

## Cash-In Baccarat

### Type of Game

The game of Cash-In Baccarat utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game is to place a bet on the hand, either Player or Banker, that will have an accumulated point value closer to nine than the other hand. Additionally, there are three optional bonus bets the player may wager on: Tie Bet, Tiger 8 Bet, and Phoenix 7 Bet.

### Description of the Deck and Number of Decks Used

The game is played using a standard 52-card deck and no jokers. Cards will be dealt using a multiple deck shoe. A minimum of three decks and a maximum of eight decks will be used during the play of the game. The cards will either be hand shuffled by the dealer or shuffled in a continuous or multi-deck machine shuffler. The cards may also arrive at the table in pre-shuffled packs that are sealed and tamper-proof to be directly inserted into the game. Cards are burned at the beginning of new shoe. Once the cards have been placed in a shoe, the first card exposed is used to determine the number of additional cards that will be burned. Burn values are as follows:

Card	Burn Value
Ace	1
King	10
Queen	10
Jack	10
2-10	Face value

### Card Values and Hand Rankings

The value of each card used in Cash-In Baccarat, shall be as follows: picture cards (king, queen, jack) and 10s have a value of zero, an ace has a value of one, and all other cards have their face value. When the total numerical value of the cards equals ten or more, only the right-hand digit (numeric count) is considered.

**EXAMPLE:** *Two cards on the Banker line hand, a nine and a six, add up to a total of 15, drop the 1 and the hand value is 5.*

The ranking of hands for Cash-In Baccarat, in order from highest to lowest rank, shall be:

### **Cash-In Baccarat Hand Rankings**

Hand Dealt	Hand Requirements
<b>Natural 9</b>	A two-card hand that has a value of nine. A Natural 9 shall only be achieved when the total of the first two cards dealt to a hand is valued at nine, according to the rules above.
<b>Natural 8</b>	A two-card hand that has a value of eight. A Natural 8 shall only be achieved when the total of the first two cards dealt to a hand is valued at eight, according to the rules above.

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<b>Nine or Eight</b>	A three-card hand that has a value of nine or eight.
<b>Seven through Zero</b>	A two or three card hand that has a value of seven, six, five, four, three, two, one or zero.

### **Description of Table Used and Total Number of Seated Positions**

The game shall be played on a standard blackjack style table that accommodates up to seven players and a player-dealer position for a total of eight seated positions. The game may also be played around a standard bat-wing table, and/or a standard craps table up to 12 feet long that accommodates up to 10 seated players,

Within each betting area for each seated player, there shall be five separate betting spaces specifically designated for five separate wagers; the Player line, the Banker line, the Tie Bet, the Tiger 8 Bet, and the Phoenix 7 Bet.

Each betting space at the table has a fixed amount for wagering limits defining the minimum and maximum amounts players may wager. Players must wager at least the table minimum. Backline betting is permitted on all wagers.

### **Dealing Procedures and Round of Play**

1. Third-Party Providers of Proposition Player Services (TPPPS), as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
2. At the start of a game, the player-dealer position is offered to the players starting with the first active patron in the seated position to the left of the house dealer.
3. Once player-dealer position has been established for the game, the house dealer shall wait for each player to place their wager(s) in accordance with the table limits.
  - a. All wagers must be placed prior to any cards being dealt. No bets may be made, increased, decreased, or withdrawn after the house dealer has begun dealing.
  - b. Each player has the following options when placing their wager(s):
    - i. The Player line, which pays 1 to 1;
    - ii. The Banker line, which pays 1 to 1;
    - iii. The Tie Bet, which pays 8 to 1;
    - iv. The Tiger 8, which pays 25 to 1;
    - v. The Phoenix 7 Bet, which pays 40 to 1.
4. Backline betting is permitted on all wagers.
5. Once all wagers are placed, the house dealer deals one card to the right and one card to the left, one by one in rotation, until each hand has a total of two cards each.
  - a. All cards are dealt face-up.
  - b. The hand to the left of the house dealer is a community hand that belongs to those that placed a bet on the Banker line.
  - c. The hand to the right of the house dealer is a community hand that belongs to those that placed a bet on the Player line.
  - d. The Player hand is resolved first and then the Banker hand is resolved. The hand that is closest to nine wins.
6. After the house dealer delivers the first two cards to both the Player line and Banker line, the following Cash-In Baccarat rules are followed:
  - a. If either the Player hand or the Banker hand are dealt a Natural 9 or a Natural 8, no additional cards will be dealt.
  - b. The Player hand must stand when the hand is valued at 6 through 9, and must hit when the hand is valued at 5 or less.

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- c. If the Player hand stands, then the Banker hand hits on a total of 5 or less. If the Player hand hits for a complete hand then the Banker hand hits using the following rules:
- i. If the Banker hand total is 2 or less, the Banker hand is dealt a third card.
  - ii. If the Banker hand total is 3, then the Banker hand is dealt a third card unless the third card dealt to the Player hand was an 8.
  - iii. If the Banker hand total is 4, then the Banker hand is dealt a third card unless the third card dealt to the Player hand was a 0, 1, 8, or 9.
  - iv. If the Banker hand total is 5, then the Banker hand is dealt a third card if the third card dealt to the Player hand was 4, 5, 6, or 7.
  - v. If the Banker hand total is 6, then the Banker hand is dealt a third card if the third card dealt to the Player hand was a 6 or 7.
  - vi. If the Banker hand total is 7, then the Banker hand is not dealt a third card regardless of the value of the Player third card.

The following chart shows when the Banker hits (H) or stands (S) according to the rules above:

Banker Score	Player's Third Card									
	0	1	2	3	4	5	6	7	8	9
7	S	S	S	S	S	S	S	S	S	S
6	S	S	S	S	S	S	H	H	S	S
5	S	S	S	S	H	H	H	H	S	S
4	S	S	H	H	H	H	H	H	S	S
3	H	H	H	H	H	H	H	H	S	H
2	H	H	H	H	H	H	H	H	H	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

### How Winners are Determined and Paid

Once both hands have been completed, according to the rules above, the player's wagers are settled. The action on payouts will begin with the player to the left of the player-dealer position and continue clockwise. All wagers will be settled from seat to seat in the following order: all Player line wagers, all Banker line wagers, all Tie Bets, all Tiger 8 Bet's, and then all Phoenix 7 Bets. The following shall apply for each possible outcome when determining the winner. The player-dealer shall pay and collect all wagers accordingly:

- The player-dealer shall pay on all winning Player line wagers made by players when the Player hand is closer to nine than the Banker hand. Player line pays 1 to 1.
- The player-dealer shall collect all losing Player line wagers made by players when the Banker hand is closer to nine than the Player hand.
- The player-dealer shall pay all winning Banker line wagers made by players when the Banker hand is closer to nine than the Player hand. Banker line pays 1 to 1.
  - If the Banker hand has a point value of seven using three cards and the Player hand has a value of six or less, regardless of the number of cards, the Banker hand will push.
- The player-dealer shall collect all losing Banker line wagers made by players when the Player hand is closer to nine than the Banker hand.
- The player-dealer shall pay all winning Tie Bets made by players when both the Player hand and the Banker hand are of the same value, a tie. Tie Bet pays 8 to 1.
  - In this instance all Banker line and Player line wagers will push.

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- The player-dealer shall collect all losing Tie Bets made by players when the Player hand and the Banker hand are not of the same value, a tie.
  - In this instance all Banker line and Player line wagers will push.
- The player-dealer shall pay all winning Tiger 8 Bets made by players. Tiger 8 Bet pays 25 to 1.
- The player-dealer shall collect all losing Tiger 8 Bets made by players.
- The player-dealer shall pay all winning Phoenix 7 Bets made by players. Phoenix 7 Bet pays 40 to 1.
- The player-dealer shall collect all losing Phoenix 7 Bets made by players.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.

### **Bonus Bets**

#### **Tie Bet**

The optional Tie Bet takes into account the total value of the Player hand and the Banker hand after each hand has been completed according to the rules above. The Tie Bet wins when the total of the Player hand and the total of the Banker hand are equal. If the total value of the Player and the Banker hand are not equal, all Tie Bets lose.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Tie Bet.
- The player does not have to place a Player line or Banker line wager in order to place a Tie Bet.
- Backline betting is permitted on the Tie Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Tie Bet and any collection fees that may be taken.
- The player-dealer shall pay all winning Tie Bets and collect all losing Tie Bets.
- All winning Tie Bets shall be paid 8 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

#### **Tiger 8 Bet**

The optional Tiger 8 Bet takes into account the total value of the Player hand and the Banker hand after it has been completed according to the rules above. The Tiger 8 Bet wins when the total of the Player hand is eight using three cards and the Banker hand has a value of seven or less, regardless of the number of cards. The Tiger 8 Bet shall lose on all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Tiger 8 Bet.
- The player does not have to place a Player line or Banker line wager in order to place a Tiger 8 Bet.
- Backline betting is permitted on the Tiger 8 Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Tiger 8 Bet and any collection fees that may be taken.
- The player-dealer shall pay all winning Tiger 8 Bets and shall collect all losing Tiger 8 Bets.
- All winning Tiger 8 Bet shall be paid 25 to 1.

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- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

### Phoenix 7 Bet

The optional Phoenix 7 Bet takes into account the total value of the Player hand and the Banker hand after it has been completed according to the rules above. The Phoenix 7 Bet wins when the total of the Banker hand is seven using three cards and the Player hand has a value of six or less, regardless of the number or cards. The Phoenix 7 Bet shall lose on all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Phoenix 7 Bet.
- The player does not have to place a Player line or Banker line wager in order to place a Phoenix 7 Bet.
- Backline betting is permitted on the Phoenix 7 Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Phoenix 7 Bet and any collection fees that may be taken.
- The player-dealer shall pay all winning Phoenix 7 Bet and shall collect all losing Phoenix 7 Bet.
- All winning Phoenix 7 Bet shall be paid 40 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

### Table Layout



# Cash-In Baccarat

## Equipment Used



An LCD-based hand tracking system that provides players with statistical data, enabling them to look at trends and percentages for the Baccarat table.

### Key Features

- Numbers and percentages for Player, Banker, and Bonus Bets
- The occurrence of Naturals
- The number of hands per shoe
- Previous shoe statistics
- A timer that counts down in between hands

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### **Collection Rates Schedule**

For wagering limits and collection rates for the game of Cash-In Baccarat, please refer to the California Games Collection Rates (GEGA-002896).

## Lucky Pai Gow Poker

### Type of Game

The game of Lucky Pai Gow Poker utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game of Lucky Pai Gow Poker is to make a five-card hand and a two-card hand that ranks higher than the player-dealer's five-card hand and two-card hand. The two-card hand must be lower ranking than the five-card hand, according to standard poker rankings, as shown below.

Lucky Pai Gow Poker adds an optional bonus bet element to the traditional game of Pai Gow Poker. In Lucky Pai Gow Poker, a player can place an optional Lucky Bonus Bet.

### Description of the Deck and Number of Decks Used

The game is played using a standard 52-card deck and one joker for a total of 53 cards. Cards may be dealt using either an automated shuffling machine or by the house dealer manually shuffling the cards. The joker will only be used as an ace or to complete any Straight or Flush.

### Card Values and Hand Rankings

The single rank of each card used in Lucky Pai Gow Poker, in order of highest to lowest rank, is: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2. The ace would be considered low any time the ace begins a Straight or a Straight Flush. All suits are considered equal in rank.

The hand rankings for the base game wager of Lucky Pai Gow Poker, in order of highest to lowest, are as follows:

**Lucky Pai Gow Poker Hand Rankings**

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>Five Aces</b>	A hand that consists of five cards containing all aces, including the joker.
<b>Royal Flush</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.

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<b>Flush</b>	A hand that consists of five cards of the same suit but are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3, 2 is the lowest ranked Flush.
<b>Straight</b>	A hand that consists of five cards that are in consecutive ranking, but are not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Two Pair</b>	A hand that consists of Two Pair. Two aces and two kings is the highest ranked two Pair and two 3s and two 2s is the lowest ranked Two Pair. Two hands of identically ranked Pairs are then ranked by the remaining cards in the hand accordingly from highest to lowest.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair. Two hands consisting of the same Pair are then ranked by the remaining cards in the hand accordingly from highest to lowest.
<b>High Card</b>	A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked high card hand and 7, 5, 4, 3, 2 is the lowest ranked High Card hand.

### **Description of Table Used and Total Number of Seated Positions**

The game will be played on a standard Pai Gow Poker table, which may accommodate up to seven seated positions including the player-dealer. Within each betting area for each seated position, there shall be two separate betting spaces specifically designated for two separate wagers: the Lucky Pai Gow Poker base game wager and the Lucky Bonus Bet.

### **Dealing Procedures and Round of Play**

All wagers in Lucky Pai Gow Poker will be made by placing gaming chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.

1. Third-Party Providers of Proposition Player Services (TPPPS), as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
2. At the start of a game, a player is offered the player-dealer position. Once a player-dealer position has been established for that game, the house dealer shall wait for each player to make their wager in accordance with the table limits.
  - a. Each player then has the following option(s) when placing their wager(s):
    - i. The base game which pays 1 to 1;
    - ii. The Lucky Bonus Bet which pays according to the pay table, as shown below.
3. Backline betting is permitted on all wagers.

