

URSUS

Use of Force Incident Reporting

Data Set Overview and History

The Department of Justice (DOJ) Criminal Justice Statistics Center (CJSC) collects information on use of force incidents that result in serious bodily injury or death or involved the discharge of a firearm. In late 2015, the California legislature passed Assembly Bill (AB) 71, adding Government Code (GC) section 12525.2. Effective January 1, 2016, all law enforcement agencies (LEAs) were required to begin collecting data on use of force incidents for submittal to the Department of Justice (DOJ) beginning January 1, 2017.

Statutory Authority

The DOJ has the statutory authority to collect use of force data pursuant to California Government Code section 12525.2.

Data Characteristics and Known Limitations

1. The data contained in URSUS is narrowly defined and does not represent the totality of use of force incidents that occur in California. LEAs are only required to report use of force incidents that result in serious bodily injury or death of either the civilian or the officer and all incidents where there is a discharge of a firearm. As such, caution must be used when using the data for comparisons or in calculating rates.
2. 2016 represents the first year of data collection and reporting. While every effort was made to provide access to all LEAs in the state, not all agencies reported. Additionally, there could be inconsistencies in reporting during the first year as training and outreach efforts are ongoing.
3. The URSUS system allows for multiple value selection for several data elements. The raw data file contains all values submitted for each data element. There is no order to the display of multiple selections, rather it's how the system exports the data.
4. For publication and statistical purposes, if multiple values are reported, a hierarchy of severity is used to identify the most severe value. Please reference the URSUS, 2017 Appendix for more detailed information regarding hierarchy. For individuals where multiple race/ethnic groups were selected, the race/ethnic group was converted to "multi-race".

(Revised December 2018)

Data Elements and Values Defined**URSUS Incident File**

Cell Location	Data Element	Description/Definition	Value
A	INCIDENT_ID	A unique system generated incident identification number.	Alpha-numeric
B	ORI	The number for the reporting Agency.	Nine digit alpha-numeric
C	INCIDENT_DATE_STR	The date the use of force incident occurred.	Date format
D	INCIDENT_TIME_STR	The time the use of force incident occurred.	24 hour time clock
E	CITY	The city in which the use of force incident occurred.	Alpha
F	COUNTYNUMBER	County Number	Numeric value (1-58)
G	COUNTYNAME	The county in which the use of force incident occurred.	Alpha; California counties Alameda - Yuba
H	STATE	The state in which the use of force incident occurred.	CA
I	ZIP_CODE	The zip code in which the use of force incident occurred.	5-9 digit numeric
J	MULTIPLE_LOCATIONS	Indicates whether the use of force incident involved multiple locations.	True False
K	ON_K12_CAMPUS	Indicates whether the use of force incident occurred on a K-12 campus.	True False

(Revised December 2018)

L	ARREST_MADE	Indicates whether the underlying incident in which the use of force was used resulted in a civilian being arrested.	True False
M	CRIME_REPORT_FILED	Indicates whether or not the underlying incident resulted in an agency crime report.	True False
N	CONTACT_REASON	Primary reason for contact between involved civilian(s) and officer(s).	Ambush – No warning, Call for Service, Civil Assembly, Civil Disorder, Consensual Encounter / Public Contact / Flag Down, Crime in Progress / Investigating Suspicious Persons or Circumstances, In Custody Event, Pre-Planned Activity (arrest/search warrant, parole/probation search), Vehicle / Bike / Pedestrian Stop, Welfare Check
O	IN_CUSTODY_REASON	Custody status for use of force incidents that occur in a custodial setting.	Awaiting Booking Booked – Awaiting Trial Booked – No Charges Filed In Transit Other Out to Court Sentenced Blank
P	NUM_INVOLVED_CIVILIANS	The total number of civilians involved in the use of force incident.	Numeric Count
Q	NUM_INVOLVED_OFFICERS	The total number of officers involved in the use of force incident.	Numeric Count

