

# Omaha

## **Type of Game**

The game of Omaha is a poker game where the patrons play against each other for “the pot” of money on the table. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

## **Object of the Game**

The object of the game is for players to form a five-card poker hand that ranks higher than the other players’ five-card poker hand. Each player must use two out of the four cards initially dealt to them at the beginning of the game, referred to as “hole” cards, and three out of the five cards dealt on the table throughout the course of the game, referred to as “community” cards or “board” cards, to make the highest ranking five-card poker hand, according to the rankings as shown below.

## **Description of the Deck and Number of Decks Used**

The game shall be played using one standard 52-card deck and no joker. The 52-card deck shall be manually shuffled, cut, and dealt by the house dealer.

## **Card Values and Hand Rankings**

The rank of each card used in Omaha when forming a five-card high poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time the ace begins a Straight or a Straight Flush.

Card hands shall rank, from highest to lowest, as follows:

### **Omaha Hand Rankings**

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>Royal Flush</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
<b>Flush</b>	A hand that consists of five cards of the same suit, but that are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
<b>Straight</b>	A hand that consists of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.

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<b>Two Pairs</b>	A hand that consists of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3 and 2 the lowest ranked High Card hand.

### **Description of Table Used and Total Number of Seated Positions**

The game shall be played on a standard poker table which shall accommodate up to ten seated positions for patrons. Each seated position at the table shall have the same minimum and maximum wagering limits during each betting round, as specified by the table limits.

### **Dealing Procedures and Round of Play**

1. The game shall utilize a flat white disk with the words "dealer button" on it to visually designate which player is in the dealer position (in theory) for that hand.
  - a. The dealer button shall rotate from player to player around the table clockwise after each round of play.
  - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the "big blind" shall have the right of last action.
2. The game also utilizes two separate disks, one with the words "small blind" and the other with the words "big blind" on them, to visually designate which player is in the "small blind" position and which player is in the "big blind" position.
  - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
  - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
  - c. The small blind and big blind buttons shall rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players shall be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.
  - a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds, and clubs) shall receive the flat white disk with the words dealer button.
4. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button shall receive the small blind button and shall be required to place the small blind. Additionally, the player to the immediate left of the player that received the small blind button shall receive the big blind button and shall be required to place the big blind.
  - a. Both blinds are pre-determined and mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
  - b. Both blind wagers shall be placed in the designated wagering area, referred to as "the pot."
5. Once the blinds have been placed in the pot, the house dealer shall deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have four cards face-down.
  - a. These initial four cards are referred to as "hole cards."

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6. Once each player has received their four hole cards, the first round of betting will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
  - a. Place a wager that is equal to the amount of the big blind; or “call” a wager, meaning to match the amount wagered by another player;
  - b. Place the four hole cards face-down into the center of the table, referred to as a “fold.” The hand shall be kept face-down and shall be collected by the house dealer, who shall then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play;
  - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a “raise”;
  - d. Call the raise, re-raise or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises;
  - e. The player in the big blind position may “check,” meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
7. After all players have acted in turn and either called all bets or folded their hand, the house dealer shall move all player bets into the pot.
8. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it, referred to as a “burn card.”
9. The house dealer shall then take the next three cards from the top of the deck and place them face-up on the table simultaneously, which is referred to as “the flop.”
  - a. These are community cards and are shared by all players.
10. Once the first three community cards have been placed face-up on the table, the second round of betting will occur.
11. All active players that called all wagers and did not fold their hand, shall be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits;
  - b. Do not make a wager, referred to as a “check”, with the option to call or raise a wager by another player;
  - c. Call a wager according to the rules and guidelines used in the previous round of play;
  - d. Fold their hand according to the rules and guidelines used in the previous round of play;
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
12. After all players have acted in turn and either called all bets or folded their hand, the house dealer shall move all player wagers into the pot.
13. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it.
14. The house dealer shall then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
  - a. This is referred to as “the turn card.”
  - b. This card shall also become a community card and is shared by all players.
15. Once the fourth community card has been placed face-up on the table, the third round of betting will occur.
16. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits;
  - b. Call a wager according to the rules and guidelines used in the previous round of play;

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- c. Check according to the rules and guidelines used in the previous round of play;
  - d. Fold their hand according to the rules and guidelines used in the previous round of play;
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
17. After all players have acted in turn and either called all wagers or folded their hand, the house dealer shall move all player wagers into the pot.
  18. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it.
  19. The house dealer shall then take one card from the top of the deck and place it face-up on the table so there are now a total of five community cards face-up on the table.
    - a. This is referred to as “the river card.”
    - b. This card shall also become a community card and is shared by all players.
  20. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of betting will occur.
  21. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
    - a. Place a wager according to the established table limits;
    - b. Call a wager according to the rules and guidelines used in the previous round of play;
    - c. Check according to the rules and guidelines used in the previous round of play;
    - d. Fold their hand according to the rules and guidelines used in the previous round of play;
    - e. Raise the pot according to the rules and guidelines used in the previous round of play.
  22. After the fourth and final round of betting has been completed, the house dealer shall move all player wagers into the pot.
  23. All active players shall then enter into a showdown with each other and compare their hands.