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4. Once the player-dealer has been established and all players have placed their wagers, cards will be shuffled and dealt to players in the following way:
  - a. If cards are hand shuffled then the house dealer will shuffle, cut, and complete the deal of seven piles of seven cards face down in front of them.
    - i. The designated player-dealer then selects one of the seven piles.
    - ii. The Action Button, which determines the first player to receive first action from the player-dealer, is placed on the selected pile and will be the first hand distributed once the placement of the Action Button has been determined.
    - iii. To determine who received the Action Button, the player-dealer shakes a dice cup, which contains three dice, and the numerical total of the three dice determines the position of the Action Button. The player-dealer's position is always one, eight, and fifteen. Other seats, in clockwise rotation, respectively represent the other numbers.
    - iv. Once the first position is determined, the house dealer then distributes the seven piles of cards, starting with the Action Button and continuing clockwise.
    - v. The player-dealer receives their cards in turn according to the action.
    - vi. All seven piles of cards will be distributed to all seats at the table, regardless of whether a player is seated at each position or a wager has been placed.
  - b. If a machine shuffler is used the house dealer will use the shuffle machine to randomly intermix and deliver 7 cards to each seat.
    - i. To determine who receives the Action Button, the player-dealer shakes a dice cup, which contains three dice, and the numerical total of the three dice determines the position of the Action Button. The player-dealer's position is always one, eight, and fifteen.
    - ii. Once the action is determined, the house dealer will deliver the first 7 cards to the action seat and continue clockwise around the table.
5. Once the Action Button and the cards have been distributed, each player sets their hands by arranging the seven cards into a two-card hand in front, and a five-card hand in back.
  - a. The five-card hand must rank higher than the two-card hand, according to standard poker rankings, as shown above.
  - b. The player has the option to ask the house dealer to set their hand to the House Way (see chart below).
6. Once all players have set their hands, the house dealer will expose the player-dealer's hand.
  - a. The player-dealer sets their hand by arranging the seven cards into a two-card hand in front, and a five-card hand in the back.
  - b. The five-card hand must rank higher than the two-card hand, according to standard poker rankings, as shown above.
  - c. The player-dealer has the option to ask the house dealer to set their hand to the House Way (see chart below).

### Lucky Pai Gow House Way

Hand	How To Play	Example
<b>No Pair</b>	Put 2 <sup>nd</sup> & 3 <sup>rd</sup> highest cards in front.	K♥Q♦ A♠10♥8♠7♠2♣
<b>One Pair</b>	Put Pair in back, highest two other cards in front.	Q♠J♥ 10♣10♦8♣6♦3♦

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<b>Two Pair</b> Big Pair is: As, Ks, Qs	Put small Pair in front	8♠8♥ Q♥Q♦9♦7♦3♣
Big Pair is: Js, 10s, 9s	Put both Pairs in back if you can put an ace or joker in front, otherwise split.	A♦5♣ 10♣10♦6♥6♠3♣
		8♣8♦ 9♠9♣Q♥7♠3♣
Big Pair is: 8s, 7s, 6s	Put both Pairs in back if you can put a king or higher in front, otherwise split.	K♠9♠ 7♠7♣4♥4♦3♠
		4♥4♦ 7♠7♣Q♣9♠3♠
Big Pair is: 5s, 4s, 3s	Put both Pairs in back if you can put a queen or higher in front, otherwise split.	Q♠10♦ 5♠5♦2♠2♦8♥
		2♠2♦ 5♠5♦J♠10♦8♥
<b>Three Pair</b>	Put high Pair in front.	10♦10♣ 9♠9♣5♦5♥3♦
<b>Three of a Kind</b> Aces	Put an ace and next highest card in front.	A♦Q♠ A♥A♦9♠8♠2♣
Kings and Below	Put three of a kind in back, two other highest cards in front.	Q♦9♠ K♥K♦K♣7♠2♦
Two Sets	Put Pair from higher set in front.	K♥K♦ 6♥6♠6♣K♠9♦
<b>Straight or Flush</b> With no Pair	Put two highest cards in front that will leave completed hand in back.	8♣7♠ 6♥5♠4♦3♣2♦
With one Pair	Put highest possible two cards (Pair or no Pair) in front that will leave completed hand in back.	K♣Q♥ Q♦J♥10♠9♠8♣
		3♠3♥ A♣K♥Q♥J♦10♣
With two Pair	Play according to two Pair strategy.	3♣3♥ 6♦6♠5♥4♣2♦
With Three of a Kind	Put completed hand in back, Pair in front.	9♦9♠ 9♣8♥7♦6♠5♣
<b>Full House</b>	Put highest possible Pair in front.	9♠9♥ 5♥5♣5♠9♣4♣
		A♣A♥ 4♠4♦4♥A♠6♥
<b>Four of a Kind</b> As, Ks, Qs	Play four of a kind in back if you can put at least a Pair in front, otherwise split.	Q♦Q♠ Q♥Q♣A♠K♦4♥
Js, 10s, 9s	Play four of a kind in back if you can put at least a king up front, otherwise split.	K♣J♠ 10♦10♠10♥10♣7♣
		10♥10♠ 10♦10♣8♦3♣2♥

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8s, 7s, 6s	Play four of a kind in back if you can put at least a queen up front, otherwise split.	Q♦10♣ 7♠7♦7♥7♣2♦
		7♠7♦ 7♥7♣10♠9♠2♦
5s and below	Never split	K♠Q♦ 4♠4♦4♥4♣7♦
<b>Five Aces</b>	Put Pair of aces in front.	A♠Joker A♥A♣A♦8♦3♣

7. Once all hands are exposed, each player's hand will be compared, in turn, to the player-dealer's hand to determine the winners, losers, or tie hands.
  - a. Each player's five-card hand will be compared to the player-dealer's five-card hand;
  - b. and each player's two-card hand will be compared to the player-dealer's two-card hand, in turn.

### **How Winners are Determined and Paid**

Once the hands have been completed, according to the guidelines above, the player's wagers are settled. The settling of wagers will start with the player with the Action Button and continue in a clockwise manner, in the following order: the base game wager and then the Lucky Bonus Bet. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players. The following shall apply for each possible outcome when determining which hand wins, loses, or if there is a push:

- The Lucky Pai Gow Poker base game wager wins if the two-card hand and the five-card hand held by the player ranks higher than the player-dealer's two-card hand and the five-card hand.
- The Lucky Pai Gow Poker base game wager loses if the two-card hand and the five-card hand held by the player ranks lower than the player-dealer's two-card hand and the five-card hand.
- The Lucky Pai Gow Poker base game wager 'pushes' if one of the hands held by the player ranks higher than the player-dealer's hands and the other hand ranks lower than the player-dealer's hand. In this case, neither the player nor the player-dealer wins or loses; the wager is a 'push' and is returned to the player.
- If one hand is identical in rank to the player-dealer's hand, it is a "copy hand." The player-dealer wins all "copy hands."
- The player-dealer will pay all winning base game wagers.
- The player-dealer will collect all losing base game wagers.
- The player-dealer will pay all winning Lucky Bonus Bets when the player's hand qualifies according to the chart below.
- The player-dealer will collect all losing Lucky Bonus Bets when the player's hand does not qualify according to the chart below (Payout chart listed below in the "Bonus Bet" section).

## Lucky Pai Gow Poker

### Bonus Bet

#### **Lucky Bonus Bet**

The Lucky Bonus Bet is an optional bonus bet that complements the game of Pai Gow Poker, as listed above. It is a wager that allows a player to bet that they will be dealt a predetermined and designated qualifying hand, as described below. There will be a distinctively marked circle on the table in which a player may place the optional bonus bet.

- A player does not have to place a base bet in order to place a Lucky Bonus Bet. Furthermore, the wager must be placed prior to the initial deal.
- Any seated player as well as any backline bettor may place a Lucky Bonus Bet.
- The Lucky Bonus Bet may be less than, equal to, or may exceed the base game wager. However, it may not exceed the table limit.
- The bonus bet takes into account the first seven cards dealt as a player's hand. In the event that the first seven cards dealt to a player that placed a bonus bet is a predetermined and designated qualifying hand, as described below, the bonus bet will win.
  - The player will then receive a monetary payout based on the bonus hand that the player has received and the pay table, as shown below. Any other combination of the first seven cards dealt, other than the hands described below, will lose.
- The bonus bet may win regardless of the outcome of the base game wager.
- There is no additional collection fee for placing a Lucky Bonus Bet. All collection fees are for the base game only.
- The player-dealer will pay all winning Lucky Bonus bets and will collect all losing Lucky Bonus bets. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
- Winning Lucky Bonus bets will be paid according to the table, as shown below.

**Lucky Bonus Bet Paytable**

<b>Qualifying Hands</b>	<b>Payout</b>
Natural Seven Card Straight Flush	2,000 to 1
Royal Flush + Royal Match (King & Queen suited)	1,000 to 1
Wild Seven-Card Straight Flush with Joker	500 to 1
Five Aces	250 to 1
Royal Flush	100 to 1
Straight Flush	25 to 1
Four of a Kind	15 to 1
Full House	10 to 1
Flush	4 to 1
Three of a Kind	3 to 1
Straight	1 to 1

# Lucky Pai Gow Poker

## Table Layout



## Collection Rates Schedule

For wagering limits and collection rates for the game of Cash-In Baccarat, please refer to the California Games Collection Rates (GEGA-002896).

# Ace Up Pai Gow Poker

## Type of Game

The game of Ace Up Pai Gow Poker utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

## Object of the Game

The object of the game of Ace Up Pai Gow Poker is to make a five-card hand and a two-card hand that ranks higher than the player-dealer's five-card hand and two-card hand. Ace Up Pai Gow Poker is a Pai Gow Poker variant and plays like conventional Pai Gow Poker, except the player-dealer's hand is shown first. In addition, when the player-dealer's hand is shown and the ranking is a seven-card ace-high hand, then all player hands will automatically push (tie) and the players' base game wagers will be returned to the players.

## Description of the Deck and Number of Decks Used

Ace Up Pai Gow Poker is played with a standard 52-card deck including a joker for a total of 53 cards. Cards may be dealt using either a manual hand shuffle or an automated shuffling machine.

## Card Values and Hand Rankings

The rank of each card used in Ace Up Pai Gow Poker, in order of highest to lowest rank, will be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3 and 2. The ace would be considered low any time the ace begins a Straight or a Straight Flush. The joker can be used as an ace or to complete any Straight or Straight Flush. All suits will be considered equal in rank.

The hand rankings for the game of Ace Up Pai Gow Poker, in order of highest to lowest, are as follows:

**Ace Up Pai Gow Poker Hand Ranking Chart**

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>Five Aces</b>	A hand that consists of four aces and a joker.
<b>Royal Flush</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
<b>Flush</b>	A hand that consists of five cards of the same suit but are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.

## Ace Up Pai Gow Poker

<b>Straight</b>	A hand that consists of five cards in consecutive ranking, but are not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Two Pair</b>	A hand that consists of two Pair. Two aces and two kings is the highest ranked Two Pair and two 3s and two 2s is the lowest ranked Two Pair.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3, and 2 is the lowest ranked High Card hand.

### **Description of Table Used and Total Number of Seated Positions**

Ace Up Pai Gow Poker is played on a standard Pai Gow Poker table, which seats a maximum of six players and a player-dealer, for a total of seven seated positions. Within each betting area for each seated player, there shall be three separate betting areas representing each players' base game wager, the Lucky Bonus Bet and the Ace Up Bonus Bet. Each betting space at the table has a fixed amount for wagering limits defining the minimum and maximum amounts that may be wagered. Players must bet at least the table minimum.

### **Dealing Procedures and Round of Play**

All wagers in Ace Up Pai Gow Poker will be made by placing casino chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.

1. At the start of a game a player is offered the player-dealer position. Once the player-dealer position is accepted, the house dealer shall wait for each player to make their wager(s) in accordance with the table limits.
  - a. Each player then has the following option(s) when placing their wager(s): the base game wager, the Lucky Bonus Bet, and/or the Ace Up Bonus Bet.
2. Third-Party Providers of Proposition Player Services (TPPPS), as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
3. Backline betting is permitted on all wagers.
4. Once all wagers have been placed, the cards will be shuffled and dealt to players in the following way:
  - a. If the cards are hand shuffled then the house dealer will shuffle, cut, and complete the deal of seven piles of seven cards face-down in front of them. When dealing the seven piles of seven cards, the house dealer shall deal one card at a time in front of the house dealer position until there are seven cards, starting from left to right. Once there are seven cards laid out, the house dealer shall deal each pile another card, from right to left, giving each pile a total of two cards. This process of dealing cards left to right, then right to left, shall be completed until each pile has seven cards. The remaining four cards shall be placed in the discard pile.
    - i. The player-dealer then selects one of the seven piles.
    - ii. The action button, which determines the first player to receive first action from the player-dealer, is placed on the selected pile and will be the first hand distributed once the placement of the action button has been determined.

## Ace Up Pai Gow Poker

- iii. To determine who receives the action button, the player-dealer shakes a dice cup, which contains three dice, and the numerical total of the three dice determines the position of the action button. The player-dealer's position is always one, eight, and fifteen.
    - iv. Once the position of the action button has been determined, the house dealer then distributes the seven piles of cards, starting with the action button and continuing clockwise.
    - v. The player-dealer receives their cards in turn according to the action.
    - vi. All seven piles of cards will be distributed to all seats at the table, regardless of whether a player is seated at each position or a wager has been placed.
  - b. If a machine shuffler is used, the house dealer will use the shuffle machine to randomly intermix and deliver seven cards to each seat.
    - i. The action button, which determines the first player to receive first action from the player-dealer, is placed on the selected pile and will be the first hand distributed once the placement of the action button has been determined.
    - ii. To determine who receives the action button, the player-dealer shakes a dice cup, which contains three dice, and the numerical total of the three dice determines the position of the action button. The player-dealer's position is always one, eight, and fifteen.
    - iii. Once action is determined, the house dealer will deliver the first seven cards to the action seat and continue clockwise around the table.
    - iv. Each seven-card hand will be distributed by the shuffle machine and placed on the table by the house dealer, one at a time, from the house dealer's left to right, until all seven hands are dealt. The house dealer will then spread the remaining cards to verify there are four cards remaining and placed in the discard pile.
5. The player-dealer's hand will then be exposed and set before the players set their hands.
  - a. The player-dealer has the option to ask the house dealer to set their hand according to the Ace Up Pai Gow Poker House Way Hand Set chart below.
  - b. If the player-dealer has an ace-high seven-card hand, all player's wagers shall automatically push and any Ace Up Bonus Bets will win.
    - i. If the player-dealer's hand does not contain a seven-card ace-high hand, each player shall then set their hand.
6. Once the player-dealer's hand is set, each player sets their hands by arranging the seven cards into a two-card hand in front, and a five-card hand in back.
  - a. The five-card hand must rank higher than the two-card hand, according to the hand rankings, as shown above.
  - b. The player has the option to ask the house dealer to set their hand according to the Ace Up Pai Gow Poker House Way Hand Set chart below.
  - c. Players do not have to set their hand the "House Way", they are free to set the hand in any fashion they choose as long as it is not a foul hand. If a player arranges the two-card hand so it out-ranks the five-card hand, this will be considered a foul and the player will automatically lose their wager.
7. Once the player's hands are set, each player's hand is exposed, in turn, and compared to the player-dealer's hands to determine the winners, losers, or push hands; and wagers will be settled.
  - a. Each player's five-card hand will be compared to the player-dealer's five-card hand, and each player's two-card hand will be compared to the player-dealer's two-card hand, in turn.
8. After all wagers have been settled, as described below, the cards will be collected, shuffled, and a new round begins.

