning the wheel.

1

Progressive Drawing Promotion

• Other eligible prizes will have words representing the prize, such as double spin, triple spin, or other eligible prizes listed in the prize section below.

In the event that any prize other than the progressive is won, the progressive prize amount will increase between \$50 and \$10,000 until the progressive prize reaches the predetermined and posted cap valued between \$2,000 and \$50,000. Regardless, the updated progressive amount will be displayed prior to the table and seat number drawing.

The final drawing of the promotional period will be a "must go" and all the advertised progressive prize money will be distributed. If the player that spins the wheel for the last promotional time does not win the progressive prize the progressive prize pool will be awarded by drawing a predetermined number of table and seat numbers, between 1 and 50 table/seat numbers will be drawn and split evenly between the players that are in those seats.

Example: The final progressive spin is at 11:00 pm on Tuesday and the progressive prize amount is \$3,500. The 11:00 pm winner spins the wheel and does not win the progressive amount. The casino representative will draw ten (10) additional table and seat numbers and these players will split the \$3,500 evenly (\$350 each player).

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the predetermined specified hours posted for the gaming activity.

- There is no minimum amount of time played in order to be eligible for this promotion. A
 player must be actively playing to be eligible to spin the wheel.
- Lucky seat qualifications will be posted prior to and during the time that the gaming activity is offered.
- Players that are playing multiple hands on a California game will be eligible to win at each seat they are wagering in. Players wagering in multiple seats can only win in one seat per drawing.
 - For example; a player is playing on table 4 and placing wagers in seats 2, 3 and 4. If table 4 seat 3 is drawn, the player is eligible to spin the wheel but cannot spin multiple times on that drawing time.
- There is no minimum or maximum number of players that must be seated and playing at a table in order for the table to be eligible for this promotion other than what is required by the Bureau approved game.
- Backline bettors are not eligible for this promotion.
- This promotion is restricted to Player's Club Members (GEAR-001085).
- The winning player will have their ID verified by a casino representative.
- There is no limit to how many prizes a player can win during a promotional period.
- Casino employees are not eligible to participate in this promotion when off duty and out
 of uniform.
- Third-Party Providers of Proposition Player Services (TPPPS) are not eligible to participate in this gaming activity.
- Tournament games are eligible for this gaming activity.
- The player-dealer position is not eligible to spin the wheel. In the case the player-dealer's seat is chosen, a new lucky seat will be drawn.
- A wheel spin must complete three rotations in order to be valid.

Progressive Drawing Promotion

- If a valid spin is not completed, the player shall be warned. If on the player's second attempt, the wheel does not complete three spins, they shall forfeit their chance at a prize. A new player shall then be drawn through the lucky seat process.
- If a pointer is stuck or rests on a wheel peg, the player shall choose one of the two applicable prizes.
- Any interference to the wheel shall void the spin and the player will re-spin the wheel. If
 it is the player who interferes with the spin, he or she shall be warned. If it occurs on the
 subsequent spin, he or she will forfeit their chance at a prize and a new player will be
 drawn through the lucky seat process.

Prize

Prizes will be in the form of cash, live casino chips, Promotional Chips (GEAR-001152), jewelry, electronics, clothing, vehicles, watercrafts, gift certificates, sporting events, concert tickets, entertainment, food comps, drawing tickets (GEAR-001144, GEAR-000976, GEAR-001145), entry into tournaments (GETR-000126) and travel, and hotel accommodations ranging in value from \$1 to \$500,000.

Funding

The Progressive Drawing Promotion is funded by Seven Mile Casino. There shall be no additional fees collected for this gaming activity.

Administrative Fees

The Seven Mile Casino shall not retain an administrative fee for this promotion as this promotion is house funded.