### **How Winners are Determined and Paid**

Players must use two of the four hole cards initially dealt to them at the beginning of the game and three of the five community cards turned over throughout the round of play to make the highest ranking five-card poker hand. The following shall apply for determining which player wins the pot:

- The pot shall be awarded to the player with the highest ranking five-card poker hand, according to the hand and card rankings shown above. All other players shall lose;
- In the event that more than one player has the highest ranking hand, the pot shall be split equally among the winners.
- In the instance that there are an odd number of chips, the odd chips shall be awarded to the player closest to the left of the dealer button.

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### Collection Rates Schedule

For **schedule options 1 through 9**, up to two collection fees will be taken from the pot at specific times during the game. The Collection Fee will be taken after the flop but before the river, based on the number of players. If the round of play does not reach the flop, only the Modified Fee shall be taken.

### **Limit, Pot Limit, No Limit Games \$1-\$1,000 Min/Max Wagering Limit**

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or more	\$6	\$1
2	7 or more	\$5	\$1
3	7 or more	\$4	\$1
4	7 or more	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or less	\$2	\$1
9	4 or less	\$1	\$1

### Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.

## Omaha High/Low Split

### Type of Game

The game of Omaha High/Low Split is a poker game where the patrons play against each other for “the pot” of money. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game is for players to form a five-card poker hand that ranks higher or lower than the other player’s five-card poker hand. Each player must use two out of the four cards initially dealt to them at the beginning of the game, referred to as “hole” cards, and three out of the five cards dealt on the table throughout the course of the game, referred to as “community” cards or “board” cards to make their hand. When making a five-card low hand and a five-card high poker hand, a player is not required to use the same hole cards and/or community cards to complete each hand.

### Description of the Deck and Number of Decks Used

The game will be played using one standard 52-card deck and no Joker. The 52-card deck will be manually shuffled, cut, and dealt by the house dealer.

### Card Values and Hand Rankings

**Five-Card High Card Values** - The rank of each card used in Omaha High/Low Split when forming a five-card high poker hand, in order of highest to lowest rank, will be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits will be considered equal in rank. The ace would be considered low any time the ace begins a straight or a straight flush.

High hand ranking, from highest to lowest, is as follows:

#### Omaha High Hand Rankings

Hand Dealt	Hand Requirements
<b>Royal Flush</b>	A hand comprised of an ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand comprised of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand comprised of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand comprised of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
<b>Flush</b>	A hand comprised of five cards of the same suit, but not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
<b>Straight</b>	A hand comprised of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand comprised of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Two Pairs</b>	A hand comprised of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.

## Omaha High/Low Split

<b>One Pair</b>	A hand comprised of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand comprised of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked high card hand and 7, 5, 4, 3 and 2 the lowest ranked high card hand.

**Five-Card Low Card Values** - The rank of each card used in Omaha High/Low Split when forming a five-card low hand, in order of lowest to highest rank, will be: ace, 2, 3, 4, 5, 6, 7 and 8. All suits will be considered equal in rank.

**Five-Card Low Hand Rankings** - To make a qualifying five-card low hand, a player must have an 8 high or lower, meaning the two hole cards used from the player's hand and the three community cards used by the player cannot contain a card with a value of 9 or higher.

- Additionally, when determining if a player has a qualifying five-card low hand, Straights and Flushes do not disqualify the player's hand if all other requirements are met.
- However, if the player has a pair or higher in their low hand, the hand does not qualify.
- The lowest possible five-card poker hand is 5, 4, 3, 2, and ace; this is called a "Wheel".
- If multiple players have qualifying five-card low hands, the winning low hand is determined by comparing the highest card of each players' five-card hand, the lowest high card would be the winning hand.

*For example: A hand of 7, 6, 4, 3, and ace is lower than an 8, 6, 4, 3, and 2.*

### **Description of Table Used and Total Number of Seated Positions**

The game will be played on a standard poker table which will accommodate up to ten seated positions for patrons. Each seated position at the table will have the same minimum and maximum wagering limits during each betting round, as specified by the table limits.

### **Dealing Procedures and Round of Play**

1. The game will utilize a flat white disk with the words "dealer button" on it to visually designate which player is in the dealer position (in theory) for that hand.
  - a. The dealer button will rotate from player to player around the table clockwise after each round of play.
  - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the "big blind" will have the right of last action.
2. The game also utilizes two separate disks, one with the words "small blind" and the other with the words "big blind" on them, to visually designate which player is in the "small blind" position and which player is in the "big blind" position.
  - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
  - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
  - c. The small blind and big blind buttons will rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players will be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.