## Ace Up Pai Gow Poker

### Ace Up Pai Gow Poker House Way Hand Set

Hand Dealt	House Way	Example										
<b>High Card</b>	Put 2 <sup>nd</sup> and 3 <sup>rd</sup> highest cards in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">K ♦</td> <td style="text-align: center;">J ♣</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">A ♥</td> <td style="text-align: center;">10 ♣</td> <td style="text-align: center;">7 ♠</td> <td style="text-align: center;">5 ♥</td> <td style="text-align: center;">3 ♦</td> </tr> </table>	K ♦	J ♣				A ♥	10 ♣	7 ♠	5 ♥	3 ♦
K ♦	J ♣											
A ♥	10 ♣	7 ♠	5 ♥	3 ♦								
<b>One Pair</b>	Put Pair in back, highest two cards in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">A ♣</td> <td style="text-align: center;">Q ♦</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">3 ♠</td> <td style="text-align: center;">3 ♣</td> <td style="text-align: center;">J ♥</td> <td style="text-align: center;">8 ♦</td> <td style="text-align: center;">4 ♣</td> </tr> </table>	A ♣	Q ♦				3 ♠	3 ♣	J ♥	8 ♦	4 ♣
A ♣	Q ♦											
3 ♠	3 ♣	J ♥	8 ♦	4 ♣								
<b>Two Pair: High Pair is As, Ks, or Qs</b>	Put small Pair in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">3 ♦</td> <td style="text-align: center;">3 ♠</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">K ♥</td> <td style="text-align: center;">K ♠</td> <td style="text-align: center;">7 ♥</td> <td style="text-align: center;">6 ♣</td> <td style="text-align: center;">2 ♦</td> </tr> </table>	3 ♦	3 ♠				K ♥	K ♠	7 ♥	6 ♣	2 ♦
3 ♦	3 ♠											
K ♥	K ♠	7 ♥	6 ♣	2 ♦								
<b>Two Pair: High Pair is Js, 10s, or 9s</b>	Put both Pairs in back if an ace can be played in the front, otherwise put small Pair in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">A ♣</td> <td style="text-align: center;">7 ♥</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">J ♦</td> <td style="text-align: center;">J ♠</td> <td style="text-align: center;">8 ♣</td> <td style="text-align: center;">8 ♥</td> <td style="text-align: center;">4 ♠</td> </tr> </table>	A ♣	7 ♥				J ♦	J ♠	8 ♣	8 ♥	4 ♠
A ♣	7 ♥											
J ♦	J ♠	8 ♣	8 ♥	4 ♠								
<b>Two Pair: High Pair is 8s, 7s, or 6s</b>	Put both Pairs in back if a king or higher can be played in the front; otherwise put small Pair in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">K ♠</td> <td style="text-align: center;">9 ♠</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">8 ♣</td> <td style="text-align: center;">8 ♦</td> <td style="text-align: center;">4 ♦</td> <td style="text-align: center;">4 ♥</td> <td style="text-align: center;">7 ♣</td> </tr> </table>	K ♠	9 ♠				8 ♣	8 ♦	4 ♦	4 ♥	7 ♣
K ♠	9 ♠											
8 ♣	8 ♦	4 ♦	4 ♥	7 ♣								
<b>Two Pair: High Pair is 5s, 4s, or 3s</b>	Put both Pairs in back if a queen or higher can be played in the front, otherwise put small Pair in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">Q ♥</td> <td style="text-align: center;">8 ♣</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">5 ♥</td> <td style="text-align: center;">5 ♠</td> <td style="text-align: center;">4 ♥</td> <td style="text-align: center;">4 ♣</td> <td style="text-align: center;">2 ♠</td> </tr> </table>	Q ♥	8 ♣				5 ♥	5 ♠	4 ♥	4 ♣	2 ♠
Q ♥	8 ♣											
5 ♥	5 ♠	4 ♥	4 ♣	2 ♠								
<b>Three Pair: With or without a Straight, Flush, or Straight Flush</b>	Put highest Pair in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">9 ♣</td> <td style="text-align: center;">9 ♠</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">7 ♦</td> <td style="text-align: center;">7 ♣</td> <td style="text-align: center;">5 ♥</td> <td style="text-align: center;">5 ♠</td> <td style="text-align: center;">A ♣</td> </tr> </table>	9 ♣	9 ♠				7 ♦	7 ♣	5 ♥	5 ♠	A ♣
9 ♣	9 ♠											
7 ♦	7 ♣	5 ♥	5 ♠	A ♣								
<b>Three of a Kind: Aces</b>	Put an ace and highest single card in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">A ♣</td> <td style="text-align: center;">8 ♦</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">A ♦</td> <td style="text-align: center;">A ♠</td> <td style="text-align: center;">5 ♦</td> <td style="text-align: center;">4 ♣</td> <td style="text-align: center;">2 ♠</td> </tr> </table>	A ♣	8 ♦				A ♦	A ♠	5 ♦	4 ♣	2 ♠
A ♣	8 ♦											
A ♦	A ♠	5 ♦	4 ♣	2 ♠								
<b>Three of a Kind: Kings and below</b>	Put two highest single cards in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">J ♥</td> <td style="text-align: center;">10 ♣</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">K ♥</td> <td style="text-align: center;">K ♦</td> <td style="text-align: center;">K ♣</td> <td style="text-align: center;">7 ♠</td> <td style="text-align: center;">5 ♥</td> </tr> </table>	J ♥	10 ♣				K ♥	K ♦	K ♣	7 ♠	5 ♥
J ♥	10 ♣											
K ♥	K ♦	K ♣	7 ♠	5 ♥								
<b>Two Three of a Kinds</b>	Put highest Pair possible in front.	<table border="1" style="border-collapse: collapse; width: 100%;"> <tr> <td style="text-align: center;">J ♣</td> <td style="text-align: center;">J ♦</td> <td colspan="3"></td> </tr> <tr> <td style="text-align: center;">5 ♠</td> <td style="text-align: center;">5 ♥</td> <td style="text-align: center;">5 ♣</td> <td style="text-align: center;">J ♠</td> <td style="text-align: center;">A ♦</td> </tr> </table>	J ♣	J ♦				5 ♠	5 ♥	5 ♣	J ♠	A ♦
J ♣	J ♦											
5 ♠	5 ♥	5 ♣	J ♠	A ♦								

## Ace Up Pai Gow Poker

<b>Straight, Flush, or Straight Flush with no Pair</b>	Put the highest possible two cards in front that will leave a complete hand in back.	A ♠	9 ♠			
		6 ♠	5 ♠	4 ♣	3 ♦	2 ♠
<b>Straight, Flush, or Straight Flush with one Pair</b>	Put the highest possible two cards (Pair or no Pair) in front that will leave a complete hand in back.	J ♥	8 ♦			
		9 ♠	8 ♥		6 ♠	5 ♦
<b>Straight, Flush, or Straight Flush with two Pair</b>	Put a Pair in front with a complete hand in back otherwise play Two Pair strategy.	7 ♦	7 ♣			
		9 ♥	9 ♦	Q ♦	J ♦	4 ♦
<b>Straight, Flush, or Straight Flush with Three of a Kind</b>	Put Pair or ace in front with complete hand behind.	5 ♣	5 ♥			
		7 ♦	6 ♠	5 ♦	4 ♠	3 ♥
<b>Full House with or without a Straight, Flush, or Straight Flush. (Three of a Kind and a Pair)</b>	Put the highest Pair in front while keeping at least Three of a Kind behind.	4 ♣	4 ♥			
		8 ♥	8 ♠	8 ♦	A ♣	K ♥
<b>Four of a Kind As, Ks, or Qs</b>	Split to Pair-Pair.	Q ♣	Q ♦			
		Q ♥	Q ♠	9 ♠	7 ♦	5 ♣
<b>Four of a Kind: Js, 10s, or 9s</b>	Play Four of a Kind in back if at least a king can be played up front, otherwise split.	J ♦	J ♠			
		J ♥	J ♣	Q ♦	10 ♠	7 ♥
<b>Four of a Kind: 8s, 7s, or 6s</b>	Play Four of a Kind in back if at least a queen can be played up front, otherwise split.	8 ♥	8 ♦			
		8 ♣	8 ♠	J ♣	7 ♠	4 ♦
<b>Four of a Kind: 5s or below</b>	Always play Four of Kind behind.	9 ♥	8 ♣			
		5 ♠	5 ♦	5 ♥	5 ♣	2 ♠
<b>Four of a Kind with a Pair</b>	Play the Pair in front and play Four of a Kind in back.	4 ♣	4 ♥			
		5 ♥	5 ♦	5 ♣	5 ♠	2 ♠
<b>Five Aces</b>	Play a Pair of aces in front.	A ♣	A ♠			
		A ♥	A ♦		K ♠	5 ♣

## Ace Up Pai Gow Poker

### How Winners are Determined and Paid

Once the hands have been completed, according to the guidelines above, the player's wagers are settled. The settling of wagers will start with the player with the Action Button, and continue in a clockwise manner, in the following order: the base game wager, then the Lucky Bonus Bet, and then the Ace Up Bonus Bet. The following shall apply when determining whether the player wins, loses, or pushes:

- The base game wager wins if the two-card hand and the five-card hand, held by the player, ranks higher than the player-dealer's two-card hand and five-card hand.
- The base game wager loses if the two-card hand and the five-card hand held by the player, ranks lower than the player-dealer's two-card hand and five-card hand.
- The base game wager "pushes" if one of the hands held by the player ranks higher than the player-dealer's corresponding hand, and the player's other hand ranks lower than the player-dealer's corresponding hand. In this case, neither the player nor the player-dealer wins or loses; the wager is a push and is returned to the player.
  - The base game wager also "pushes" if the ranking of the player-dealer's shown hand is a seven-card ace-high hand. Neither the player nor the player-dealer wins or loses; the wager is a push and is returned to the player.
- If either the two-card hand or the five-card hand is identical in rank to the player-dealer's two-card hand or five-card hand, it is a "copy hand." The player-dealer wins all copy hands.
- The Lucky Bonus Bet wins if the first seven cards dealt to a player are a pre-determined and designated qualifying hand as described in the Lucky Bonus Bet Paytable below.
- The Ace Up Bonus Bet wins the first seven cards dealt to a player and the first seven cards dealt to the player-dealer are a pre-determined and designated qualifying hand as described in the Ace Up Bonus Bet Paytable below.
- The player-dealer will pay all winning wagers and collect all losing wagers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
  - Base Game wagers pay 1:1
  - Lucky Bonus Bets pay according to the Lucky Bonus Bet Paytable
  - Ace Up Bonus Bet pay according to the Ace Up Bonus Bet Paytable

### Bonus Bets

#### **Lucky Bonus Bet**

The optional Lucky Bonus Bet takes into account the first seven cards dealt to a player. The Lucky Bonus Bet wins when the first seven cards dealt to a player form a pre-determined and designated hand listed in the Lucky Bonus Bet Paytable; and will be paid according to the same. The Lucky Bonus Bet shall lose in all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Lucky Bonus Bet.
- A player does not have to place a base game wager in order to place a Lucky Bonus Bet. Furthermore, the wager must be placed prior to the initial deal.
- Any seated player as well as any backline bettor may place a Lucky Bonus Bet.
- The Lucky Bonus Bet may be less than, equal to, or may exceed the base game wager. However, it may not exceed the table limit.
- The bonus bet may win regardless of the outcome of the base game wager.
- Winning Lucky Bonus bets will be paid according to the table, as shown below.

## Ace Up Pai Gow Poker

### Lucky Bonus Bet Paytable

Hand Dealt	Hand Requirements	Payout
<b>Natural Seven Card Straight Flush (No Joker)</b>	A hand that consists of seven cards of the same suit in consecutive ranking that does not utilize a joker.	2,000 to 1
<b>Royal Flush + Royal Match</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit and a king and queen of the same suit.	1,000 to 1
<b>Wild Seven Card Straight Flush (With Joker)</b>	A hand that consists of seven cards of the same suit in consecutive ranking that utilizes a joker.	500 to 1
<b>Five Aces</b>	A hand that consists of four aces and a joker.	250 to 1
<b>Royal Flush</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit.	100 to 1
<b>Straight Flush</b>	A hand that consists of five cards of the same suit in consecutive ranking.	25 to 1
<b>Four of a Kind</b>	A hand that consists of four cards of the same rank.	15 to 1
<b>Full House</b>	A hand that consists of a Three of a Kind and a Pair.	10 to 1
<b>Flush</b>	A hand that consists of five cards of the same suit but are not in consecutive ranking.	4 to 1
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank.	3 to 1
<b>Straight</b>	A hand that consists of five cards in consecutive ranking, but are not the same suit.	1 to 1

### Ace Up Bonus Bet

The optional Ace Up Bonus Bet takes into account the first seven cards dealt to a player and the first seven cards dealt to the player-dealer. The Ace Up Bonus Bet wins when the player and the player-dealer form a pre-determined and designated qualifying hand listed on the Ace Up Bonus Bet Paytable; and will be paid according to the same. The Ace Up Bonus Bet will lose in all other outcomes.