No Purchase Necessary

The Progressive Drawing Promotion shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with <u>no restrictions</u>. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. <u>All advertisement material shall state "No Purchase Necessary" when referencing the Progressive Drawing Promotion. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.</u>

Promotional Chip Bargain Buy-In

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should Seven Mile Casino advertise a different name, the BGC ID (GEAR-001170) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible dates and time period(s)
- How to purchase Promotional Chips (GEAR-001152)
 - Necessary amount of Promotional Chips (GEAR-001152) to buy, and the amount of additional chips that will be received
 - The maximum number and value of Promotional Chips (GEAR-001152) buy-ins available to purchase (if a limit is in place)
- Eligible games and tables
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Promotional Chip Bargain Buy-In shall be attached to all Bureau approved California games offered at Seven Mile Casino at all times the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

Object and Summary

The Promotional Chip Bargain Buy-In will award players who play during the pre-determined and specifically posted hours with an opportunity to purchase Promotional Chips (GEAR-001152) at a discount to the face value of the chip or receive an extra amount of Promotional Chips (GEAR-001152) with the purchase of live casino chips from the California games attendant or at the cashier cage. The Promotional Chips (GEAR-001152) can only be wagered during pre-determined dates and times. Players who purchase Promotional Chips (GEAR-001152) will be eligible to wager the chips during the play of any Bureau approved California game offered at Seven Mile Casino as described in the Promotional Chips (GEAR-001152) Bureau approved rules. All rules, including wagering methods related to Promotional Chips (GEAR-001152), must be followed as described in the GEAR-001152 Bureau approved rules.

Example A: Players will receive \$60.00 in Promotional Chips (GEAR-001152) for the purchase price of \$30.00.

Example B: Players will receive \$30.00 in live casino chips, plus (an extra) \$30.00 in Promotional Chips (GEAR-001152) for the purchase price of \$30.00.

Eliqibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined specified hours designated and posted for the gaming activity.

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Promotional Chip Bargain Buy-In

- The promotion will be open only to the players who have purchased Promotional Chips (GEAR-001152), seated and playing at an eligible game during the pre-determined and specified hours designated for the promotion.
- The Casino may place a limit on the maximum number of players who can participate in the Promotional Chip Bargain Buy-In. When a limit applies, the promotion will be awarded on a first-come, first serve basis.
 - Example: The promotional period is from 7pm to 9pm and it is offered to the first 100 players.
- Promotional Chips (GEAR-001152) are available for purchase only during the predesignated day/hour selected and posted at the Casino.
- Casino employees are eligible to participate and win when off duty and out of uniform.
- Third-Party Provider of Proposition Player Services (TPPPS) are not eligible to participate in this promotion as a player.

Prize

The Promotional Chip Bargain Buy-In features a fixed prize element ranging in value from \$5 to \$50,000 in the form of promotional chips (GEAR-001152), as pre-determined and designated by Seven Mile Casino.

Funding

The Promotional Chip Bargain Buy-In is house funded by Seven Mile Casino. There shall be no additional promotion fees, jackpot fees, or collection fees taken in order to fund this gaming activity or for players to participate.

Administrative Fees

Seven Mile Casino shall not retain any additional administrative fee for this gaming activity as the promotion is house funded.

No Purchase Necessary

The Promotional Chip Bargain Buy-In does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this gaming activity.

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-001152) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times the gaming activity is being offered for play:

- Eligible games and time periods
- Match play, free play, or one-time free play chips or coupons value(s)
- Procedures to redeem vouchers for match play, free play, or one-time free play chips
- Collection fee procedures
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Promotional Chips promotion shall be attached to all Bureau approved California games offered at Seven Mile Casino at all times the gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

Object and Summary

Patrons are awarded match play, free play, or one-time free play coupons, vouchers, or chips via hand-outs, advertisements in magazines, websites, mailing advertisements, winning a Bureau approved promotion, winning or signing up for a Bureau approved tournament, transportation to the Casino via the Casino's bus system, etc. When a patron receives a match play, free play or one-time free play voucher, he or she shall take the voucher to the cage or casino representative for verification, logging, and redemption. The casino representative in the cage will then exchange the voucher for the corresponding promotional chip or coupon, which can then be used for play. Players who receive a match play chip or coupon will be eligible to win the specific amount printed on the chip or coupon if he or she places a wager on an eligible game equal to or greater than the amount listed on the match play chip or coupon. Players who receive a free play or one-time free play chip or coupon will be eligible to win the specific amount printed on the chip or coupon on an eligible game equal to the amount listed on the free play or one-time free play chip or coupon. Players may add live chips to a free play or one-time free play chip or coupon.