R	PRIMARY_AGENCY_INDICATOR	This field designates the primary agency and links an incident row to the primary incident rows URSUS ID when multiple agencies are involved in an incident. To obtain the actual incident count for the statistical year, only select rows with an "1" in this column.	1 = primary agency OR Incident ID number of primary agency
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URSUS Civilian-Officer File

Cell Location	Data Element	Description/Definition	Value
A	Incident_ID	A unique system generated incident identification number.	Alpha-numeric
B	Civilian_Officer	Indicator denotes if the record is for an involved civilian or involved officer.	Civilian Officer
C	ORI	The number for the reporting Agency.	Nine digit alpha-numeric
D	Gender	Civilian/officer gender	Female Male Transgender Blank
E	female	Civilian/officer gender: female	Yes No Blank
F	male	Civilian/officer gender: male	Yes No Blank
G	transgender	Civilian/officer gender: transgender	Yes No Blank
H	Race_Ethnic_Group	Civilian/officer race/ethnic group	American Indian or Alaskan- Native Asian Asian Indian Black Hawaiian/Pacific Islander/Samoan Hispanic White Other Blank
I	Race_Ethnicity	Civilian/officer race/ethnic group (represented as a number)	1 - American Indian or Alaskan-Native 2 - Asian 3 - Asian Indian 4 - Black 5 - Hawaiian/Pacific Islander/Samoan 6 - Hispanic 7 - White 8 - Other 9 - Blank

J	AmericanIndian	Civilian/officer race/ethnic group: American Indian or Alaskan Native	Yes No Blank
K	Asian	Civilian/officer race/ethnic group: Asian	Yes No Blank
L	Asian Indian	Civilian/officer race/ethnic group: Asian Indian	Yes No Blank
M	Black	Civilian/officer race/ethnic group: Black	Yes No Blank
N	Hawaiianislander	Civilian/officer race/ethnic group: Hawaiian, Pacific Islander, or Samoan	Yes No Blank
O	Hispanic	Civilian/officer race/ethnic group: Hispanic	Yes No Blank
P	White	Civilian/officer race/ethnic group: White	Yes No Blank
Q	other_race	Civilian/officer race/ethnic group: other	Yes No Blank
R	MultipleRaceEthnicity	Civilian/officer race/ethnic group: two or more races/ethnicities	Yes No Blank
S	Asian_Race	Civilian/officer race/ethnic group: Asian categories	Cambodian Chinese Filipino Japanese Korean Laotian Vietnamese Other Asian Blank

T	Cambodian	Civilian/officer race/ethnic group; Cambodian	Yes No Blank
U	Chinese	Civilian/officer race/ethnic group; Chinese	Yes No Blank
V	Filipino	Civilian/officer race/ethnic group; Filipino	Yes No Blank
W	Japanese	Civilian/officer race/ethnic group; Japanese	Yes No Blank
X	Korean	Civilian/officer race/ethnic group; Korean	Yes No Blank
Y	Laotian	Civilian/officer race/ethnic group; Laotian	Yes No Blank
Z	Vietnamese	Civilian/officer race/ethnic group; Vietnamese	Yes No Blank
AA	other_Asian	Civilian/officer race/ethnic group: other Asian	Yes No Blank

AB	Age	Civilian/officer age group	10-17 18-20 21-25 26-30 31-35 36-40 41-45 46-50 51-55 56-60 60-65 66-70 71-75 76-80 81-85 86-90 Blank
AC	Age_Group	Same Age grouping as used in the CJSC URSUS report	10-17 18-20 21-30 31-40 41-50 51-60 61 and over Unknown
AD	Injured	Indicates whether the involved civilian/officer received an injury as a result of the use of force incident.	True False Blank
AE	Injury_Level	Level of injury sustained by the involved civilian/officer.	Death Injury Serious Bodily Injury Blank
AF	death	Level of injury sustained by the involved civilian/officer: death	Yes No Blank