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- a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds, and clubs) shall receive the flat white disk with the words “dealer button.”
4. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button will receive the small blind button and will be required to place the small blind. Additionally, the player to the immediate left of the player that received the small blind button will receive the big blind button and will be required to place the big blind.
  - a. Both blinds are predetermined based on the posted table limit, mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
  - b. Both blind wagers will be placed in the designated wagering area, referred to as “the pot.”
5. Once the blinds have been placed in the pot, the house dealer will deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have four cards face-down.
  - a. These initial four cards are referred to as “hole cards.”
6. Once each player has received their four hole cards, the first round of betting will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
  - a. Place a wager that is equal to the amount of the big blind or “call” a wager, meaning to match the amount wagered by another player;
  - b. Place the four hole cards face-down into the center of the table, referred to as a “fold.” The hand will be kept face-down and will be collected by the house dealer, who will then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play;
  - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a “raise”;
  - d. Call the raise, re-raise or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises;
  - e. The player in the big blind position may “check,” meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
7. After all players have acted in turn and either called all bets or folded their hand, the house dealer will move all player bets into the pot.
8. The house dealer will then take the top card of the deck and place it in the discard pile without exposing it, referred to as a “burn.”
9. The house dealer will then take the next three cards from the top of the deck and place them face-up on the table simultaneously, referred to as “the flop.”
  - a. These are community cards and are shared by all players.
10. Once the first three community cards have been placed face-up on the table, the second round of betting will occur.
11. All active players that called all wagers and did not fold their hand, will be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits;
  - b. Do not make a wager, referred to as a “check,” with the option to call or raise a wager by another player;
  - c. Call a wager according to the rules and guidelines used in the previous round of play;
  - d. Fold their hand according to the rules and guidelines used in the previous round of play;



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- e. Raise the pot according to the rules and guidelines used in the previous round of play.
12. After all players have acted in turn and either called all bets or folded their hand, the house dealer will move all player bets into the pot.
13. The house dealer will then take the top card of the deck and place it in the discard pile without exposing it.
14. The house dealer will then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
  - a. This is referred to as “the turn card.”
  - b. This card will also become a community card and is shared by all players.
15. Once the fourth community card has been placed face-up on the table, the third round of betting will occur.
16. All active players will be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits;
  - b. Call a wager according to the rules and guidelines used in the previous round of play;
  - c. Check according to the rules and guidelines used in the previous round of play;
  - d. Fold their hand according to the rules and guidelines used in the previous round of play;
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
17. After all players have acted in turn and either called all wagers or folded their hand, the house dealer will move all player wagers into the pot.
18. The house dealer will then take the top card of the deck and place it in the discard pile without exposing it.
19. The house dealer will then take one card from the top of the deck and place it face-up on the table so that there are now a total of five community cards face-up on the table.
  - a. This is referred to as “the river card.”
  - b. This card will also become a community card and is shared by all players.
20. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of betting will occur.
21. All active players will be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits;
  - b. Call a wager according to the rules and guidelines used in the previous round of play;
  - c. Check according to the rules and guidelines used in the previous round of play;
  - d. Fold their hand according to the rules and guidelines used in the previous round of play;
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
22. After the fourth and final round of betting has been completed, the house dealer will move all player wagers into the pot.
23. All active players will then enter into a showdown with each other and compare their hands.

## Omaha High/Low Split

### **How Winners are Determined and Paid**

Players must use two of the four hole cards initially dealt to them at the beginning of the game and three of the five community cards turned over throughout the round of play to make the highest ranking five-card poker hand. The following will apply for determining which player wins the pot:

- If there is no qualifying five-card low hand, as described above, the entire pot will be awarded to the player with the highest ranked five-card poker hand, according to the hand and card rankings shown above. All other players will lose.
- If there is one or more qualifying five-card low hands, as described above, the pot will be divided equally in half, with half of the pot being awarded to the player with the highest ranked five-card poker hand and the other half of the pot being awarded to the player with the lowest qualifying five-card hand.
- Furthermore, a player is eligible to win both the high hand portion of the pot as well as the low hand portion of the pot if they have the highest ranked five-card poker hand and the lowest qualifying five-card poker hand.
  - They do not have to use the same cards to win both pots.
- In the event that more than one player has the highest ranking hand and there is not a qualifying five-card low poker hand, the pot will be split equally among all players with the highest ranked five-card poker hand.
  - In the instance that there are an odd number of chips, the odd chips will be awarded to the player closest to the left of the dealer button.
- In the event that more than one player has the highest ranking hand and there is a qualifying five-card low hand, the pot will be divided equally in half, with half of the pot being split equally among all players with the highest ranked five-card poker hand and the other half of the pot being split equally among all players with the qualifying five-card low hand.
  - In the instance that there are an odd number of chips, the odd chips will be awarded to the player closest to the left of the dealer button.

### **Collection Rates Schedule**

For **schedule options 1 through 9**, up to two collection fees will be taken from the pot at specific times during the game. The Collection Fee will be taken after the flop but before the river, based on the number of players. If the round of play does not reach the flop, only the Modified Fee shall be taken.

### **Limit, Pot Limit, No Limit Games \$1-\$1,000 Min/Max Wagering Limit**

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or more	\$6	\$1
2	7 or more	\$5	\$1
3	7 or more	\$4	\$1
4	7 or more	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or less	\$2	\$1
9	4 or less	\$1	\$1

## Omaha High/Low Split

### Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.

# Texas Hold'em

## Type of Game

The game of Texas Hold'em is a poker game where the patrons play against each other for "the pot" of money on the table. The game does not utilize a player-dealer position. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

## Object of the Game

The object of the game is for players to form a five-card poker hand that ranks higher than the other players' five-card poker hands. Each player may use any combination of the two cards initially dealt to them at the beginning of the game, referred to as "hole" cards, and the five cards dealt on the table throughout the course of the game, referred to as "community" cards or "board" cards. They may play the board by using no hole cards and using the five community cards, to make the highest ranking five-card poker hand, according to the rankings as shown below.