Match Play Chips and Coupons

- Seven Mile Casino will offer match play chips or coupons having a face value of \$1 to \$10,000 per chip or coupon. The amount will be clearly stated on the chip or coupon.
- Match play chips and coupons can be played on any Bureau approved California game unless otherwise advertised. If there are any limitations to which game(s) a match play chip or coupon can be used on, each chip or coupon will state the specific qualifying game(s) that the chip or coupon may be used on.
- The player must place the match play chip or coupon on the table and must place a wager equal to or greater than the amount of the match play chip or coupon. Match play chips and coupons shall not be taken into the dealer's tray, nor shall they be paid from the house dealer's tray.

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- When the player uses a match play chip or coupon and the hand wins, the player will be paid for the total wager (live chip(s) plus the match play chip or coupon value) and the used match play chip or coupon is collected by the house dealer and dropped into the drop box for accounting purposes.
- When the player uses a match play chip or coupon and the hand loses, the player will
 only lose his or her original wager and the used match play chip or coupon is collected
 by the player-dealer. Match play chips and coupons are given to a casino representative
 and is taken to the cage, logged, and exchanged for the value listed on the chips or
 coupons. The exchanged value (in live chips) is then brought back to the player-dealer.
- If the player pushes (receives no action), the chip or coupon may be played again until the player wins or loses a hand.

EXAMPLE: A person receives a match play chip with a value of \$5 that specifically states it may be used to place a wager on the Fortune Pai Gow Poker table. The person would place the match play chip on the gaming table; place a bet that is at least the amount on the match play chip, and pay the posted collection (if applicable) for a single hand of play. The collection fee is based on the combined total of the wager and the match play chip. If the player wins the hand, he/she will receive \$10 just as if they had placed a \$10 bet and the player-dealer will collect the match play chip.

Free Play Chips and Coupons

- The Casino will offer free play chips or coupons having a face value from \$1 to \$10,000 per chip. The free play chips or coupons are used in live games exactly like regular chips, the difference being that they cannot be exchanged for cash. The amount will be clearly stated on the chip or coupon.
- Free play chips and coupons can be played on any Bureau approved California game unless otherwise advertised. If there are any limitations to which game(s) a free play chip or coupon can be used on, each chip or coupon will state the specific qualifying game(s) that the chip or coupon may be used on.
- Free play chips or coupons shall be used as the player's bet and placed on the betting circle. Free play chips or coupons shall not be taken into the house dealer's tray, nor shall they be paid from the house dealer's tray.
- When the player uses a free play chip or coupon and the hand wins, he or she would be
 paid in live chips by the person in the player-dealer position just as if he or she had
 placed a normal wager. The free play chip or coupon may be played again until the
 player loses the hand.
- When the player uses a free play chip or coupon and the hand loses, the free play chip or coupon is forfeited and will be collected by the player-dealer. The player-dealer will then have casino representative verify that the chip or coupon has been played. Vouchers are given to a casino representative and is taken to the cage, logged, and exchanged for the value listed on the chips or coupons. The exchanged value (in live chips) is then brought back to the player-dealer.
- If the player pushes (receives no action), the chip or coupon may be played again until the player wins or loses a hand.

EXAMPLE: A player receives a free play chips or coupons coupon for \$10 that specifically states it can be used to place a wager on the Fortune Pai Gow Poker table. The player would then place the free play chips or coupons on the gaming table, pay the posted collection (if applicable), and the game would play.