AG	injury	Level of injury sustained by the involved civilian/officer: injury	Yes No Blank
AH	serious_bodily_injury	Level of injury sustained by the involved civilian/officer: serious bodily injury	Yes No Blank
AI	unknown_injury	Level of injury sustained by the involved civilian/officer: unknown injury	Yes No Blank
AJ	Injury_Type	Type of injury sustained by the involved civilian/officer.	Abrasion/Laceration Bone fracture Bruised Concussion Cut/Gash requiring sutures Dislocation Gunshot wound Internal injury Obvious disfigurement Sprain Stabbing wound Unconscious Blank
AK	abrasion_laceration	Type of injury sustained by the involved civilian/officer: abrasion or laceration	Yes No Blank
AL	bone_fracture	Type of injury sustained by the involved civilian/officer: bone fracture	Yes No Blank

AM	bruised	Type of injury sustained by the involved civilian/officer: bruise	Yes No Blank
AN	concussion	Type of injury sustained by the involved civilian/officer:	Yes No Blank
AO	cut	Type of injury sustained by the involved civilian/officer: cut/ gash requiring sutures	Yes No Blank
AP	dislocation	Type of injury sustained by the involved civilian/officer: dislocation	Yes No Blank
AQ	gunshot_wound	Type of injury sustained by the involved civilian/officer: gunshot wound	Yes No Blank
AR	internal_injury	Type of injury sustained by the involved civilian/officer: internal injury	Yes No Blank
AS	obvious_disfigurement	Type of injury sustained by the involved civilian/officer: obvious disfigurement	Yes No Blank
AT	sprain	Type of injury sustained by the involved civilian/officer: sprain	Yes No Blank

AU	stabbing_wound	Type of injury sustained by the involved civilian/officer: stabbing wound	Yes No Blank
AV	unconscious	Type of injury sustained by the involved civilian/officer: unconscious	Yes No Blank
AW	Medical_Aid	Medical aid rendered to the civilian/officer involved in the use of force incident.	Admitted to hospital, Admitted to hospital – critical injuries, Admitted to hospital – other circumstance, Admitted to hospital – precautionary measure only, Medical assistance-died in transit/on scene, Medical assistance – treated at facility and released, Medical assistance – treated on scene, No medical assistance or refused assistance, Blank
AX	admitted_to_hospital_critical_injuries	Medical aid rendered to the civilian/officer involved in the use of force incident: admitted to hospital with critical injuries	Yes No Blank

AY	admitted_to_hospital_ other_circumstances	Medical aid rendered to the civilian/officer involved in the use of force incident: admitted to hospital on other circumstances	Yes No Blank
AZ	admitted_to_Hospital_precauti onary	Medical aid rendered to the civilian/officer involved in the use of force incident: admitted to hospital on precautionary measures	Yes No Blank
BA	medical_assistance_died_in_tra nsit	Medical aid rendered to the civilian/officer involved in the use of force incident: died in transit or on scene	Yes No Blank
BB	treated_at_facility	Medical aid rendered to the civilian/officer involved in the use of force incident: treated at facility and released	Yes No Blank
BC	treated_on_scene	Medical aid rendered to the civilian/officer involved in the use of force incident: treated on scene	Yes No Blank

BD	no_medical_or_refused	Medical aid rendered to the civilian/officer involved in the use of force incident: no medical assistance or refused assistance	Yes No Blank
BE	Injury_From_Preexisting_Condition	Indicates whether the involved civilian/officer's injury was from a preexisting condition.	True False Blank
BF	Received_Force_Location	Location on civilian/officer's body where use of force was received.	Arms/hands Front below waist/groin area Front legs/feet Front lower torso/abdomen Front upper torso/chest Head Neck/throat Rear below waist/buttocks Rear legs Rear lower torso/back Rear upper torso/back Not applicable Blank
BG	arms_hands	Location on civilian/officer's body where use of force was received: arms/hands	Yes No Blank
BH	front_below_waist	Location on civilian/officer's body where use of force was received: front below waist/groin area	Yes No Blank

BI	front_legs	Location on civilian/officer's body where use of force was received: front legs/feet	Yes No Blank
BJ	front_lower_abdomen	Location on civilian/officer's body where use of force was received: front lower torso/abdomen	Yes No Blank
BK	front_upper_chest	Location on civilian/officer's body where use of force was received: front upper torso/ chest	Yes No Blank
BL	head	Location on civilian/officer's body where use of force was received: head	Yes No Blank
BM	neck_throat	Location on civilian/officer's body where use of force was received: neck/ throat	Yes No Blank
BN	rear_below_waist	Location on civilian/officer's body where use of force was received: rear below waist/buttocks	Yes No Blank