## Description of the Deck and Number of Decks Used

The game shall be played using one standard 52-card deck and no joker. The 52-card deck shall be shuffled, cut, and dealt by the house dealer.

## Card Values and Hand Rankings

The rank of each card used in Texas Hold'em when forming a five-card high poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time the ace begins a Straight or a Straight Flush.

Card hands shall rank, from highest to lowest, as follows:

### **Texas Hold'em Hand Rankings**

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>Royal Flush</b>	A hand comprised of ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand comprised of five cards of the same suit in consecutive ranking. King, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand comprised of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand comprised of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
<b>Flush</b>	A hand comprised of five cards of the same suit, but not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
<b>Straight</b>	A hand comprised of five cards in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand comprised of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Two Pairs</b>	A hand comprised of Two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.

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<b>One Pair</b>	A hand comprised of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand comprised of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3 and 2 the lowest ranked High Card hand.

### **Description of Table Used and Total Number of Seated Positions**

The game shall be played on a standard poker table which shall accommodate up to ten seated positions for patrons. Each seated position at the table shall have the same minimum and maximum wagering limits during each round of play, as specified by the table limits. Backline wagering is not permitted.

### **Dealing Procedures and Round of Play**

1. The game shall utilize a flat white disk with the words "dealer button" on it to visually designate which player is in the dealer position (in theory) for that hand.
  - a. The dealer button shall rotate from player to player around the table clockwise after each round of play.
  - b. The player with the dealer button is the last to receive cards, and has the right of last action on all rounds of play except for the first round, where the "big blind" shall have the right of last action.
2. The game also utilizes two separate disks, one with the words "small blind" and the other with the words "big blind" on them, to visually designate which player is in the "small blind" position and which player is in the "big blind" position.
  - a. The small blind and the big blind are used to initiate action and are positioned immediately to the left of the dealer button and posted before the house dealer deals cards.
  - b. On all subsequent wagering rounds (second, third, and fourth), the action is started by the first active player to the left of the dealer button.
  - c. The small blind and big blind buttons shall rotate from player to player around the table clockwise after each round of play.
3. When first opening a game, all players shall be dealt one card face-up, starting with the player to the immediate left of the house dealer and continuing clockwise around the table.
  - a. The player with the highest ranked card with traditional suit rankings (spades, hearts, diamonds, and clubs) shall receive the flat white disk with the words "dealer."
4. Cards will be collected and shuffled.
5. Once the dealer button has been distributed by the house dealer, the player to the immediate left of the player with the dealer button shall receive the small blind button and shall be required to place the small blind. Additionally, the player to the immediate left of the player who received the small blind button shall receive the big blind button and shall be required to place the big blind.
  - a. Both blinds are predetermined and mandatory for the players with the small blind and big blind buttons, and are used to initiate action.
  - b. Both blind wagers shall be placed in the designated wagering area, referred to as "the pot."
6. Once the blinds have been placed in the pot, the house dealer shall deal one card face-down to each player, starting with the player to the left of the dealer button, the player that received the small blind button, and continuing clockwise around the table until all players have two cards face-down.
  - a. These initial two cards are referred to as "hole cards."

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7. Once each player has received their two hole cards, the first round of wagering will occur. Players are given the following options, starting with the player to the left of the player that received the big blind button and continuing clockwise around the table:
  - a. Place a wager that is equal to the amount of the big blind or "call" a wager, meaning to match the amount wagered by another player; or
  - b. Place their two hole cards face-down into the center of the table, referred to as a "fold." The hand shall be kept face-down and shall be collected by the house dealer, who shall then place them in the discard pile. A player that chooses to fold their hand will no longer participate during that round of play; or
  - c. Place a wager equal to the amount of the big blind as well as an additional amount within the posted table limit, referred to as a "raise;" or
  - d. Call the raise, re-raise, or fold their hand. There is a maximum of three raises per round of wagering, unless there are only two players participating during a round of wagering, in which case there is no limit to the number of raises; or
  - e. The player in the big blind position may "check", meaning they do not wish to place an additional wager, or they may also raise, by placing an additional wager.
8. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
9. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it, referred to as the "burn card."
10. The house dealer shall then take the next three cards from the top of the deck and place them face-up on the table simultaneously.
  - a. This is referred to as "the flop."
  - b. These are community cards and are shared by all players.
11. Once the first three community cards have been placed face-up on the table, the second round of wagering will occur.
12. All active players that called all wagers and did not fold their hand, shall be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits; or
  - b. Do not make a wager, referred to as a "check", with the option to call or raise a wager by another player; or
  - c. Call a wager according to the rules and guidelines used in the previous round of play; or
  - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
13. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
14. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it.
15. The house dealer shall then take one card from the top of the deck and place it face-up on the table so that there are now a total of four community cards face-up on the table.
  - a. This is referred to as "the turn card."
  - b. This card shall also become a community card and is shared by all players.
16. Once the fourth community card has been placed face-up on the table, the third round of wagering will occur.
17. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
  - a. Place a wager according to the established table limits; or