One-Time Free Play Chips and Coupons

- The Casino will offer one-time free play chips or coupons having a face value from \$1 to \$10,000 per chip. The one-time free play chips or coupons are used in live games exactly like regular chips, the difference being that they cannot be exchanged for cash. The amount will be clearly stated on the chip or coupon.
- One-time free play chips and coupons can be played on any Bureau approved California game unless otherwise advertised. If there are any limitations to which game(s) a onetime free play chip or coupon can be used on, each chip or coupon will state the specific qualifying game(s) that the chip or coupon may be used on.
- One-time free play chips or coupons shall be used as the player's bet and placed on the betting circle. One-time free play chips or coupons shall not be taken into the house dealer's tray, nor shall they be paid from the house dealer's tray.
- When the player uses a one-time free play chip or coupon and the hand wins, he or she
 would be paid in live chips by the person in the player-dealer position just as if he or she
 had placed a normal wager. The one-time free play chip or coupon is forfeited and
 collected by the house dealer and then dropped in the drop box for accounting purposes.
- When the player uses a one-time free play chip or coupon and the hand loses, the one-time free play chip or coupon is forfeited and will be collected by the player-dealer. The player-dealer will then have casino representative verify that the chip or coupon has been played. Vouchers are given to a casino representative and is taken to the cage, logged, and exchanged for the value listed on the chips or coupons. The exchanged value (in live chips) is then brought back to the player-dealer.
- If the player pushes (receives no action), the chip or coupon may be played again until the player wins or loses a hand.

Eligibility Requirements

This gaming activity shall be open to all players who are seated and playing at any of the above listed controlled games during the pre-determined specified hours designated and posted for the gaming activity.

- A minimum of two (2) players, a player and a player-dealer, is required to be playing in any of the games, as listed above, in order for the game to qualify.
- Each coupon will state the specific qualifying game(s) for which the player may use the coupon.
- Match play, free play, and one-time free play coupons, vouchers, and chips will not
 expire unless there is an expiration date printed on them. After that date has passed,
 the coupons will be void and unusable.
- Casino employees are eligible for the promotion when off duty and out of uniform.
- Third-Party Providers of Proposition Player Services (TPPPS) are not eligible for the promotion.
- Match play, free play, or one-time free play chips and coupons shall only be used in the player position and not in the player-dealer position.
- There is no limit to how many times a player may participate in this gaming activity within a promotional period.
- Match play, free play, and one-time free play coupons, vouchers, and chips cannot be used to pay collection fees, place bonus bets or jackpot fees.
- All applicable collection fees shall be paid as if the player was using live casino chips.
- Players shall not exchange the coupons for live chips or give them to another player.
- Coupons are not eligible with tournament games.
- Backline bettors are eligible to participate in this gaming activity.

<u>Prize</u>

The match play, free play, or one-time free play chips, coupons, or vouchers shall have a value ranging from \$1 to \$10,000 for each coupon or chip.

Funding

The Promotional Chips Promotion shall be fully funded by the Casino.

Administrative Fees

Seven Mile Casino shall not retain an administrative fee as part of this promotion, as this promotion is house funded.

No Purchase Necessary

The Promotional Chips Promotion does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this gaming activity.

Qualifying Hand Drawings

Bureau Requirements

Advertising

Seven Mile Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-001145) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for the gaming activity, including but not limited to the following, shall be prominently displayed or readily available in Seven Mile Casino at all times the gaming activity is being offered for play:

- Specific drawing dates and times
- Eligible games and time periods
- Designated qualifying hands
- Specific prize amount and prize type
- Specific number of tickets to be drawn
- Availability of No Purchase Necessary
- Any other restrictions that apply to this gaming activity

Eligible Controlled Games

The Qualifying Hand Drawings shall be attached to the following Bureau approved controlled games offered at Seven Mile Casino, as shown below, at all times this gaming activity is being offered for play. All controlled game rules shall be played as previously approved by the Bureau.