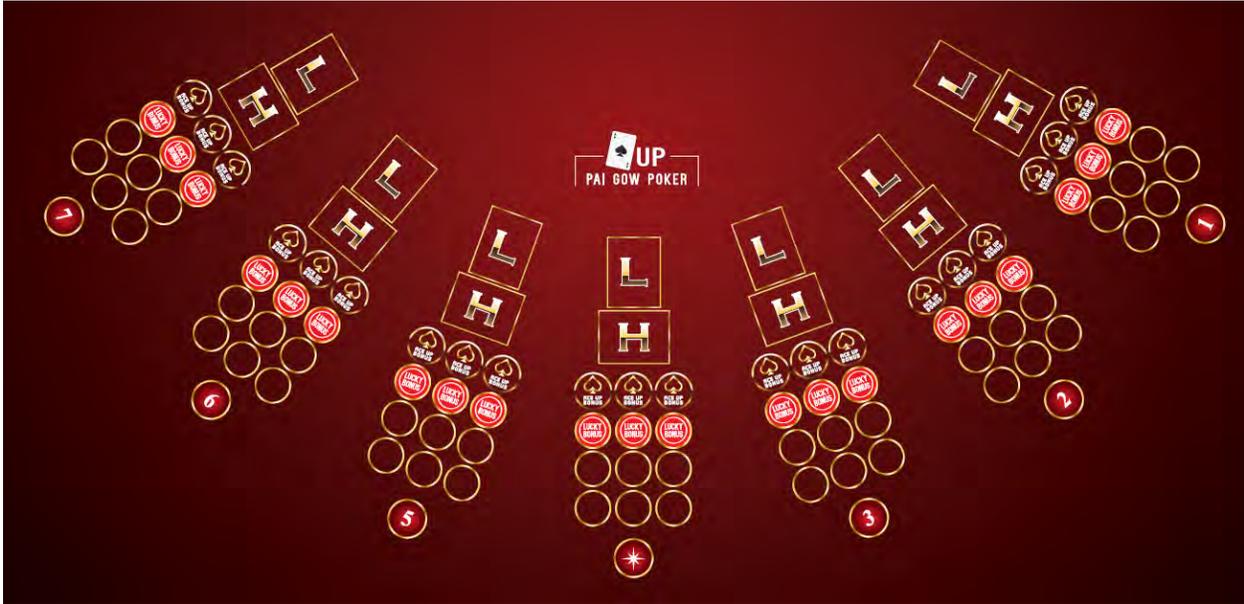
- For each seated position, there shall be one separate and specifically designated area for the placement of an Ace Up Bonus Bet.
- A player does not have to place a base game wager in order to place the Ace Up Bonus Bet. Furthermore, the wager must be placed prior to the initial deal.
- The Ace Up Bonus Bet may be less than, equal to, or may exceed the base game wager. However, it may not exceed the table limit.
- There is no additional collection fee for placing the Ace Up Bonus Bet.
- Winning Ace Up Bonus Bets will be according to the table, as shown below.

### Ace Up Bonus Bet Paytable

Qualifying Hands	Payout
Player and Player-Dealer Ace High Card Hand	40 to 1
Player-Dealer Ace High Card Hand (with Joker)	15 to 1
Player-Dealer Ace High Card Hand (No Joker)	5 to 1

# Ace Up Pai Gow Poker

## Table Layout



## Collection Rates Schedule

For wagering limits and collection rates for the game of Ace Up Pai Gow Poker, please refer to the California Games Collection Rates (GEGA-002896).

## 3 Card Poker

### Type of Game

The game of 3 Card Poker utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game is for a player to assemble a three card hand that beats the player-dealer's three card hand. There are also two optional bonus bets a player may wager on: the Pair & Up bonus bet and the Bonus 6 bet.

### Description of the Deck and Number of Decks Used

**Shuffling Machine:** Cards used to play 3 Card Poker shall be dealt from a single deck automatic card-shuffling device ('shuffler'). If the automatic card shuffling device breaks, the house dealer will manually shuffle, cut and deal the cards.

**Physical Characteristics:** Cards used to play 3 Card Poker shall be in standard decks of 52 cards. No jokers shall be utilized.

**Number of Decks:** 3 Card Poker shall be played with two alternating decks, each consisting of a 52-card deck with backs of the same design.

- The backs of each deck will be a different color;
- One deck will be shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;
- Both decks will be continuously alternated in and out of play, with each deck being used for every other round of play; and
- The cards from only one deck shall be placed in the discard rack at any given time.

### Card Values and Hand Rankings

The rank of each card used in 3 Card Poker when forming a three-card poker hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, 2 and all suits shall be considered equal in rank.

3-Card Hand Dealt	Hand Ranking
<b>Mini Royal Flush</b>	A hand that consists of an ace, king, and queen of the same suit.
<b>Straight Flush</b>	A hand that consists of three cards of the same suit in consecutive ranking. King, queen and jack is the highest ranked Straight Flush and ace, 2 and 3 is the lowest ranked Straight Flush.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Straight</b>	A hand that consists of three cards that are in consecutive ranking, but that are not the same suit. Ace, king, and queen is the highest ranked Straight and ace, 2, 3 is the lowest ranked Straight.

### 3 Card Poker

<b>Flush</b>	A hand that consists of three cards of the same suit, but that are not in consecutive ranking. An ace, king, and jack is the highest ranked Flush and a 5, 3, and 2 is the lowest ranked Flush.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand that consists of three cards that do not make any of the hands listed above. An ace, king, and jack is the highest ranked High Card hand and 5, 3, and 2 is the lowest ranked High Card hand.

#### **Description of Table Used and Total Number of Seated Positions**

3 Card Poker shall be played on a standard blackjack table that accommodates up to seven players and a player-dealer position for a total of eight seated positions. Each 3 Card Poker table shall have a drop box attached to it.

The wagering areas shall be designated as follows:

- For Ante wagers the word “Ante”;
- For Play wagers the word “Play”;
- For the Bonus wager the word(s) “Bonus” or “Pair & Up”;
- For Bonus 6 wagers the words “Bonus 6.”

#### **Dealing Procedures and Round of Play**

All wagers in 3 Card Poker shall be made by placing gaming chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.

1. Third Party Providers of Proposition Player Services, as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
2. Backline betting is permitted on all wagers.
3. At the beginning of each round of play, each player will have the option to place either an Ante, Pair & Up, and/or a Bonus 6 wager.
4. The house dealer shall wait for each player to place their wagers. After each player has placed their wagers, the house dealer will signal that no more bets shall be placed. No Ante, Pair & Up, or Bonus 6 wager shall be made, increased, or withdrawn after the house dealer has made the notification.
5. After each round of play has been completed, the house dealer shall shuffle the cards by use of a shuffle machine so that the cards are randomly intermixed. Upon completion of the shuffle, the device shall dispense cards in stacks of three.
  - a. If the shuffling device breaks the house dealer will manually shuffle, cut and deal the cards.
6. After all wagers have been placed, the dealer will deliver the three card stacks, to each seat with a wager followed by three cards to the player-dealer.
  - a. The delivery of cards will start with the player one spot clockwise from the player-dealer’s position and continue in a clockwise manner.
7. After the cards have been delivered to each player, face-down, the player-dealer’s bottom card will be turned face-up.
8. The house dealer shall unload the remaining cards in the shuffler and place them into the discard rack without exposing the cards.
9. After the dealing procedures above have been completed, each player(s) with an eligible wager shall examine their cards.

### 3 Card Poker

10. After examination of the cards, the house dealer shall offer each player who has placed an Ante wager, the option to place a Play wager in an amount **equal** to the player's Ante wager.
  - a. If a player has only placed an Ante wager, but does not place a Play wager, the player shall forfeit the Ante wager and their participation in the round of play will end.
  - b. If a player placed an Ante wager along with a Pair & Up and/or Bonus 6 wager, but does not place a Play wager, the player shall forfeit the Ante wager but will still be eligible for payout on the Pair & Up and/or Bonus 6 wagers.
  - c. If a player has placed a Pair & Up wager, but does not make an Ante or Play wager, they are still eligible for the Pair & Up payout.
  - d. If a player has placed a Bonus 6 wager, but does not make an Ante or Play wager, they are still eligible for the Bonus 6 payout.
11. After each player has either placed a wager on the table in the Play wager area or forfeited their Ante wager, the house dealer shall collect all forfeited wagers.
12. The house dealer shall then reveal the remaining player-dealer's cards and place the cards so as to form the highest possible ranking hand. The player-dealer must qualify to play with a **minimum of queen-high**.

#### **How Winners are Determined and Paid**

Once the hands have been completed, according to the guidelines above, the player's wagers are settled. The settling of wagers will start with the player one spot clockwise from the player-dealer's position and continue in a clockwise manner, in the following order: Ante wager, Play wager, Pair & Up wager, and then the Bonus 6 wager. Backline bettors will be paid immediately after the seated player they are behind and before the next seated player. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players. The following shall apply when determining whether the player wins, loses, or pushes.

1. If the player-dealer does not have a minimum of a queen high, the ***player-dealer does not qualify***. The house dealer will then settle the hands of those players who remain in the game in the following way:
  - a. All players who placed an Ante and Play wager will be paid 1:1 on the Ante and will have the Play wager immediately refunded.
  - b. If the player placed a Pair & Up wager and qualifies for a payout, the player will be paid according to the Pair & Up Pay Table below.
  - c. If the player placed a Pair & Up wager and does not qualify for a payout, the player will lose the Pair & Up wager.
  - d. If the player placed a Bonus 6 wager and qualifies for a payout, the player will be paid according to the Bonus 6 Pay Table below.
  - e. If the player placed a Bonus 6 wager and does not qualify for a payout, the player will lose the Bonus 6 wager.
2. If the player-dealer's hand has a queen or better, the ***player-dealer's hand qualifies***. The house dealer shall then reveal the three card hand of each active player and compare them to the player-dealer's hand.
  - a. If the player placed an Ante and Play wager and their hand beats the player-dealer's hand, the player wins even money on the Ante and the Play wagers.
  - b. If the player placed an Ante and Play wager and the player-dealer's hand beats the player's hand, the player loses both the Ante and the Play wagers.

### 3 Card Poker

- c. If the player placed an Ante and Play wager and their hand and the player-dealer's hand are equal in rank and value, the hand is considered a tie and the Ante and Play wagers shall push and be returned to the player.
  - d. If the player placed a Pair & Up wager and qualifies for a payout, the player will be paid according to the Pair & Up Pay Table below.
  - e. If the player placed a Pair & Up wager and does not qualify for a payout, the player will lose the Pair & Up wager.
  - f. If the player placed a Bonus 6 wager and qualifies for a payout, the player will be paid according to the Bonus 6 Pay Table below.
  - g. If the player placed a Bonus 6 wager and does not qualify for a payout, the player will lose the Bonus 6 wager.
3. All cards collected by the house dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.
  4. Player-dealers are never required to cover all opposing players' wagers. Payoffs of wagers are limited to the amount of the player-dealer wager. The house shall not participate as the player-dealer. The house shall not take a percentage of wagers placed in the game. There is no maximum on the player-dealer's wager.

### **Bonus Bets**

#### **Pair & Up**

The optional Pair & Up bonus bet takes into account the three cards dealt to a player. The Pair & Up bonus bet wins when the three cards dealt to a player form a pre-determined and designated hand listed in the Pair & Up Bonus Pay Table; and will be paid according to the same. The Pair & Up bonus bet shall lose in all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Pair & Up wager.
- Pair & Up wagers must be placed prior to the initial deal.
- A player does not have to place a base game wager in order to place a Pair & Up wager.
- Backline betting is permitted on the Pair & Up bonus bet.
- The Pair & Up wager may be less than, equal to, or greater than the base game wager but must be within table limits.
- The Pair & Up bonus bet may win or lose regardless of the outcome of the base game wager.
- The Pair & Up wager shall not be forfeited if the player folds their hand and does not place a Play wager (if an Ante wager was placed).
- If the player's hand qualifies for payouts, the player is paid by the player-dealer according to the posted pay table below.
- If the player's hand does not qualify for payouts, the player-dealer collects the Pair & Up wager.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
- Winning Pair & Up wagers pay as follows:

## 3 Card Poker

**Pair & Up Bonus Pay Table**

<b>3-Card Hand</b>	<b>Payoff</b>
Mini Royal Flush	200:1
Straight Flush	40:1
Three of a Kind	30:1
Straight	6:1
Flush	3:1
One Pair	1:1

### **Bonus 6**

The optional Bonus 6 bonus bet takes into account the three cards dealt to a player and the three cards dealt to the player-dealer. The player may use any combination of these six cards to form the best possible five card hand. The Bonus 6 bonus bet wins when the player forms a pre-determined and designated qualifying hand listed on the Bonus 6 Pay Table; and will be paid according to the same. The Bonus 6 bonus bet will lose in all other outcomes.

- For each seated position, there shall be one separate and specifically designated area for the placement of a Bonus 6 wager.
- Bonus 6 wagers must be placed prior to the initial deal.
- A player does not have to place a base game wager in order to place a Bonus 6 wager.
- Backline betting is permitted on the Bonus 6 bonus bet.
- The Bonus 6 wager may be less than, equal to, or greater than the base game wager but must be within table limits.
- The Bonus 6 bonus bet may win or lose regardless of the outcome of the base game wager.
- The Bonus 6 wager shall not be forfeited if the player folds their hand and does not place a Play wager (if an Ante wager was placed).
- If the player's hand qualifies for payouts, the player is paid by the player-dealer according to the posted pay table below.
- If the player's hand does not qualify for payouts, the player-dealer collects the Bonus 6 wager.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
- Winning Pair & Up wagers pay as follows:

**Bonus 6 Pay Table**

<b>5-Card Hand</b>	<b>Payoff</b>
Royal Flush	1,000:1
Straight Flush	200:1
Four of a Kind	100:1
Full House	20:1
Flush	15:1
Straight	9:1
Three of a Kind	8:1

# 3 Card Poker

## Table Layout



## Collection Rates Schedule

For wagering limits and collection rates for the game of 3 Card Poker, please refer to the California Games Collection Rates (GEGA-002896).

# Ultimate Texas Hold'em

## **Type of Game**

The game of Ultimate Texas Hold'em utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

## **Object of the Game**

The object of the game is for each player to form a five-card hand that ranks higher than the player-dealer's hand.

Players and the player-dealer each receive two cards, referred to as hole cards. They combine one or two of their hole cards with the five community cards to make their best five-card hand. Ultimate Texas Hold'em lets players bet aggressively. The earlier they bet, the more they can risk and win.

1. If players bet pre-flop, they may bet three times or four times their Ante.
2. If they bet on the flop, they may bet two times their Ante.
3. If they wait until the river, when all community cards are out, they may only bet the same amount as their Ante.

This game also features an optional Trips Bonus Bet. Players win the Trips Bonus Bet if their final five-card hand is a Three of a Kind or better.