## Texas Hold'em

- b. Call a wager according to the rules and guidelines used in the previous round of play; or
  - c. Check according to the rules and guidelines used in the previous round of play; or
  - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
  - e. Raise the pot according to the rules and guidelines used in the previous round of play.
18. After all players have acted in turn and either called all wagers, raised or folded their hand, the house dealer shall move all player wagers into the pot.
  19. The house dealer shall then take the top card of the deck and place it in the discard pile without exposing it.
  20. The house dealer shall then take one card from the top of the deck and place it face-up on the table so there are now a total of five community cards face-up on the table.
    - a. This is referred to as "the river" card.
    - b. This card shall also become a community card and is shared by all players.
  21. Once the fifth community card has been placed face-up on the table, which is the final community card, the fourth and final round of wagering will occur.
  22. All active players shall be given the following options, starting with the first active player to the left of the dealer button:
    - a. Place a wager according to the established table limits; or
    - b. Call a wager according to the rules and guidelines used in the previous round of play; or
    - c. Check according to the rules and guidelines used in the previous round of play; or
    - d. Fold their hand according to the rules and guidelines used in the previous round of play; or
    - e. Raise the pot according to the rules and guidelines used in the previous round of play.
  23. After the fourth and final round of wagering has been completed, the house dealer shall move all wagers into the pot.
  24. All active players shall then enter into a showdown with each other and compare their hands.

### **How Winners are Determined and Paid**

Players may use any combination of the two hole cards initially dealt to them at the beginning of the game and the five community cards turned over throughout the course of the game, or they may use the five community cards and no hole cards to make the highest ranking five-card poker hand. The following shall apply for determining which player wins the pot:

- The pot shall be awarded to the player with the highest ranking five-card poker hand, according to the hand and card rankings shown above. All other players shall lose.
- In the event that more than one player has the highest ranked hand, the pot shall be split equally among all players with the winning hand.
- In the instance that there are an odd number of chips, the odd chips shall be awarded to the player closest to the left of the dealer button.

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### Collection Rates Schedule

For **schedule options 1 through 9**, the collection fee (based on the number of players) shall be taken from the pot after the flop but before the river. If the round of play does not reach the flop, only the "Modified Fee" shall be taken.

### **Limit, No Limit, and Pot Limit Games**

#### **\$1-\$1,000 Min/Max Wagering Limit**

Schedule Options	Number of Players	Collection Fee	Modified Fee
1	7 or more	\$6	\$1
2	7 or more	\$5	\$1
3	7 or more	\$4	\$1
4	7 or more	\$3	\$1
5	5 or 6	\$4	\$1
6	5 or 6	\$3	\$1
7	5 or 6	\$2	\$1
8	4 or less	\$2	\$1
9	4 or less	\$1	\$1

### Collection Rates for Poker Games

- The players of the poker games, as shown above, play against each other for the pot of money on the table. The games do not utilize a player-dealer position, they are Poker games.
- The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a table at any one time.
- Rates may not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit.
- The Casino shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.



## Three Card Poker 6 Card Bonus

### Type of Game

The game of Three Card Poker 6 Card Bonus utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game is for a player to assemble a three-card poker hand that ranks higher than the player-dealer's three-card poker hand.

### Description of the Deck and Number of Decks Used

**Shuffling Machine:** Cards used to play Three Card Poker 6 Card Bonus shall be dealt from a single deck automatic card shuffling device ('shuffler'). In the event that the shuffler breaks, a hand shuffle will be utilized.

**Physical Characteristics:** Cards used to play Three Card Poker 6 Card Bonus shall be in standard decks of 52 cards. No jokers shall be utilized.

**Number of Decks:** Cards used to play Three Card Poker 6 Card Bonus shall be played with two alternating decks, each consisting of a 52-card deck with backs of the same design.

- The backs of each deck will be a different color;
- One deck will be shuffled by the 'shuffler' while the other deck is being dealt or used to play the game;
- Both decks will be continuously alternated in and out of play, with each deck being used for every other round of play; and
- The cards from only one deck shall be placed in the discard rack at any given time.

### Card Values and Hand Rankings

The rank of each card used in Three Card Poker 6 Card Bonus when forming a three-card poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time it begins a Straight or a Straight Flush.

#### Three Card Poker 6 Card Bonus Hand Rankings

3-Card Hand Dealt	Hand Ranking
<b>Mini Royal Flush</b>	A hand that consists of an ace, king, and queen of the same suit.
<b>Straight Flush</b>	A hand that consists of three cards of the same suit in consecutive ranking. Ace, king, and queen is the highest ranked Straight Flush and 3, 2 and ace is the lowest ranked Straight Flush.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Straight</b>	A hand that consists of three cards in consecutive ranking, but are not the same suit. Ace, king, and queen is the highest ranked Straight and 3, 2, ace is the lowest ranked Straight.