BO	rear_legs	Location on civilian/officer's body where use of force was received: rear legs	Yes No Blank
BP	rear_lower_back	Location on civilian/officer's body where use of force was received: rear lower torso/back	Yes No Blank
BQ	rear_upper_back	Location on civilian/officer's body where use of force was received: rear upper torso/back	Yes No Blank
BR	not_applicable	Location on civilian/officer's body where use of force was received: not applicable	Yes No Blank
BS	Order_Of_Force_Specified	Indicates whether or not the involved civilian's received force was put into sequential order.	True False Blank

BT	Order_Of_Force_Str	Indicates the order of force received by the involved civilian during the use of force incident.	Blunt / impact weapon, Carotid restraint control hold, Chemical spray (e.g. OC/CS), Discharge of firearm (hit), Discharge of firearm (miss), Electronic control device, Impact projectile, K-9 contact, Knife, blade, or stabbing instrument, Officer vehicle contact, Other control hold/takedown, Other dangerous weapon, Other physical contact (Use of hands, fists, feet, etc), Threat of firearm, Blank
BU	Received_Force	Indicates whether the civilian/officer involved in a use of force incident received force.	True False
BV	Received_Force_Type	Type of force received by civilian/officer during the use of force incident.	Animal, Blunt/impact weapon, Carotid restraint control hold, Civilian physical contact, Civilian vehicle contact, Discharge of firearm (hit), Discharge of firearm (miss), Electronic control device, Impact projectile, K-9 contact, Knife, blade, or stabbing instrument, Officer vehicle contact, Other control hold/takedown Other dangerous weapon, Other physical contact (Use of hands, fists, feet, etc), Threat of firearm, Blank

BW	animal	Type of force received by civilian/officer during the use of force incident: animal	Yes No Blank
BX	blunt_impact_weapon	Type of force received by civilian/officer during the use of force incident: blunt/impact weapon	Yes No Blank
BY	carotid_hold	Type of force received by civilian/officer during the use of force incident: carotid restraint control hold	Yes No Blank
BZ	chemical_spray	Type of force received by civilian/officer during the use of force incident: chemical spray (e.g. OC/CS)	Yes No Blank
CA	civilian_physical	Type of force received by civilian/officer during the use of force incident: civilian physical contact	Yes No Blank
CB	civilian_vehicle	Type of force received by civilian/officer during the use of force incident: civilian vehicle contact	Yes No Blank

CC	discharge_of_firearm_hit	Type of force received by civilian/officer during the use of force incident: discharge of firearm (hit)	Yes No Blank
CD	discharge_of_firearm_miss	Type of force received by civilian/officer during the use of force incident: discharge of firearm (miss)	Yes No Blank
CE	electronic_device	Type of force received by civilian/officer during the use of force incident: electronic control device	Yes No Blank
CF	impact_projectile	Type of force received by civilian/officer during the use of force incident: impact projectile	Yes No Blank
CG	K_9_contact	Type of force received by civilian/officer during the use of force incident: K-9 contact	Yes No Blank
CH	knife_blading_stabbing	Type of force received by civilian/officer during the use of force incident: knife, blade, or stabbing instrument	Yes No Blank

CI	officer_vehicle_contact	Type of force received by civilian/officer during the use of force incident: officer vehicle contact	Yes No Blank
CJ	other_control_hold	Type of force received by civilian/officer during the use of force incident: other control hold/takedown	Yes No Blank
CK	other_dangerous_weapon_B	Type of force received by civilian/officer during the use of force incident: other dangerous weapon	Yes No Blank
CL	other_physical_contact	Type of force received by civilian/officer during the use of force incident: other physical contact (Use of hands, fists, feet, etc)	Yes No Blank
CM	threat_of_firearm	Type of force received by civilian/officer during the use of force incident: threat of firearm	True False Blank
CN	LethalForceReceived	Type of force received by civilian/officer during the use of force incident: discharge of firearm – hit; discharge of firearm – miss; knife, blade, or stabbing instrument	Yes No Blank