- No Bust 21st Century Buster Blackjack 4.0 (GEGA-000122)
- Fortune Pai Gow Poker (GEGA-001051)
- EZ Baccarat Panda 8 (GEGA-003103)
- Ultimate Texas Hold'em Bad Beat Bonus (GEGA-004523)
- Texas Hold'em (GEGR-001769)
- Omaha (GEGR-001763)

Object and Summary

Seven Mile Casino allows patrons to earn tickets for the Qualifying Hand Drawings by obtaining a qualifying hand according to the chart below. Player's Club members (GEAR-001085) who obtain a designated qualifying hand shall receive a number of ticket(s) for a random, non-electronic Qualifying Hand Drawings to be conducted at a specified day and time. Qualifying hands will be verified by a casino representative. Tickets are generated from the Player's Rewards Program (GEAR-001085) and contain the following information: Player's Name, Player's Rewards Number, and information regarding when the drawing will take place. Once the ticket is printed, the ticket will automatically be placed in the drawing drum by a casino representative for the eligible drawing and drawn at the predetermined and posted times. On the day of the Qualifying Hand Drawings, Seven Mile Casino will draw a predetermined number of tickets throughout each drawing period.

Example: The Casino may draw one ticket per 30 minutes from 8 am to midnight. The player whose ticket is drawn will be awarded a predetermined and designated prize.

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Qualifying Hand Drawings

Qualifying Hands

A player who has one of the qualifying hands listed below shall earn a predetermined amount of tickets to be entered into the Qualifying Hand Drawings for a predetermined and posted prize. All qualifying hands within an option must be offered concurrently. Seven Mile Casino may only offer one qualifying hand option per chart during a promotional period.

Eligible Game	Option #	Qualifying Hand	Tickets Earned
No Bust 21st Century Buster Blackjack 4.0	1	Any Natural	1-10
	2	Any hand with a total of 21	1-10
	3	Any Pair	1-10
		Any hand with a total of 21	1-10
		Any First Two Suited Cards	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
Fortune Pai Gow Poker	1	Any Straight or Better in the five- card hand	1-10
	2	Any Three of a Kind or Better in the five-card hand	1-10
	3	Any Pair in two-card hand	1-10
		Any Three of a Kind or Better in the five-card hand	1-10
		Any hand with a Joker	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
Ultimate Texas Hold'em Bad Beat Bonus	1	Any Flush or Better	1-10
	2 Any Straight or Better		1-10
	3	Any Pocket Pair	1-10
		Any Straight	1-10
		Any Pair of Sevens	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
EZ Baccarat Panda 8	1	Panda 8	1-10
	2	Dragon 7	1-10
	3	Panda 8	1-10
		Dragon 7	1-10

Eligible Game	Option #	Qualifying Hand	Tickets Earned
	1	Aces Full or Better	1-10
Texas Hold'em	2	Any Full House or Better	1-10
		Three Sevens	1-10
	3	Pair of Jacks or Better (hole cards)	1-10
		Any Flush or Better	1-10

Qualifying Hand Drawings

<u>Administrative Fees</u> Seven Mile Casino shall not retain an administrative fee for this promotion as this promotion is house funded.

No Purchase Necessary

The Qualifying Hand Drawings shall be offered to customers who wish to participate for free, on a general and indiscriminate basis, with **no restrictions**. The Casino shall provide No Purchase Necessary tables for all patrons who request to participate in the gaming activity without paying a table fee or placing a live wager. All advertisement material shall state "No Purchase Necessary" when referencing the Qualifying Hand Drawings. This requirement extends to all forms of advertising including electronic message boards, computer monitors, posters, and flyers.

Bureau Requirements

Advertising

The Casino may advertise various names for this gaming activity. Should the Casino advertise a different name, the BGC ID (GEAR-001085) shall be referenced on all advertisements relating to this gaming activity.

Furthermore, all rules and procedures for this gaming activity, including but not limited to the following, shall be readily available to guests and prominently displayed in the Seven Mile Casino at all times the gaming activity is being offered:

- Corresponding time played and possible points to accrue
- The date(s) and time(s) the gaming activity shall be offered
- The corresponding points and prize amount
- The prize(s) offered to players meeting the requirements of the gaming activity
- Player Card Tier levels and corresponding tier points required at each level
- Any other applicable restrictions

Eligible Controlled Games

The Players Club Promotion shall be attached to all Bureau approved games offered at Seven Mile Casino at all times this gaming activity is being offered for play. All controlled game rules shall be played as approved by the Bureau.