## Three Card Poker 6 Card Bonus

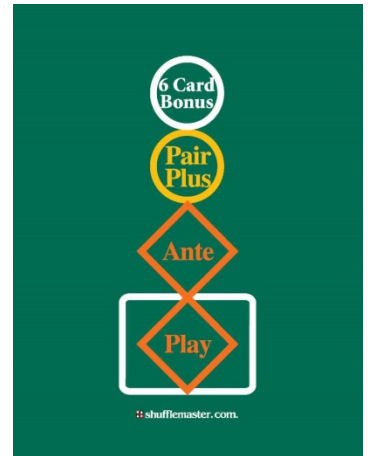
<b>Flush</b>	A hand that consists of three cards of the same suit, but are not in consecutive ranking. An ace, king, and jack is the highest ranked Flush and a 5, 3, and 2 is the lowest ranked Flush.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand that consists of three cards that do not make any of the hands listed above. An ace, king, and queen is the highest ranked high card hand and 4, 3, and 2 is the lowest ranked high card hand.

### **Description of Table Used and Total Number of Seated Positions**

Three Card Poker 6 Card Bonus shall be played on a standard blackjack style table having eight places on one side of the table for seven players and a player-dealer, and a place for the house dealer on the opposite side. Each Three Card Poker 6 Card Bonus table shall have a drop box attached to it.

The wagering areas shall be designated as follows:

- For the Ante wager, the word “Ante”;
- For the Play wager, the word “Play”;
- For the Pair Plus wager, the words “Pair Plus”; and
- For the 6 Card Bonus wager, the words “6 Card Bonus.”



### **Dealing Procedures and Round of Play**

All wagers in Three Card Poker 6 Card Bonus shall be made by placing gaming chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.

1. Third-Party Providers of Proposition Player Services, as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
2. Backline betting is permitted on all wagers.
3. At the beginning of each round of play, each player must place an Ante, Pair Plus, or 6 Card Bonus wager.
  - a. Each player that placed an Ante wager will have the option to place a Play wager, after inspecting their hand. The Play wagers must be equal to the Ante wager.
4. Players who placed a Pair Plus or 6 Card Bonus wager may be awarded a bonus payout for poker hands consisting of certain hand combinations listed in the Pair Plus Bonus and 6 Card Bonus Payout Tables.
5. The house dealer shall wait for each player to place their Ante wager and/or any bonus bets. After each player has placed their wager(s), the house dealer will announce, “no more bets.” No Ante, Pair Plus, or 6 Card Bonus shall be made, increased, or withdrawn after the house dealer has announced “no more bets.”
  - a. The house dealer shall deliver the first stack of cards dealt by the shuffler to the player to the left of the player-dealer position. As the remaining stacks are dispensed by the shuffler, the house dealer shall deliver a stack in turn to each of the other players, including the player-dealer, moving clockwise around the table. The house dealer shall deliver each stack face-down. The stack given to the player-dealer shall be face-down after which the bottom card will be turned face-up.

## Three Card Poker 6 Card Bonus

6. After all wagers have been placed, the house dealer shall shuffle the cards by use of a shuffle machine so the cards are randomly intermixed. Upon completion of the shuffle, the device shall dispense cards in stacks of three.
7. After the stacks have been delivered to each player, face-down, the player-dealer's third card will be turned face-up. The house dealer shall unload the remaining cards in the shuffler and place them into the discard rack without exposing the cards.
8. After the dealing procedures above have been completed, each player shall examine their cards.
9. Each player who wagers in Three Card Poker 6 Card Bonus is responsible for their own hand and no person other than the player or the house dealer may touch the cards of that player. Each player shall be required to keep their three cards in full view of the house dealer at all times.
10. After examination of the cards, players who placed an Ante wager shall have the option to either make a Play wager in an amount **equal** to the player's Ante wager or forfeit the Ante wager and end their participation in the round of play, unless the player placed a 6 Card Bonus. The house dealer shall offer this option to each player, starting with the player to the left of the player-dealer and moving clockwise around the table in order.
  - a. If a player has placed a Pair Plus and an Ante wager, then the player must place a Play wager to remain eligible for the Pair Plus payout. If the player does not place a Play wager, they will forfeit both their Ante and Pair Plus wagers.
  - b. If a player has placed a 6 Card Bonus, but does not make an Ante or Play wager, the player shall still be eligible for the 6 Card Bonus Payout. If a player folds their hand after placing a 6 Card Bonus wager, they are still eligible to win a 6 Card Bonus payout. The player's forfeited hand will not be placed in the discard rack until the house dealer has exposed their hand and verified there is not a winning hand between the player-dealer and player's hands.
11. After players who placed an Ante wager have either placed a wager on the table in the Play wager area or forfeited their wager and hand, the house dealer shall collect all forfeited wagers and associated cards, placing them in the discard rack except for players who have placed a 6 Card Bonus. The house dealer will place the player's cards under the 6 Card Bonus.
12. The house dealer shall then reveal the remaining player-dealer's cards and place the cards so as to form the highest possible ranking hand. The player-dealer must qualify to play with a **minimum of queen-high**.

The action on payouts will always begin with the player to the left of the player-dealer position and continue clockwise. Wagers will be settled in the following order from player to player: the Ante wager, then the Play wager, then the Pair Plus wager (if placed), and then the 6 Card Bonus wager (if placed). Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.