## **Description of the Deck and Number of Decks Used**

1. **Physical Characteristics:** Cards shall be in standard decks of 52 cards.
2. **Number of Decks:** Cards shall be played with two alternating decks, each consisting of 52 cards with backs of the same design.
  - a. The backs of the cards of the two decks are of different color.
  - b. One deck will be shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game.
    - i. If the automated card shuffling device breaks, the house dealer will manually shuffle the cards and use a card shoe.
  - c. Both decks will be continuously alternated in and out of play, with each deck being used for every other round of play.
  - d. The cards from only one deck shall be placed in the discard rack at any given time.

## **Card Values and Hand Rankings**

The rank of the cards used in Ultimate Texas Hold'em for the purpose of determining a winning hand, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3, and 2. All suits shall be considered equal in rank. The ace would be considered low any time the ace begins a Straight or a Straight Flush. Players must use at least one of their hole cards.

The ranking of Hands for Ultimate Texas Hold'em in order from the highest to the lowest rank, shall be:

## Ultimate Texas Hold'em

### Ultimate Texas Hold'em Hand Ranking

Hand Dealt	Hand Requirements
<b>Royal Flush</b>	A hand that consists of an ace, king, queen, jack and 10 of the same suit.
<b>Straight Flush</b>	A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.
<b>Four of a Kind</b>	A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2s is the lowest ranked Four of a Kind.
<b>Full House</b>	A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2s and two 3s is the lowest ranked Full House.
<b>Flush</b>	A hand that consists of five cards of the same suit, but not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 5, 4, 3 and 2 is the lowest ranked Flush.
<b>Straight</b>	A hand that consists of five cards that are in consecutive ranking, but not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2s is the lowest ranked Three of a Kind.
<b>Two Pairs</b>	A hand that consists of two Pairs. Two aces and two kings is the highest ranked Two Pairs and two 3s and two 2s is the lowest ranked Two Pairs.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2s is the lowest ranked Pair.
<b>High Card</b>	A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 5, 4, 3 and 2 the lowest ranked High Card hand.

\*Players must use at least one of their hole cards to form a winning hand.

#### **Description of Table Used and Total Number of Seated Positions**

Ultimate Texas Hold'em shall be played on a table having seven places on one side for the players and the player-dealer and a place for the house dealer on the opposite side of the table. Each Ultimate Texas Hold'em table shall have a drop box attached to it.

The cloth layout covering the table shall bear an inscription to the effect that the "Player-Dealer Only Plays with a Pair or Higher."

The wagering areas shall be designated as follows:

- For Ante wagers, the word "Ante";
- For Blind wagers, the word "Blind";
- For Trips Bonus Bet, the word "Trips"; and
- For Play wagers, the word "Play."

## Ultimate Texas Hold'em

### Dealing Procedures and Round of Play

All wagers in Ultimate Texas Hold'em shall be made by placing gaming chips on the appropriate betting areas of the table layout, keeping in mind the table minimum and maximum wagering limits.

1. At the start of the game a player is offered the player-dealer position. Once the player-dealer position is accepted, the house dealer shall wait for each player to make their wager in accordance with the table limits.
2. Third-Party Providers of Proposition Player Services, as defined in Section 19984 of the California Business and Professions Code, are permitted to play.
3. Before the first card is dealt in a round of play, each player shall be required to place equal Ante and Blind wagers, in the appropriate betting areas.
  - a. Each player who has placed the required Ante and Blind wagers, mentioned above, will have the option to place an additional Trips Bonus Bet.
4. Backline betting is only permitted on the Trips Bonus Bet.
5. Immediately before the start of each round of play and after all Ante and Blind wagers, and any Trips Bonus Bet have been made, the house dealer shall:
  - a. Call "No more bets," no bets shall be made, increased, or withdrawn after the dealer has announced, "No more bets;" and then
  - b. Starting on their left and continuing clockwise around the table, deal the cards.
6. All cards shall be dealt face-down.
  - a. When a card shoe is used, the cards shall be dealt as follows:
    - i. One card to each wagering area containing an Ante and Blind wagers and then one card to the player-dealer; followed by
    - ii. A further card to each such wagering area and the player-dealer, so each player and the player-dealer have two cards each; followed by
    - iii. Five community cards in the center of the table dealt face-down.
  - b. When an automatic shuffler is used, the cards shall be dealt as follows:
    - i. Two cards at a time to each wagering area containing an Ante and Blind wagers; followed by
    - ii. Two cards to the player-dealer; followed by
    - iii. Five community cards in the center of the table dealt face-down.
7. After the cards have been dealt and delivered to each player and the player-dealer, the house dealer shall unload the remaining cards in the shuffler and place them into the discard rack without exposing the cards.
  - a. When handling the cards, players shall at all times ensure that the cards remain on or above the area of the table.
  - b. The cards must not be removed from the table.
8. After the dealing procedures above have been completed, each player shall examine their cards and decide whether to check (do nothing) or to make a Play wager three or four times the value of their Ante wager. Once a player bets, they cannot bet again and cannot change the bet.
9. When the players have made their wagers (if any), the house dealer shall proceed to turn over the first three community cards.
10. Players who have not already made a Play wager may decide to either check again or to make a Play wager two times the value of their Ante wager.
11. The house dealer shall proceed to turn over the remaining two community cards (the turn and the river).
12. When all five community cards are revealed, players who have not yet made a Play wager can either fold or make a Play wager equal to the value of their Ante wager.

## Ultimate Texas Hold'em

13. A player who decides to fold shall place their cards face-down on the table. The house dealer shall then, in relation to each player who has folded:
  - a. Collect the Ante wager, Blind wager, and any Trips Bonus Bet (if the hand is not a Three of a Kind or better) on behalf of the player-dealer;
    - i. If the hand is a Three of a Kind or better the Trips Bonus Bet will not be collected.
  - b. Take the player's cards and individually spread out the cards, face-down, and count them; and
  - c. Place the cards in the discard rack.
    - i. If the player placed a Trips Bonus Bet and the hand is a Three of a Kind or better the house dealer will leave cards, face up on the table, and will not collect or discard them until payout on the hand has been made.
14. For all remaining players, the house dealer will turn over the player-dealer's two cards.
15. Each player and the player-dealer will combine one or two of their hole cards with three or four of the five community cards to make the best five-card poker hand.
16. The action on payouts will always begin with the player to the left of the player-dealer position and continue clockwise.
17. All wagers shall be settled from seat to seat in the following order: Ante, Play, Blind wagers and then the Trips Bonus Bet.
  - a. Backline bettors will be paid immediately after the seated player they are behind and before the next seated player.
18. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.

### **How Winners are Determined and Paid**

Once the hands have been completed, according to the guidelines above, the player's wagers are settled. The following shall apply when determining whether the player wins, loses or pushes.

***The player-dealer does not qualify*** when the player-dealer does **not** have a Pair or higher, the house dealer reconciles the hands of those players who remain in the game in the following way:

NOTE: Ultimate Texas Hold'em handles qualifying differently than other games when the player-dealer does not qualify, it is not an automatic win for the player.

1. Starting with the player on the player-dealer's left, the house dealer shall:
  - a. Expose each player's cards, signal a push for the Ante and return the Ante wager to each player that did not fold;
  - b. Resolve the Play, Blind, and Trips Bonus Bets normally (see below "When player-dealer qualifies"); and
  - c. Collect, count and place the player's cards in the discard holder.

***The player-dealer qualifies*** when the player-dealer's hand has a pair or higher, the house dealer reconciles the hands of those players who remain in the game in the following way:

1. Starting with the player to the left of the player-dealer, the house dealer will:
  - a. Bring the player's cards into the "work area" between the player-dealer's hand and the Trips Bonus Bet area and reveal the player's cards;
  - b. Determine the player's best five-card poker hand;
  - c. Compare the player's hand with the player-dealer's; and announce the value of the player's hand and whether it wins or loses.

## Ultimate Texas Hold'em

2. A player's hand shall:
  - a. Win if it has a higher value than the player-dealer's hand;
  - b. Lose if it has a lower value than the player-dealer's hand;
  - c. Constitute a push if it has a value equal to the player-dealer's hand.
  - d. If a player wins with less than a Straight, the Blind bet pushes.
3. If a player's hand loses, the house dealer shall:
  - a. Collect on behalf of the player-dealer, in order, the Play, Ante and Blind wagers;
  - b. Determine whether the Trips Bonus Bet qualifies and pay accordingly on behalf of the player-dealer or collect the wager on behalf of the player-dealer; and
  - c. Collect, count and place the player's cards in the discard holder.
4. If a player's hand wins, the house dealer shall on behalf of the player-dealer:
  - a. Pay the Ante and Play wagers on the hand;
  - b. Pay the Blind wager if the hand is a Straight or better, see Blind pay table;
  - c. Determine whether the Trips Bonus Bet qualifies and pay accordingly, see Trips Bonus pay table; and
  - d. Collect, count and place the player's cards in the discard holder.
5. If a player's hand constitutes a push, the house dealer shall:
  - a. Pay the Trips Bonus Bet if the hand is a Three of a Kind or better or collect for the player-dealer if the hand is not a Three of a Kind or better;
  - b. Collect, count and place the player's cards in the discard holder.
6. Winning Ante and Play wagers shall be paid 1 to 1.
7. Winning Blind wager and Trips Bonus Bet shall be paid in accordance with the approved pay table for the cardroom (see table below).
8. If the player receives a Three of a Kind or higher, the Trips Bonus Bet payouts are made regardless of whether the hand wins, loses, or pushes. (NOTE: If the player has a Three of a Kind or better, the Trips Bonus Bet always wins – even if the player folds.)
9. The player-dealer is never required to cover all opposing players' wagers. Payoffs of wagers are limited to the amount of the player-dealer wager. The house never participates as the player-dealer. The house never takes a percentage of wagers placed in the game. There is no maximum on the player-dealer's wager.

**Blind Pay Table**

Hand	Blind
Royal Flush	500 to 1
Straight Flush	50 to 1
Four of a Kind	10 to 1
Full House	3 to 1
Flush	3 to 2
Straight	1 to 1

### **Bonus Bet**

#### **Trips Bonus Bet**

The Trips Bonus Bet is a optional bet for the game of Ultimate Texas Hold'em where player's are betting that their hand will contain a Three of a Kind or better. The rules are as follows:

- The player may use none, one, or both of their hole cards to form a hand of Three of a Kind or better.
- The Trips Bonus Bet must be placed prior to the initial deal.
- Backline betting is permitted on the Trips Bonus Bet.

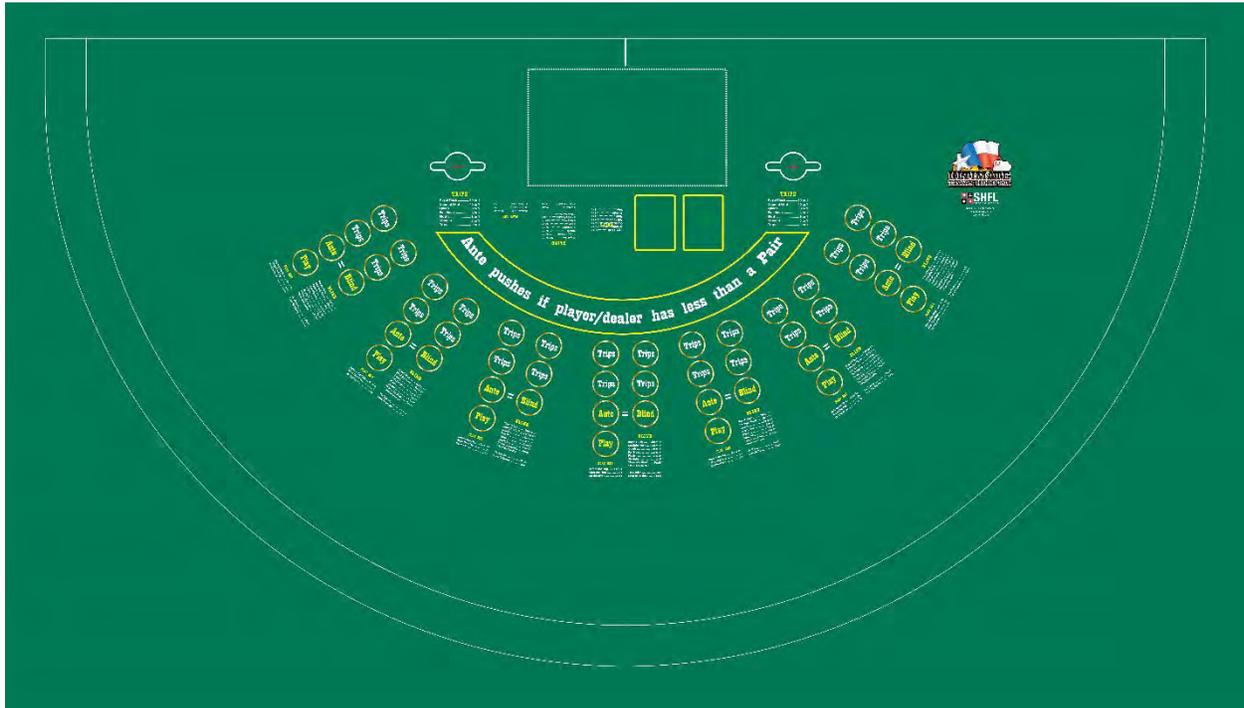
## Ultimate Texas Hold'em

- See the collection rate schedule for restrictions on the amount that may be wagered and any collection fees taken on the Trips Bonus Bet.
- The Trips Bonus Bet may win or lose regardless of the outcome of the base game wager.
- If the player's hand qualifies for a payout, the player is paid by the player-dealer, according to the table shown below.
- If the player's hand does not qualify for a Trips Bonus Bet payout, the player-dealer collects the Trips Bonus Bet.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.

**Trips Bonus Pay Table**

Hand	Blind
Royal Flush	50 to 1
Straight Flush	40 to 1
Four of a Kind	30 to 1
Full House	8 to 1
Flush	6 to 1
Straight	5 to 1
Three of a Kind	3 to 1

### Table Layout



### Collection Rates Schedule

For wagering limits and collection rates for the game of Ultimate Texas Hold'em, please refer to the California Game Collection Rates (GEGA-002896)

# Pai Gow Tiles

## Type of Game

The game of Pai Gow Tiles utilizes a player-dealer position and is a California game. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. A player shall only remain in the player-dealer position for two consecutive rounds of play before it is offered in a clockwise fashion around the gaming table. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

## Object of the Game

The object of the game of Pai Gow Tiles is to make a two-tile high hand and a two-tile low hand that ranks higher than the player-dealer's two-tile high hand and two-tile low hand.