CO	LessLethalWeaponReceived	Type of force received by civilian/officer during the use of force incident: blunt/impact weapon; chemical spray; electronic control device; impact projectile; other dangerous weapon; civilian vehicle contact; officer vehicle contact; animal; K-9 contact	Yes No Blank
CP	BodyWeaponOrHoldReceived	Type of force received by civilian/officer during the use of force incident: carotid restraint control hold; civilian physical contact; other control hold/takedown; other physical contact	Yes No Blank
CQ	ThreatOfFirearmReceived	Type of force received by civilian/officer during the use of force incident: threat of firearm	Yes No Blank
CR	DISCHARGE_OF_FIREARM_INDIVIDUAL	Indicates if the individual civilian/officer was a recipient of a discharge of a firearm during the use of force incident.	True False

CS	DISCHARGE_OF_FIREARM_INCIDENT	Indicates if the incident involved any discharge of a firearm whether it was the involved civilian(s) or officer(s).	True False
CT	CIVILIAN_MENTAL_STATUSES	Type of disability or impairment behavior observed in the actions of the civilian.	Erratic behavior-no apparent reason Signs of alcohol impairment Signs of developmental disability Signs of drug impairment Signs of mental disability Signs of physical disability None Blank
CU	erratic	Type of disability or impairment behavior observed in the actions of the civilian: erratic behavior – no apparent reason	Yes No Blank
CV	alcohol_impairment	Type of disability or impairment behavior observed in the actions of the civilian: signs of alcohol impairment	Yes No Blank
CW	developmental_disability	Type of disability or impairment behavior observed in the actions of the civilian: signs of developmental disability	Yes No Blank
CX	drug_impairment	Type of disability or impairment behavior observed in the actions of the civilian: signs of drug impairment	Yes No Blank
CY	mental_disability	Type of disability or impairment behavior observed in the actions of the civilian: mental disability	Yes No Blank

CZ	physical_disability	Type of disability or impairment behavior observed in the actions of the civilian: signs of physical disability	Yes No Blank
DA	mental_imp_none	Type of disability or impairment behavior observed in the actions of the civilian: none	Yes No Blank
DB	Mental_imp_unknown	Type of disability or impairment behavior observed in the actions of the civilian: unknown mental	Yes No Blank
DC	CIVILIAN_Assaulted_Officer	Indicates whether the involved civilian assaulted an involved officer(s).	True False Blank
DD	CIVILIAN_Highest_Charge	Single most serious California statute the involved civilian was arrested for.	See California Penal Code, Health & Safety Code, Vehicle Code, or Welfare & Institutions Code.
DE	CIVILIAN_Perceived_Armed	Indicates whether the involved civilian was perceived to be armed with a weapon.	True False Blank
DF	CIVILIAN_Perceived_Armed_Weapon	Type of weapon that the civilian was perceived to be armed with.	Firearm Knife, blade, or stabbing instrument Other dangerous weapon Unknown Blank
DG	firearm_A	Type of weapon that the civilian was perceived to be armed with: firearm	Yes No Blank
DH	knife_blade_stabbing_A	Type of weapon that the civilian was perceived to be armed with: knife, blade, or stabbing instrument	Yes No Blank