### **How Winners are Determined and Paid**

1. If the player-dealer's hand does not have a minimum of a queen-high, the **player-dealer does not qualify** and the following applies:
  - a. The Ante wager receives action. The house dealer will pay each Ante wager not surrendered (by folding) even money, regardless if the player's hand beats the player-dealer's hand. If the player surrendered (by folding), the player loses.
  - b. The Play wager receives no action. The house dealer shall immediately refund these wagers to players.
  - c. If the player-dealer's hand does not have a minimum of queen-high, bonus bets will still receive action and be paid out.

## Three Card Poker 6 Card Bonus

2. If the player-dealer's hand has a queen or better, the **player-dealer's hand qualifies**. The house dealer shall immediately stack each player's Play wager atop the Ante. The house dealer shall then reveal the three card hand of each active player, starting with the player to the left of the player-dealer position.
  - a. If the player's hand beats the player-dealer's hand, the player wins even money on the Ante and the Play wagers.
  - b. If the player-dealer's hand beats the player's hand, the player loses both the Ante and the Play wagers.
  - c. If the player's hand and the player-dealer's hand are equal in rank and value, the hand is considered a tie (push) and the Ante and Play wagers shall push and be returned to the player.
3. All cards collected by the house dealer shall be picked up in order and placed in the discard rack in such a way they can be readily arranged to reconstruct each hand in the event of a question or dispute.
4. Player-dealers are never required to cover all opposing players' wagers. Payoffs of wagers are limited to the amount of the player-dealer wager. The house shall not participate as the player-dealer. The house shall not take a percentage of wagers placed in the game. There is no maximum on the player-dealer's wager.

### **Bonus Bets**

#### **Pair Plus**

The Pair Plus is an optional bonus bet for the game of Three Card Poker 6 Card Bonus. The rules are as follows:

- If a player chooses to place a Pair Plus wager along with an Ante wager, then they will be required to place a Play wager to remain eligible for a Pair Plus payout.
- Pair Plus wager must be placed prior to the initial deal.
- The Pair Plus only considers the three cards each player is dealt.
- If the player's hand qualifies for a payout, the player is paid by the player-dealer according to the posted payout table below.
- If the player's hand does not qualify for a payout, the player-dealer collects the Pair Plus wagers.
- The player-dealer will pay all winning Pair Plus wagers and will collect all losing Pair Plus wagers.
- The Pair Plus may win or lose regardless of the outcome of the base game wager.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
- Backline betting is permitted on the Pair Plus wager.
- Winning Pair Plus wagers pay as follows:

**Pair Plus Payout Table**

<b>3-Card Hand</b>	<b>Payout</b>
Mini Royal Flush	200:1
Straight Flush	40:1
Three of a Kind	30:1
Straight	6:1
Flush	3:1
One Pair	1:1

## Three Card Poker 6 Card Bonus

### 6 Card Bonus

The 6 Card Bonus is an optional bonus bet for Three Card Poker 6 Card Bonus. The rules are as follows:

- If a player chooses to place a 6 Card Bonus wager along with an Ante wager, then they will be required to place a Play wager to remain eligible for a 6 Card Bonus payout.
- 6 Card Bonus wagers must be placed prior to the initial deal.
- The 6 Card Bonus considers the three cards dealt to the player's hand and the three cards dealt to the player-dealer's hand. A player then uses any of those six cards, regardless of the number of cards used from their hand or the player-dealer's hand, to make the best possible five card poker hand.
- If the player's hand qualifies for a payout, the player is paid by the player-dealer according to the posted payout table below.
- If the player's hand does not qualify for payouts, the player-dealer collects the 6 Card Bonus wager.
- The player-dealer will pay all winning 6 Card Bonus wagers and will collect all losing 6 Card Bonus wagers.
- The 6 Card Bonus may win or lose regardless of the outcome of the base game wager.
- The 6 Card Bonus shall not be forfeited if the player folds their hand.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
- Backline betting is permitted on the 6 Card Bonus.
- Winning 6 Card Bonus bets pay as follows:

**6 Card Bonus Payout Table**

<b>6-Card Hand</b>	<b>Payout</b>
Royal Flush	1,000:1
Straight Flush	200:1
Four of a Kind	50:1
Full House	25:1
Flush	20:1
Straight	10:1
Three of a Kind	5:1

# Three Card Poker 6 Card Bonus

## Table Layout



## Three Card Poker 6 Card Bonus

### Collection Rates Schedule

For **schedule options 1 through 22**, a collection fee shall be taken per hand from the player-dealer based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. Bonus bets may be less than, equal to, or greater than the base game wager, so long as they are within the Bonus Bet Limit for each schedule option. The collection fees shall be taken prior to cards being dealt or any round of play being conducted.