## Description of the Deck and Number of Decks Used

Pai Gow Tiles is played with 32 Chinese dominoes or 'tiles', which form 16 possible pairs.

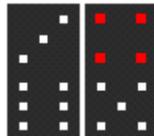
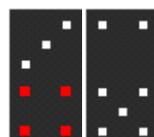
## Tile Values and Rankings

The value of a hand is based on both the numeric and symbolic ranking of the tiles. To find the numeric value of a tile, count the total number of the dots on each tile. Use only the right hand digit value if the total is over 9.

- *Example: A 12-dot tile has a value of 2.*

The color of the dots have no significance and does not change the value of any tile. As noted below, the numerical value of a tile does not represent the actual ranking of each tile.

- *Example: A Gor Tile (4-dots) is higher ranking than a Foo Tile (11-dots).*

Rank 1	Rank 2	Rank 3	Rank 4	Rank 5	Rank 6
 Teen	 Dey	 Yun	 Gor	 Mooy	 Chong
Rank 7	Rank 8	Rank 9	Rank 10	Rank 11	Rank 12
 Bon	 Foo	 Ping	 Tit	 Look	 Chop Gow
Rank 13		Rank 14	Rank 15	Rank 16	
 Chop Bot		 Chop Chit	 Chop Ng	 Gee Joon	

## Pai Gow Tiles

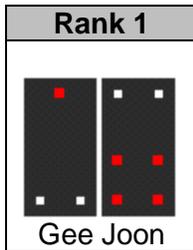
- The above tiles ranked 1 through 11 have an exact copy, representing 22 of the 32 total tiles.
- The above tiles ranked 12 through 16 have different dot representations but share the same name, numerical value, and ranking.
- The above tile ranked 16, Gee Joon is wild and can be played with a numerical value of either 3 or 6 depending on what the player wants to achieve.
  - *Example: a Gee Joon (3-Dot) tile can be used as a Gee Joon (6-Dot) tile.*

### Hand Rankings

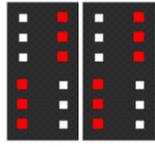
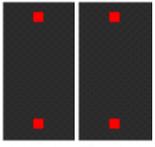
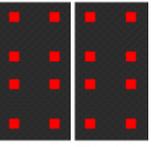
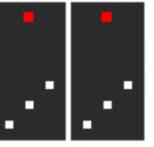
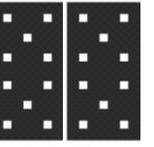
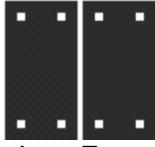
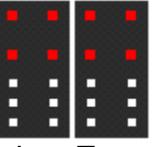
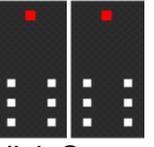
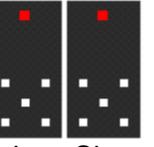
Each player will use their 4 tiles to create a two-tile high hand and a two-tile low hand. When a player sets their hands, the player will attempt to arrange them by the rankings below.

The hand rankings for the game of Pai Gow Tiles, in order of highest to lowest, are as follows:

### **SUPREME PAIR**

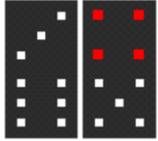
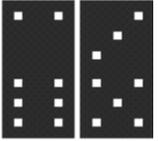
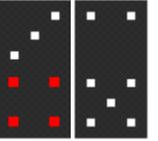
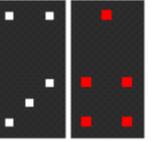


### **MATCHED PAIRS: Any matched pair.**

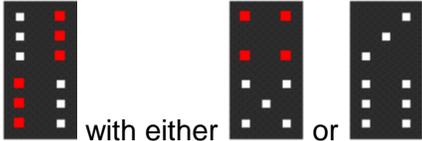
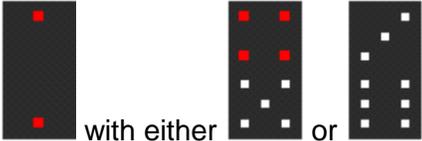
Rank 2	Rank 3	Rank 4	Rank 5	Rank 6	Rank 7
					
Teen	High Eight	High Eight	High Four	High Ten	High Six
Rank 8	Rank 9	Rank 10	Rank 11	Rank 12	
					
Low Four	Eleven	Low Ten	High Seven	Low Six	

## Pai Gow Tiles

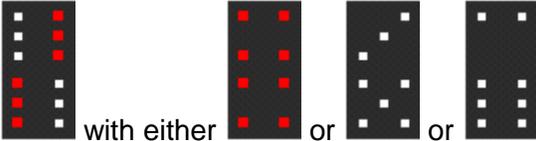
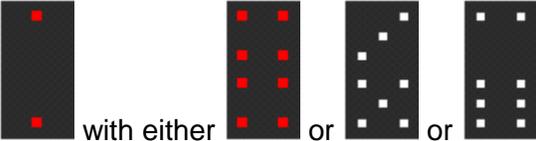
**UNMATCHED PAIRS:** Any of the below mixed pairs.

Rank 13	Rank 14	Rank 15	Rank 16
			
Nine	Low Eight	Low Seven	Five

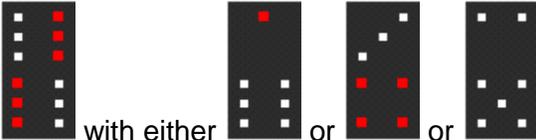
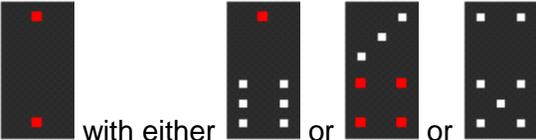
**WONG:** Any 2 or 12-dot tile and any 9-dot tile.

Rank 17	Rank 18
	
Twelve Plus Any Nine	Two Plus Any Nine

**GONG:** Any 2 or 12-dot tile with any 8-dot tile.

Rank 19	Rank 20
	
Twelve Plus Any Eight	Two Plus Any Eight

**HIGH 9:** Any 2 or 12-dot tile with any 7-dot tile.

Rank 21	Rank 22
	
Twelve Plus Any Seven	Two Plus Any Seven

### **Description of Table Used and Total Number of Seated Positions**

The game shall be played on a standard Pai Gow table that accommodates up to seven players and a player-dealer position for a total of eight seated positions. Within each betting area for each seated player, there shall be one separate betting space specifically designated for one separate base game wager. Backline betting is permitted for all wagers; also players may wager on available betting spaces.

# Pai Gow Tiles

## Dealing Procedures and Round of Play

All wagers for Pai Gow Tiles will be made by placing gaming chips in the appropriate betting areas of the table layout, keeping in mind the table minimum and maximum wagering limits.

1. The house dealer shuffles or mixes the tiles and stacks them in rows, with four tiles facing down in each row.
2. The player-dealer will then shake a dice cup, which contains three standard dice the numerical total of the three dice determines the position of the Action Button.
  - a. Before revealing the value of the die, all players post wagers in the betting circles in front of their position before the dice cup is opened.
  - b. The value of the three die indicates which seat the first pile of tiles will be distributed to. The player-dealer's position is always one, nine, and seventeen. Other seats (occupied and unoccupied), in counterclockwise rotation, respectively represent the other numbers.
  - c. If the total of the three die is nine or seventeen, the player-dealer shall receive the first set of tiles and the player to the left of the player-dealer shall receive the Action Button.
3. The house dealer shall distribute the eight sets of tiles in order to each seat, starting with the hand that has the Action Button and continuing counterclockwise around the table. All eight sets will be distributed to all seats at the table, regardless of whether a player is seated at each position or a wager has been placed.
4. Once all of the tiles have been distributed, the house dealer will collect the tiles distributed to seats without a wager and place them in the discard pile. The house dealer will leave these tiles unexposed until the completion of the round of play.
5. Each player shall then set their hands according to the rankings above by arranging the four tile set into a two-tile high hand and a two-tile low hand. The two stacks do not have to be placed in a specific position.
  - a. Players may ask the house dealer set their hands in the "House Way."
6. Once all players have set their hands, the player-dealer will set their hand.
7. Once the player-dealer's hands are set, each player's hand is exposed, in turn, and compared to the player-dealer's hands to determine the winners, losers, or pushes.
  - a. Each two-tile stack will be exposed one tile at a time to avoid any chance of a low hand and a high hand becoming mixed up.

## House Way

If one setting results in an equal or higher high and low hand than all alternatives, then play it. For example, with 12-dot tile, 12-dot tile, 3-dot tile, and 4-dot tile, playing 7/teen pair is the obvious best play. This supersedes the rule to split a 12-dot tile pair to make 6/8 or better.

**Pai Gow Tiles House Way Chart**

<b>Hand Dealt: Pair</b>	<b>Hand Setting</b>
Gee Joon	Split only with 12-dot, 11-dot, or 10-dot tiles.
2, 12 Pair	Split to make 6/8 or better, or with 9-dot and 11-dot tile.
6 Pair	Split with any combination of 2, 11, and 12-dot tiles.
7 Pair	Split with any combination of 2, 10, 11, or 12-dot tiles.
8 Pair	Split with any combination of 2, 10, 11, or 12-dot tiles. Also split with a 9-dot tile and an 11-dot tile.
9 Pair	Split with any combination of 2, 10, and 12-dot tiles.

## Pai Gow Tiles

If a pair is not possible, the house dealer will score the maximum number of points between both pairs of tiles as follows. Pairs of 0 to 9 count according to the number of points. A Gong shall count as 10 points, and a Wong shall count as 11 points. For example, 12-dot tile, 8-dot tile, 9-dot tile, and a 5-dot tile could be arranged as 4/Gong (4+10=14 points), 3/Wong (3+11=14 points), or 7/7 (7+7=14 points). It is thus a 14-point hand.

After scoring the hand, the house dealer will play it according to the number of points. The highest play listed is the one the house dealer will play. For example, of the three possible plays in the 14-point hand above, 7/7 is listed highest, and is thus what a player should play.

When given the choice whether to play the 2-dot tile or 12-dot tile in a Wong, Gong, or High 9, the house dealer will play the 12-dot tile.

Hand Dealt: No Pair	Hand Setting
20 Points or More	Maximize High Hand
18 or 19 Points	Maximize Low Hand
17 Points	<ol style="list-style-type: none"> <li>1. 7/low 8 Gong</li> <li>2. 6/Wong</li> <li>3. 8/high 9</li> <li>4. 7/high 8 Gong</li> <li>5. 8/9</li> </ol>
16 Points	<ol style="list-style-type: none"> <li>1. 7/high 9</li> <li>2. 6/low 8 Gong</li> <li>3. 7/9</li> <li>4. 6/high 8 Gong</li> <li>5. 8/8</li> <li>6. 5/Wong</li> </ol>
15 Points	<ol style="list-style-type: none"> <li>1. 7/high 9</li> <li>2. 5/low 8 Gong</li> <li>3. 7/8</li> <li>4. 4/Wong</li> <li>5. 6/9</li> <li>6. 5/high 8 Gong</li> </ol>
14 Points	<ol style="list-style-type: none"> <li>1. 5/high 9</li> <li>2. 4/low 8 Gong</li> <li>3. 7/7</li> <li>4. 3/Wong</li> <li>5. 4/high 8 Gong</li> <li>6. 6/8</li> <li>7. 5/9</li> </ol>
13 Points	<ol style="list-style-type: none"> <li>1. 2/Wong</li> <li>2. 6/7</li> <li>3. 3/low 8 Gong</li> <li>4. 4/high 9</li> <li>5. 3/high 8 Gong</li> <li>6. 5/8</li> <li>7. 4/9</li> </ol>

## Pai Gow Tiles

12 Points	<ol style="list-style-type: none"> <li>1. 1/Wong</li> <li>2. 2/Gong</li> <li>3. 6/6</li> <li>4. 5/7</li> <li>5. 3/9</li> <li>6. 4/8</li> </ol>
11 Points	<ol style="list-style-type: none"> <li>1. 0/Wong</li> <li>2. 1/Gong</li> <li>3. 2/high 9</li> <li>4. 5/6</li> <li>5. 2/9</li> <li>6. 4/7</li> <li>7. 3/8</li> </ol>
10 Points	<ol style="list-style-type: none"> <li>1. 0/Gong</li> <li>2. 1/9</li> <li>3. 5/5</li> <li>4. 2/8</li> <li>5. 3/7</li> <li>6. 4/6</li> </ol>
9 Points	<ol style="list-style-type: none"> <li>1. 0/9</li> <li>2. 1/8</li> <li>3. 2/7</li> <li>4. 4/5</li> <li>5. 3/6</li> </ol>
8 Points	<ol style="list-style-type: none"> <li>1. 0/8</li> <li>2. 1/7</li> <li>3. 4/4</li> <li>4. 2/6</li> <li>5. 3/5</li> </ol>
7 Points	<p>With 7-point hands, do not play highest two ranking tiles in the same hand.</p> <ol style="list-style-type: none"> <li>1. 0/7</li> <li>2. 3/4</li> <li>3. 2/5</li> <li>4. 1/6</li> </ol>
6 Points or Less	Maximize the low hand