Object and Summary

The Players Club Promotion features a promotional element attached to Bureau approved games offered at the Casino. This gaming activity is a player reward loyalty program open to all casino patrons. This promotion will reward players with points based on time played and /or average wagers at designated table games during pre-determined and eligible periods.

How Prizes and Tiers are Earned Based on Time Played and/or Amounts Wagered Prizes shall be earned by the amount of time played and/or the average amount of money wagered per seat. Each player that plays a Bureau approved game shall have a designated casino employee swipe, scan, tap, or otherwise track their Player's Club Card or card number and have their hours played and average wagers tracked. The Casino may create 1 – 16 tiers, in which players can earn between 1 to 100,000 points at different rates and/or be eligible for different tiers and prizes. Each hour will account for 1 to 10,000 points. Each point will be worth \$.005 to \$1 per point. The Casino may select one or more of the following thresholds to create multiple tiers, ranging from the following minimum points:

- 1. 0+ Points earned in 3-6 months
- 2. 1,000+ Points earned in 3-6 months
- 3. 2,500+ Points earned in 3-6 months
- 4. 5,000+ Points earned in 3-6 months
- 5. 7,500+ Points earned in 3-6 months
- 6. 10,000+ Points earned in 3-6 months
- 7. 15,000+ Points earned in 3-6 months
- 8. 20,000+ Points earned in 3-6 months
- 9. 25.000+ Points earned in 3-6 months
- 10. 30,000+ Points earned in 3-6 months
- 11. 40,000+ Points earned in 3-6 months

- 12. 50,000+ Points earned in 3-6 months
- 13. 75,000+ Points earned in 3-6 months
- 14. 100,000+ Points earned in 3-6 months
- 15. 125,000+ Points earned in 3-6 months
- 16. 150.000+ Points earned in 3-6 months

For example, the casino may choose to offer a bronze and silver tier in the Players Club Promotion and designate the bronze tier at threshold #1 and the silver tier at threshold #6 for a 4-month earning period. Players earning 10,000+ points during the period would earn a silver tier.

How Prizes are to be Redeemed

Players may redeem their points for prizes at any time during the promotion. All prizes shall have a pre-determined and designated value. Prizes shall be earned by the amount of time played and/or the value of the wager during the promotional period. After a player has accumulated a predetermined and specific amount of points, a player may redeem the accrued points for a predetermined and designated prize(s).

- After a player has been awarded a prize, they may also be eligible for multiple and subsequent prize(s) until the end of the promotion.
- A player may be eligible for prizes based on their tier category.
- A player may view the amount of points they have earned by (1) scanning their card at an available Player's Club Card kiosk, (2) asking an employee at the Board Ops Desk, or (3) through their mobile application.
- Points are non-transferrable, and can only be used by the player who earned them.
- The system shall redeem points by redeeming the oldest points first.

Player's Club Card Computer System Description

The Player's Club Card shall include the Casino logo and name on the card, the player's name, some descriptive language regarding restrictions for the card and/or where to find all of the rules, and the problem gambling phone number. It shall also include a RFID chip, magnetic strip, bar code, or other technology used to identify the unique player card number for each player in Seven Mile Casino player tracking system.

- The card shall be non-transferable, and revocable at management's discretion.
- The Player may use an electronic version of the card located on their mobile device through the Casino's mobile application.
- Lost or damaged cards shall be replaced by the Seven Mile Casino free of charge to the guest. If a player repeatedly loses their card, the Casino reserves the right to charge a replacement fee based on the cost of the card, not to exceed \$5.
- Player information shall be maintained in a secure database accessed only by casino employees. Access to the database shall also be tracked by casino management.
- Points in accounts with no player card activity (points accrued) for a period of six months automatically expire at the beginning of the following month.
- The system shall automatically expire points that have been unused after 365 days from their accrual regardless of whether the player is active or inactive.