**\$3-\$25 Min Wagering Limit**

**\$300-\$2,000 Max Wagering Limit**

Schedule Option	Bonus Bet Limit	Total Table Action	Player-Dealer Fee	Player Fee
1	\$1 - \$50	\$3 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$200	\$3	
		\$201 - \$400	\$5	
		\$401+	\$8	
2	\$1 - \$50	\$3 - \$50	\$2	\$0
		\$51 - \$100	\$3	
		\$101 - \$300	\$5	
		\$301 - \$500	\$8	
		\$501+	\$10	
3	\$1 - \$50	\$3 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$300	\$3	
		\$301 - \$500	\$5	
		\$501+	\$10	
4	\$1 - \$50	\$3 - \$50	\$1	\$0
		\$51 - \$200	\$3	
		\$201 - \$400	\$5	
		\$401 - \$600	\$8	
		\$601+	\$10	
5	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$200	\$3	
		\$201 - \$400	\$5	
		\$401+	\$8	
6	\$5 - \$50	\$5 - \$50	\$2	\$0
		\$51 - \$100	\$3	
		\$101 - \$300	\$5	
		\$301 - \$500	\$10	
		\$501+	\$12	
7	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$300	\$3	
		\$301 - \$500	\$5	
		\$501+	\$10	

### Three Card Poker 6 Card Bonus

8	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$200	\$3	
		\$201 - \$400	\$5	
		\$401 - \$600	\$8	
		\$601+	\$10	
9	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$200	\$3	
		\$201 - \$400	\$5	
		\$401+	\$8	
10	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$200	\$4	
		\$201 - \$400	\$6	
		\$401+	\$10	
11	\$5 - \$50	\$5 - \$50	\$1	\$0
		\$51 - \$100	\$2	
		\$101 - \$300	\$3	
		\$301 - \$500	\$5	
		\$501+	\$10	
12	\$5 - \$50	\$5 - \$50	\$2	\$0
		\$51 - \$200	\$4	
		\$201 - \$400	\$8	
		\$401 - \$600	\$10	
		\$601+	\$15	
13	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51 - \$100	\$4	
		\$101 - \$300	\$8	
		\$301 - \$500	\$10	
		\$501+	\$15	
14	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51 - \$100	\$4	
		\$101 - \$300	\$6	
		\$301 - \$500	\$10	
		\$501+	\$12	
15	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51 - \$100	\$4	
		\$101 - \$300	\$6	
		\$301 - \$500	\$10	
		\$501+	\$15	
16	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51 - \$200	\$4	
		\$201 - \$400	\$8	
		\$401 - \$600	\$10	
		\$601+	\$15	



### Three Card Poker 6 Card Bonus

17	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51- \$200	\$4	
		\$201 - \$400	\$8	
		\$401 - \$600	\$12	
		\$601+	\$15	
18	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51- \$200	\$4	
		\$201 - \$400	\$8	
		\$401 - \$600	\$10	
		\$601+	\$15	
19	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51- \$100	\$4	
		\$101 - \$300	\$6	
		\$301 - \$500	\$10	
		\$501+	\$12	
20	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51- \$100	\$4	
		\$101 - \$300	\$8	
		\$301 - \$600	\$12	
		\$601+	\$15	
21	\$5 - \$50	\$10 - \$50	\$2	\$0
		\$51- \$100	\$3	
		\$101 - \$300	\$8	
		\$301 - \$500	\$12	
		\$501+	\$15	
22	\$5 - \$50	\$25 - \$100	\$3	\$0
		\$101- \$300	\$6	
		\$301 - \$500	\$10	
		\$501 - \$800	\$20	
		\$801+	\$25	

For **schedule options 23 through 28**, a collection fee shall be taken per hand from the player-dealer based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. A collection shall also be taken from each player and backline bettor based on the amount of each base game wager placed. No collection fees shall be taken from any player or backline bettor for placing any bonus bets. Bonus bets may be less than, equal to, or greater than the base game wager, so long as they are within the Bonus Bet Limit for each schedule option. The collection fees shall be taken after each player has received their two "hole" cards but prior to players placing a play wager.

**\$10 Min Wagering Limit  
\$500-\$2,000 Max Wagering Limit**

Schedule Option	Bonus Bet Limit	Total Table Action	Player-Dealer Fee	Player Fee
23	\$5- \$25	\$10 - \$100	\$1	\$0.50
		\$101 - \$300	\$5	
		\$301+	\$8	

### Three Card Poker 6 Card Bonus

24	\$5 - \$50	\$10 - \$50	\$2	\$0.50
		\$51 - \$200	\$5	
		\$201+	\$8	
25	\$5 - \$50	\$10 - \$50	\$2	\$0.50
		\$51 - \$200	\$5	
		\$201+	\$8	
26	\$5 - \$50	\$10 - \$50	\$2	\$0.50
		\$51 - \$100	\$4	
		\$101 - \$200	\$6	
		\$201+	\$8	
27	\$5 - \$50	\$10 - \$50	\$2	\$0.50
		\$51 - \$100	\$4	
		\$101 - \$300	\$6	
		\$301+	\$12	
28	\$5 - \$50	\$10 - \$50	\$2	\$0.50
		\$51 - \$200	\$4	
		\$201 - \$400	\$6	
		\$401+	\$12	

#### **Collection Rates California Games**

- California games utilize a player-dealer position. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands.
- All controlled game wagers, including bonus bets, are collected or paid, to the extent that the player-dealer's wager covers.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.
- The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a gaming table at any one time.
- Collection rates and fees shall be determined prior to the start of play of any hand or round.
- Rates shall not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table.
- Hotel Del Rio shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.
- Collection fees shall be conspicuously posted on or within view of every gaming table.