DI	other_dangerous_weapon_A	Type of weapon that the civilian was perceived to be armed with: other dangerous weapon	Yes No Blank
DJ	unknown_perceived	Type of weapon that the civilian was perceived to be armed with: unknown weapon	Yes No Blank
DK	CIVILIAN_Firearm_Type	Type of firearm that the civilian was perceived to be armed with.	Handgun Rifle Shotgun Other firearm Blank
DL	handgun	Type of firearm that the civilian was perceived to be armed with: handgun	Yes No Blank
DM	rifle	Type of firearm that the civilian was perceived to be armed with: rifle	Yes No Blank
DN	shotgun	Type of firearm that the civilian was perceived to be armed with: shotgun	Yes No Blank
DO	other_firearm	Type of firearm that the civilian was perceived to be armed with: other firearm	Yes No Blank
DP	CIVILIAN_Resisted	Indicates whether the involved civilian resisted at the time of the incident resulting in use of force.	True False Blank
DQ	CIVILIAN_Resistance_Type	The level of the civilian's resistance at the time of the incident resulting in use of force.	Active resistance Assaultive Fleeing Life-threatening Passive non-compliance Blank
DR	active_resistance	The level of the civilian's resistance at the time of the incident resulting in use of force: active resistance	Yes No Blank

DS	assaultive	The level of the civilian's resistance at the time of the incident resulting in use of force: assaultive	Yes No Blank
DT	fleeing	The level of the civilian's resistance at the time of the incident resulting in use of force: fleeing	Yes No Blank
DU	life_threatening	The level of the civilian's resistance at the time of the incident resulting in use of force: life threatening	Yes No Blank
DV	passive_noncompliance	The level of the civilian's resistance at the time of the incident resulting in use of force: passive noncompliance	Yes No Blank
DW	CIVILIAN_Custody_Status	Civilian's custody status following the use of force incident.	Cited and released Deceased Fled In custody (other) In custody (W&I section 5150) Suicide None of these Blank
DX	cited_and_released	Civilian's custody status following the use of force incident: cited and released	Yes No Blank
DY	deceased	Civilian's custody status following the use of force incident: deceased	Yes No Blank
DZ	fled	Civilian's custody status following the use of force incident: fled	Yes No Blank
EA	in_custody_other	Civilian's custody status following the use of force incident: in custody (other)	Yes No Blank

EB	in_custody_wi_section_5150	Civilian's custody status following the use of force incident: in custody (W&I Section 5150)	Yes No Blank
EC	suicide	Civilian's custody status following the use of force incident: suicide	Yes No Blank
ED	none_of_these	Civilian's custody status following the use of force incident: none of these	Yes No Blank
EE	CIVILIAN_Confirmed_Armed	Indicates whether the involved civilian was confirmed to be armed with a weapon.	True False Blank
EF	CIVILIAN_Confirmed_Armed_Weapon	Type of firearm that the civilian was confirmed to be armed with.	Firearm Firearm replica Knife, blade, or stabbing instrument Other dangerous weapon Blank
EG	firearm	Type of firearm that the civilian was confirmed to be armed with: firearm	Yes No Blank
EH	firearm_replica	Type of firearm that the civilian was confirmed to be armed with: firearm replica	Yes No Blank
EI	knife_blade_stabbing_B	Type of firearm that the civilian was confirmed to be armed with: knife, blade, or stabbing instrument	Yes No Blank
EJ	other_dangerous_weapon	Type of firearm that the civilian was confirmed to be armed with: other dangerous weapon	Yes No Blank

EK	CIVILIAN_K12_Type	If the incident occurred on a K-12 campus, this indicates the person type of the involved civilian.	A student A school employee Neither Blank
EL	OFFICER_Officer_Used_Force	Indicates whether the involved officer used force on a civilian.	True False Blank
EM	OFFICER_Officer_Used_Force_Reason	Reason involved officer used force on a civilian.	Defense of a third party To effect arrest or take into custody To overcome resistance To prevent escape Blank
EN	defense	Reason involved officer used force on a civilian: defense of third party	Yes No Blank
EO	effect_arrest	Reason involved officer used force on a civilian: to effect arrest or take into custody	Yes No Blank
EP	overcome_resistance	Reason involved officer used force on a civilian: to overcome resistance	Yes No Blank
EQ	prevent_escape	Reason involved officer used force on a civilian; to prevent escape	Yes No Blank
ER	OFFICER_On_Duty	Indicates whether the involved officer was on duty at the time the use of force incident occurred.	True False Blank
ES	OFFICER_Dress	Type of dress/uniform the involved officer was wearing at the time the use of force incident occurred.	Patrol Uniform Plainclothes Tactical Utility Blank