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- Player's time played and/or average wager are tracked by having the player place their card on the table top, scanning the card into the system, or by other means where the casino representative records that a player has presented their Player's Card when they sit down to start playing. The player remains in the system accruing time until one of the following occurs: a) the player leaves the game and removes their card from the table; b) the player temporarily leaves the game and the casino representative puts them in lobby mode and then back in when they resume play; c) the player leaves the game and the casino representative clocks them out of the system.
- Tier points may be earned during a designated time period to determine the Players Club Card level. The Tier points have no cash value.
- Management reserves the right to adjust account points due to computer error, machine malfunction, operator error, or the misuse of the player account.
- Player information shall be maintained in a secure database accessed only by authorized casino representatives. Access to the database shall also be tracked by casino management. No one except the network administrator(s) has access to the back-end systems where the data is stored. The data may be securely transmitted to a separate electronic tracking system related to Bank Secrecy Act and/or Anti-Money Laundering compliance review. Access to the data is by user level with multiple levels based on what the user will be doing. Marketing manager will have access to customer data for marketing purposes (i.e., emails, texts, mass mailing, etc.) The Compliance Department will have access to information necessary for reviewing transactions in compliance with Title 31 requirements and any other applicable federal or state laws.
- A printable record of the amount of time and/or average wagers a player has
 accumulated during the period of time that the gaming activity is being offered, shall be
 available at any time, upon their request.
- All data is backed up to an on-site computer. All data is stored on a system so that single hard drive failures won't affect it. The system is backed up every 24 hours.

Eligibility Requirements

This gaming activity shall be open to all players 21 years of age and older with valid I.D. who sign up for a Player's Club Card and participate in an eligible game for a designated period of time to earn points. When the player chooses to exchange their accrued points, they shall win a corresponding prize.

- Eligible time periods will range from one minute to ten thousand hours.
- Eligible dates will range from one day to one year.
- At least two players shall be playing at a Poker game or California game in order for the players at the table to be eligible for this promotion.
- The player is responsible for presenting their card/player's card number and ensuring it is placed on the table and/or recorded. Players can verify their card is earning time by inquiring with a casino representative to confirm time played and points earned.
- The Casino may require enrollment in the player rewards system as a condition to participate in a Casino gaming activity, as long as that provision has been approved by the Bureau in advance.
- Players must be seated and playing at a designated table in order to qualify for the promotion.
- Employees are eligible to have a Player's Club Card, and can participate in the promotion at any time they are off the clock (not working).

- Third-Party Proposition Players shall not be eligible to participate in this promotion; however, an employee of a Third Party Proposition Player may participate when they are not working for the Third Party.
- A player in the player-dealer position is eligible to participate in this gaming activity in the same manner as a patron in the player position.
- Tournament games do not qualify for this promotion.
- Backline bettors are eligible for this gaming activity.

Prize

The prize amount shall be a fixed value ranging from \$0.005 to \$100,000. Prizes include cash, live casino chips, player's club points, jewelry, hand bags and accessories, electronics, clothing, vehicles, watercraft, gift certificates, entertainment tickets, food and beverage comps, home appliances, sports memorabilia/equipment, cruises, VIP tours, preferred parking/line entry, car wash, entry into tournaments (GETR-000126), travel, Promotional Chips (GEAR-001152), drawing entries (GEAR-001144, GEAR-000976, GEAR-001145), spinning the wheel (GEAR-001150), and hotel accommodations. The actual prize(s) that players are eligible to redeem shall be predetermined and conspicuously posted in the Casino that this gaming activity is being offered. All promotions offered in conjunction with the Player's Club Promotion shall be approved by the Bureau prior to offering the promotion for play.

The Players Club Promotion gaming activity is fully funded by the Casino. There will be no additional gaming activity fees, jackpot fees or collection in order to fund this gaming activity or for players to participate. All collections and table limits are for the designated base game and are Bureau approved, pre-determined and posted at each table.

Administrative Fees

The Casino shall not retain an administrative fee as the Players Club Promotion gaming activity is funded by the Casino.

No Purchase Necessary

The Players Club Promotion does not contain the element of chance. Therefore, it does not constitute an illegal lottery and does not require a No Purchase Necessary table to be offered while conducting this promotion.

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