### **How Winners are Determined and Paid**

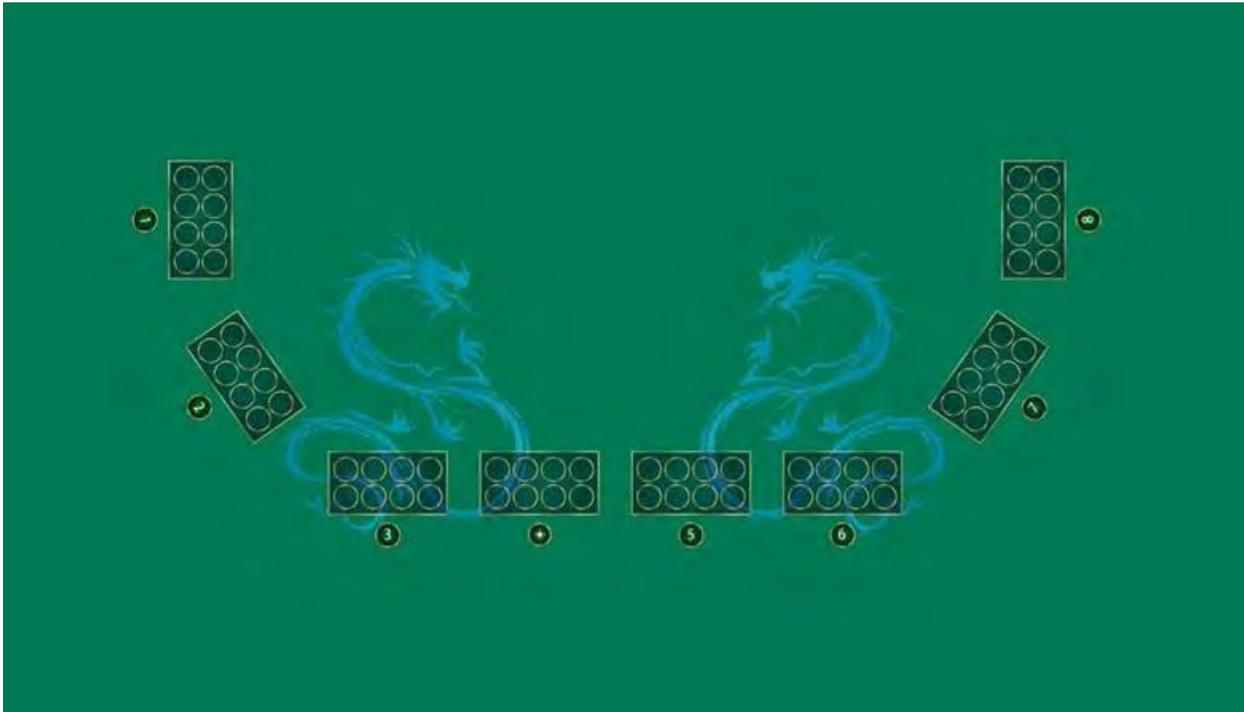
Once all hands have been completed according to the guidelines above, the player's wagers are settled. The setting of wagers will start with the player with the Action Button, followed by the backline bettor for that seat, and will continue in a clockwise manner around the table in this order. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players. The following shall apply for each possible outcome when determining which hand wins, loses, or if there is a push.

- The Pai Gow Tiles base game wager wins if the player's two-tile high hand and two-tile low hand ranks higher than the player-dealer's two-tile high hand and two-tile low hand.

## Pai Gow Tiles

- The Pai Gow Tiles base game wager loses if the player's two-tile high hand and the two-tile low hand ranks lower than the player-dealer's two-tile high hand and two-tile low hand.
- The Pai Gow Tiles base game wager 'pushes' if one of the hands held by the player ranks higher than the player-dealer's hands and the other hand ranks lower than the player-dealer's hand. In this case, neither the player nor the player-dealer wins or loses; the wager is a 'push' and is returned to the player.
- If both hands are identical in rank to the player-dealer's hands the player-dealer wins.
- The player-dealer will pay all winning base game wagers.
- The player-dealer will collect all losing base game wagers.

### Table Layout



### Collection Rate Schedule

For wagering limits and collection rates for the game of Pai Gow Tiles, please refer to the California Games Collection Rates (GEGA-002896).

# Commission-Free



# Baccarat Dragon Bonus

**\*Commission Free Baccarat is NOT owned, patented and/or copyrighted.  
\*The Dragon Bonus is owned, patented and/or copyrighted by ShuffleMaster Inc.**

Please submit your agreement with the Owner authorizing play of the Game in your gambling establishment together with any request for Bureau of Gambling Control (Bureau) approval to play this game. Please note that the Bureau is making the details of this game available to the public as required by subdivision (g) of Business and Professions Code section 19826, but the posting does not waive any rights to the game content which may be held by Owner. The terms of any agreement with Owner are to be negotiated between the gambling establishment and Owner, and any dispute or asserted breach related thereto are private matters which will not be resolved by the Bureau.

## Commission-Free Baccarat Dragon Bonus

### Type of Game

The game of Commission Free Baccarat Dragon Bonus utilizes a player-dealer position and is a California game. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

### Object of the Game

The object of the game is to place a bet on the hand, either player or banker, that will have an accumulated point value closer to nine than the other hand.

### Description of the Deck and Number of Decks Used

The game is played using a standard 52-card deck and no jokers. Cards may be dealt using either a multiple deck "shoe" or an automated shuffling machine. In either case, eight decks shall be used.

### Card Values and Hand Rankings

The value of each card used in Commission Free Baccarat Dragon Bonus shall be as follows: aces have a value of one, picture cards have a value of ten, and all other cards have their face value. When the total numerical value of the cards equals ten or more, only the right-hand digit (numeric count) is considered. The ranking of hands for Commission Free Baccarat Dragon Bonus, in order from highest to lowest rank, shall be:

Hand Dealt	Hand Requirements
<b>Natural 9</b>	A two card hand that has a value of nine. A Natural 9 shall only be achieved when the first two cards dealt to a hand is valued at nine, according to the rules above.
<b>Natural 8</b>	A two card hand that has a value of eight. A Natural 8 shall only be achieved when the first two cards dealt to a hand is valued at eight, according to the rules above.
<b>Nine or Eight</b>	A three card hand that has a value of nine or eight.
<b>Seven through Zero</b>	A two or three card hand that has a value of seven, six, five, four, three, two, one or zero.

### Description of Table Used and Total Number of Seated Positions

The game shall be played on either a standard blackjack table that accommodates up to seven players and a player-dealer position for a total of eight seated positions or a standard baccarat table that accommodates up to thirteen players and a player-dealer position for a total of fourteen seated positions. Within each betting area for each seated player, there shall be five separate betting spaces specifically designated for five separate wagers; the Player line, the Banker line, the Tie Bet, the Player Dragon Bonus Bet, and the Banker Dragon Bonus Bet. Each betting space at the table has a fixed amount for wagering limits defining the minimum and maximum amounts that may be wagered. Players must bet at least the table minimum. Back-line betting is permitted on all wagers.

### Method used to Determine Action and Distribution of Cards

The game utilizes an action button to determine which player receives first action on their wager. The second card dealt to the banker hand determines the position of the action button. The player-dealer position is not counted when determining where the action button shall be placed. The other seats, in clockwise rotation, starting with the player to the left of the house dealer and continuing left to right, respectively represent the numbers of the second card dealt to the banker hand. When determining where the action button will be placed, cards will hold the following values: Ace is one, 2 through 9 have their face value, jack is eleven, queen is twelve, and king is thirteen.

## Commission-Free Baccarat Dragon Bonus

Wagers will be settled in the following order from player to player: all Player line wagers, then all Banker line wagers, then all Tie Bet wagers, then all Player Dragon Bonus Bet wagers, then all Banker Dragon Bonus Bet wagers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players

### Dealing Procedures and Round of Play

At the start of a game, a player is offered the player-dealer position. Once a player-dealer position has been established for that game, the house dealer shall wait for each player to make their wager in accordance with the table limits.

Each player then has the following option(s) when placing their wager(s):

- The Player line which pays 1 to 1;
- The Banker line which pays 1 to 1 on all wins except 6, which shall pay 1 to 2;
- Place a wager on the Tie Bet which pays 9 to 1;
- If a player placed a wager on the player line or the banker line, that player may place a wager on the Player Dragon Bonus Bet and/or the Banker Dragon Bonus Bet, which pays according to the appropriate pay table below.

Once all wagers are placed, the house dealer deals one card to the right and one card to the left, one by one in rotation, until each hand has a total of two cards each. All cards are dealt face-up. The hand to the left of the house dealer is a community hand that belongs to those that placed a wager on the Banker line. The hand to the right of the house dealer is a community hand that belongs to those that placed a wager on the Player line. The player's hand is resolved first and then the banker's hand is resolved. The hand that is closest to nine wins. After the house dealer delivers the first two cards to both the Player line and Banker line, the following Baccarat rules are followed.

- The player's hand must stand when the hand is valued at 6 through 9, and must hit when the hand is valued at 5 or less.
- If the player's hand stands, then the dealer hand hits on a total of 5 or less.
- If the player's hand hits for a complete hand then the banker's hand hits using the following rules:
  - If the banker's hand total is 3, then the banker's hand is dealt a third card unless the third card dealt to the player's hand was an 8.
  - If the banker's hand total is 4, then the banker's hand is dealt a third card unless the third card dealt to the player's hand was a 0, 1, 8, or 9.
  - If the banker's hand total is 5, then the banker's hand is dealt a third card if the third card dealt to the player's hand was 4, 5, 6, or 7.
  - If the banker's hand total is 6, then the banker's hand is dealt a third card if the third card dealt to the player's hand was a 6 or 7.

The following chart shows when the banker hits (H) or stands (S) according to the rules above:

Banker's Score	Player's Third Card									
	0	1	2	3	4	5	6	7	8	9
7	S	S	S	S	S	S	S	S	S	S
6	S	S	S	S	S	S	H	H	S	S
5	S	S	S	S	H	H	H	H	S	S
4	S	S	H	H	H	H	H	H	S	S
3	H	H	H	H	H	H	H	H	S	H
2	H	H	H	H	H	H	H	H	H	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

## Commission-Free Baccarat Dragon Bonus

### **How Wagers are Paid, Collected and Pushed**

Once both hands have been completed, according to the guidelines above, the player's wagers are settled. The following shall apply for each possible outcome when determining the winner. The player-dealer shall pay and collect all wagers accordingly:

- The player-dealer shall pay all winning Player line wagers made by players when the player's hand is closer to nine than the banker's hand.
- The player-dealer shall pay all winning Banker line wagers made by players when the banker's hand is closer to nine than the player's hand. If the banker's hand wins with a total of six, the wager shall only receive half pay (1 to 2).
- The player-dealer shall collect all losing Player line wagers when the banker's hand is closer to nine than the player's hand.
- The player-dealer shall collect all losing Banker line wagers when the player's hand is closer to nine than the banker's hand.
- If the first two cards dealt to the player hand equal a natural, the banker hand shall not be allowed to draw any additional cards and the hands shall be settled as-is.
- If the first two cards dealt to the banker hand equal a natural, the player hand shall not be allowed to draw any additional cards and the hands shall be settled as-is.

### **Tie Bet**

- For each seated position, there shall be one separate and specifically designated area for the placement of a Tie Bet wager. A player may place a Tie Bet wager even if he/she has not also placed either a Player line wager or a Banker line wager prior to the initial deal.
- The player-dealer shall pay all winning Tie Bet wagers when the total of the player's hand and the total of the banker's hand are equal.
- The player-dealer shall collect all losing Tie Bet wagers when the total of the player's hand and the total of the banker's hand are not equal.
- Seated players as well as back-line bettors may place a Tie Bet wager.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Tie Bet and any collection fees that may be taken.
- The Tie Bet takes into account the total value of the player's hand and the banker's hand after each hand has been completed according to the rules above. In the event of a tie (0 - 9) between the player's hand and the banker's hand, the Tie Bet wager shall win. In the event that the player's hand and the banker's hand are different, the Tie Bet wager loses.
- Winning Tie Bet wagers shall be paid 9 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

### **Player Dragon Bonus Bet and Banker Dragon Bonus Bet**

- For each seated position, there shall be two separate and specifically designated areas for the placement of two separate wagers; the Player Dragon Bonus Bet and the Banker Dragon Bonus Bet. A player may only place a Player Dragon Bonus Bet or a Banker Dragon Bonus Bet wager if they have also placed either a player line wager or a banker line wager prior to the initial deal.
- Regardless of what hand a player wagered on, a player may wager on the Player Dragon Bonus Bet, the Banker Dragon Bonus Bet, or both.
- Seated players as well as back-line bettors may place a Player Dragon Bonus Bet or Banker Dragon Bonus Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Player Dragon Bonus Bet and the Banker Dragon Bonus Bet and any collection fees that may be taken.
- The Player Dragon Bonus Bet wager takes into account the final value of the player's hand and the final value of the banker's hand. If a player wagers on the Player Dragon Bonus Bet and the player's

## Commission-Free Baccarat Dragon Bonus

hand beats the banker's hand by a spread of four points or greater, the Player Dragon Bonus Bet wager wins. Additionally, if the player's hand is a natural and the hand wins, the Player Dragon Bonus Bet wager shall win. If the player's hand beats the banker's hand by a spread of three points or less, loses to the banker's hand, or the player and the banker hands are of the same value (tie) but the hands are not naturals, the Player Dragon Bonus Bet wager shall lose. In the event that the player's hand and the banker's hand are of the same value (tie) and are natural hands, the Player Dragon Bonus Bet wager shall push.

- The Banker Dragon Bonus Bet takes into account the final value of the banker's hand and the final value of the player's hand. If a player wagers on the Banker Dragon Bonus Bet and the banker's hand beats the player's hand by a spread of four points or greater, the Banker Dragon Bonus Bet wager wins. Additionally, if the banker's hand is a natural and the hand wins, the Banker Dragon Bonus Bet wager shall win. If the banker's hand beats the player's hand by a spread of three points or less, loses to the player's hand, or the banker and the player's hands are of the same value (tie) but the hands are not naturals, the Banker Dragon Bonus Bet wager shall lose. In the event that the banker's hand and the player's hand are of the same value (tie) and are natural hands, the Banker Dragon Bonus Bet wager shall push.
- The player-dealer shall pay all winning Player Dragon Bonus Bet and Banker Dragon Bonus Bet wagers and shall collect all losing Player Dragon Bonus Bet and Banker Dragon Bonus Bet wagers. Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.
- Winning Player Dragon Bonus Bet and Banker Dragon Bonus Bet wagers shall be paid according to the pay table, as shown below:

**Player Dragon Bonus Bet and Banker Dragon Bonus Bet Pay Table**

Hand Dealt	Payout
Natural Winner	1 to 1
Natural Ties	Push
4 point difference	1 to 1
5 point difference	2 to 1
6 point difference	4 to 1
7 point difference	6 to 1
8 point difference	10 to 1
9 point difference	30 to 1

## Commission-Free Baccarat Dragon Bonus

### **Wagering Limits and Collection Fees**

For **schedule options 1-12**, a collection fee shall be taken per hand from the player-dealer position based on the total amount that all players have wagered on the player line, banker line, tie bet, Player Dragon Bonus Bet, and Dealer Dragon Bonus Bet, prior to cards being dealt or any round of play being conducted. Players shall not be required to pay an additional collection fee for placing a wager on the player line, banker line, tie bet, the Player Dragon Bonus Bet, or the Dealer Dragon Bonus Bet. The maximum amount a player may wager on the tie bet, Player Dragon Bonus Bet and Dealer Dragon Bonus Bet is \$150. The collection fees must be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing. Only one collection schedule, which utilizes one table limit and the specified collection fees for that table limit, as listed below, shall be used at a table at any one time. Furthermore, the collection rates may not be calculated as a portion of wagers made or winnings earned. Collection rates and fees shall be determined prior to the start of play of any hand or round. Rates may not be calculated as a fraction or percentage of wagers made or winnings earned. Flat fees on wagers may be assessed at different collection rates. However, no more than five collection rates may be permitted per table limit. The approved collection fees and schedules for the game of Commission Fee Baccarat are as shown below:

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Schedule Option	Table Limit	Total Table Action	Player-Dealer Fee	Player Collection Fee
1	\$5 - \$500	\$5 - \$100	\$0.50	\$0.00
		\$101 - \$200	\$1.00	
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 +	\$5.00	
2	\$5 - \$750	\$5 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$4.00	
		\$1,001 +	\$7.00	
3	\$5 - \$1,000	\$5 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$5.00	
		\$1,001 +	\$10.00	
4	\$5 - \$1,000	\$5 - \$200	\$1.00	\$0.00
		\$201 - \$400	\$2.00	
		\$401 - \$600	\$5.00	
		\$601 - \$1,000	\$8.00	
		\$1,001 +	\$12.00	
5	\$10 - \$1,000	\$10 - \$100	\$0.50	\$0.00
		\$101 - \$200	\$1.00	
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 +	\$7.00	
6	\$10 - \$1,500	\$10 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$4.00	
		\$1,001 +	\$7.00	

## Commission-Free Baccarat Dragon Bonus

7	\$10 - \$2,000	\$5 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$5.00	
		\$1,001 +	\$10.00	
8	\$10 - \$2,500	\$10 - \$200	\$1.00	\$0.00
		\$201 - \$400	\$2.00	
		\$401 - \$600	\$5.00	
		\$601 - \$1,000	\$8.00	
		\$1,001 +	\$12.00	
9	\$25 - \$1,000	\$25 - \$100	\$1.00	\$0.00
		\$101 - \$200	\$2.00	
		\$201 - \$300	\$3.00	
		\$301 - \$500	\$4.00	
		\$501 +	\$7.00	
10	\$25 - \$1,500	\$25 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$4.00	
		\$1,001 +	\$7.00	
11	\$25 - \$2,000	\$25 - \$200	\$1.00	\$0.00
		\$201 - \$300	\$2.00	
		\$301 - \$500	\$3.00	
		\$501 - \$1,000	\$5.00	
		\$1,001 +	\$10.00	
12	\$25 - \$2,500	\$25 - \$200	\$1.00	\$0.00
		\$201 - \$400	\$2.00	
		\$401 - \$600	\$5.00	
		\$601 - \$1,000	\$8.00	
		\$1,001 +	\$12.00	

## Commission-Free Baccarat Dragon Bonus

### Options Sheet

Cardrooms that would like to offer Commission Free Baccarat Dragon Bonus must fill out and submit this sheet along with all other requirements as stated in the BGC Standard Game Rules Instruction Sheet. The following options are available for individual casinos to cater to the needs of their customers:

**Backline Betting Options:** If a cardroom wishes to offer backline betting please check the appropriate box below. **Please check only one box.**

**YES** - If yes, please include a table layout applicable to backline betting. In addition, please check the appropriate boxes for which backline betting is allowed. **More than one box may be checked.**

Base Game Wager     Tie Bet Wager     Player Dragon Bonus Bet Wager and Banker Dragon Bonus Bet Wager

**NO**

**Tie Bet Pay Options:** Please check only one box.

Pays 8 to 1

Pays 9 to 1

**Action Button Options** – Please check only one box.

**No Action Button Utilized** – Both the deal and settling of wagers will start with the player to the left of the player-dealer and continue in a clockwise manner.

**Action Button Utilized** - The game utilizes an action button to determine which player receives first action on their wager. The second card dealt to the banker hand determines the position of the action button. The player-dealer position is not counted when determining where the action button shall be placed. The other seats, in clockwise rotation, starting with the player to the left of the house dealer and continuing left to right, respectively represent the numbers of the second card dealt to the banker hand. When determining where the action button will be placed, cards will hold the following values: Ace is one, 2 through 9 have their face value, jack is eleven, queen is twelve, and king is thirteen.

# Commission-Free Baccarat Dragon Bonus

ACTUAL TABLE LAYOUT WILL NOT HAVE CIRCLES FOR BACKLINE BETTING



# EZ BACCARAT™ PANDA 8



\*EZ Baccarat Panda 8 is owned, patented and/or copyrighted by DEQ Systems Corp. Please submit your agreement with the Owner authorizing play of Game in your gambling establishment together with any request for Bureau of Gambling Control (Bureau) approval to play this game. Please note that the Bureau is making the details of this game available to the public as required by subdivision (g) of Business and Professions Code section 19826, but the posting does not waive any rights to the game content which may be held by Owner. The terms of any agreement with Owner are to be negotiated between the gambling establishment and Owner, and any dispute or asserted breach related thereto are private matters which will not be resolved by the Bureau.

**Type of Game**

The game of EZ Baccarat Panda 8 utilizes a player-dealer position and is a California game. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. The gambling enterprise does not participate in the actual play of the game and has no interest in the outcome of the play.

**Object of the Game**

The object of the game is to assemble two hands of two or three cards with an accumulated point value as close to nine as possible.

**Description of the Deck and Number of Decks Used**

The game is played using a standard 52-card deck and no jokers. Cards will be dealt using a multiple deck shoe. A minimum of three decks and a maximum of eight decks shall be used during the play of the game.

**Card Values and Hand Rankings**

The value of each card used in EZ Baccarat Panda 8, shall be as follows: picture cards (king, queen, jack) and 10's have a value of zero, an ace has a value of one, and all other cards have their face value. When the total numerical value of the cards equals ten or more, only the right-hand digit (numeric count) is considered. The ranking of hands for EZ Baccarat Panda 8, in order from highest to lowest rank, shall be:

<b>Hand Dealt</b>	<b>Hand Requirements</b>
<b>Natural 9</b>	A two card hand that has a value of nine. A Natural 9 shall only be achieved when the first two cards dealt to a hand is valued at nine, according to the rules above.
<b>Natural 8</b>	A two card hand that has a value of eight. A Natural 8 shall only be achieved when the first two cards dealt to a hand is valued at eight, according to the rules above.
<b>Nine or Eight</b>	A three card hand that has a value of nine or eight.
<b>Seven through Zero</b>	A two or three card hand that has a value of seven, six, five, four, three, two, one or zero.

**Description of Table Used and Total Number of Seated Positions**

The game shall be played on either a standard blackjack table that accommodates up to seven players and a player-dealer position for a total of eight seated positions or a standard baccarat table that accommodates up to thirteen players and a player-dealer position for a total of fourteen seated positions. Within each betting area for each seated player, there shall be five separate betting spaces specifically designated for five separate wagers; the player line, the banker line, the Tie Bet, the Panda 8 wager, and the Dragon 7 Bonus Bet. Each betting space at the table has a fixed amount for wagering limits defining the minimum and maximum amounts that may be wagered. Players must bet at least the table minimum. Back-line betting is permitted for all wagers.

**Method used to Determine Action and Distribution of Cards**

The game utilizes an action button to determine which player receives first action on their wager. The second card dealt to the banker line determines the position of the action button. The player-dealer position is not counted when determining where the action button shall be placed. The other seats, in clockwise rotation, starting with the player to the left of the house dealer and continuing left to right, respectively represent the other numbers. When determining where the action button will be placed, cards will hold the following values: Ace is one, 2 through 9 have their face value, jack is eleven, queen is twelve, and king is thirteen.

**Dealing Procedures and Round of Play**

At the start of a game a player is offered the player-dealer position. Once accomplished, the house dealer shall wait for each player to make their wager in accordance with the table limits.

Each player has the following options when placing their wager(s):

- The player line which pays 1 to 1;
- The banker line which pays 1 to 1;
- The Tie Bet, which pays 9 to 1;
- If a player placed a wager on either the player line or the banker line, that player may place a wager on the Dragon 7 Bonus Bet, which pays 40 to 1.
- If a player placed a wager on either the player line or the banker line, that player may place a wager on the Panda 8, which pays 25 to 1.

Once all wagers are placed, the house dealer deals one card to the right and one card to the left, one by one in rotation, until each hand has a total of two cards each. All cards are dealt face-up. The hand to the left of the house dealer is a community hand that belongs to those that placed a bet on the banker line. The hand to the right of the house dealer is a community hand that belongs to those that placed a bet on the player line. The player's hand is resolved first and then the banker's hand is resolved. The hand that is closest to nine wins. After the house dealer delivers the first two cards to both the Player line and Banker line, the following Baccarat rules are followed.

- The player's hand must stand when the hand is valued at 6 through 9, and must hit when the hand is valued at 5 or less.
- If the player's hand stands, then the dealer hand hits on a total of 5 or less.
- If the player's hand hits for a complete hand then the banker's hand hits using the following rules:
  - o If the banker's hand total is 3, then the banker's hand is dealt a third card unless the third card dealt to the player's hand was an 8.
  - o If the banker's hand total is 4, then the banker's hand is dealt a third card unless the third card dealt to the player's hand was a 0, 1, 8, or 9.
  - o If the banker's hand total is 5, then the banker's hand is dealt a third card if the third card dealt to the player's hand was 4, 5, 6, or 7.
  - o If the banker's hand total is 6, then the banker's hand is dealt a third card if the third card dealt to the player's hand was a 6 or 7.

The following chart shows when the banker hits (H) or stands (S) according to the rules above:

Banker's Score	Player's Third Card									
	0	1	2	3	4	5	6	7	8	9
7	S	S	S	S	S	S	S	S	S	S
6	S	S	S	S	S	S	H	H	S	S
5	S	S	S	S	H	H	H	H	S	S
4	S	S	H	H	H	H	H	H	S	S
3	H	H	H	H	H	H	H	H	S	H
2	H	H	H	H	H	H	H	H	H	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

The house dealer must use the "house way" when a player requests the house dealer to play an additional wager. House way hands shall be set as follows: player hand hits on five or below and stands on six or more

**How Each Wager Wins, Loses, or Pushes**

Once both hands have been completed, according to the guidelines above, the player's wagers are settled. The following shall apply for each possible outcome when determining the winner. The player-dealer shall pay and collect all wagers accordingly:

- The player-dealer shall pay all winning player line wagers made by players when the player hand is closer to nine than the banker hand.
- The player-dealer shall pay all winning banker line wagers made by players when the banker hand is closer to nine than the player hand.
- The player-dealer shall collect all losing player line wagers made by players when the banker hand is closer to nine than the player hand.
- The player player-dealer shall collect all losing banker line wagers made by players when the player hand is closer to nine than the banker hand.

**Tie Bet**

- For each seated position, there shall be one separate and specifically designated area for the placement of a Tie Bet wager. A player may place a Tie Bet wager even if he/she has not also placed either a Player line wager or a Banker line wager prior to the initial deal.
- The player-dealer shall pay all winning Tie Bet wagers when the total of the player's hand and the total of the banker's hand are equal.
- The player-dealer shall collect all losing Tie Bet wagers when the total of the player's hand and the total of the banker's hand are not equal.
- Backline betting is permitted on the Tie Bet wager.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Tie Bet and any collection fees that may be taken.
- The Tie Bet takes into account the total value of the player's hand and the total value of the banker's hand, regardless of the number of cards each hand has, at the completion of the round. Each hand must be played according to the guidelines above. In the event that the player's hand and the banker's hand are of the same value (tie), the tie bet wager shall win. In the event that the player's hand and the banker's hand are not of the same value, the player-dealer shall win the tie bet wager.
- All winning Tie Bet wagers shall be paid 9 to 1.
- Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

**Dragon 7 Bonus Bet**

- For each seated position, there shall be one separate and specifically designated area for the placement of a Dragon 7 Bonus Bet wager. A player may only place a Dragon 7 Bonus Bet wager if they have also placed a wager on either the player line or on the banker line prior to the initial deal.
- Back-line betting is permitted on the Dragon 7 Bonus Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Dragon 7 Bonus Bet and any collection fees that may be taken.
- If the banker hand has a point value of seven using three cards and the player's hand has a value of six or less, regardless of the number of cards, the Dragon 7 Bonus Bet wins. The Dragon 7 Bonus Bet shall lose on all other outcomes.
- All winning Dragon 7 Bonus Bet wagers shall be paid 40 to 1.
- The player-dealer shall pay all winning Dragon 7 Bonus Bet wagers and shall collect all losing Dragon 7 Bonus Bet wagers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

**Panda 8 Bet**

- For each seated position, there shall be one separate and specifically designated area for the placement of a Panda 8 Bet wager. A player may only place a Panda 8 Bet wager if they have also placed a wager on either the player line or on the banker line prior to the initial deal.
- Back-line betting is permitted on the Panda 8 Bet.
- See the collection rate schedule for restrictions on the amount that may be wagered on the Panda 8 Bet and any collection fees that may be taken.
- If the player hand has a point value of eight using three cards and the banker's hand has a value of seven or less, regardless of the number of cards, the Panda 8 Bet wins. The Panda 8 Bet shall lose on all other outcomes.
- All winning Panda 8 Bet wagers shall be paid 25 to 1.
- The player-dealer shall pay all winning Panda 8 Bet wagers and shall collect all losing Panda 8 Bet wagers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the players.

**Equipment Used**

**EZTRAK™: Baccarat Edition** is an LCD-based hand tracking system that provides players with valuable statistical data, enabling them to calculate trends and percentages for any type of Baccarat table games including the very popular EZ Baccarat™.

**Key Features**

- Table game min and max amounts
- Numbers and percentages for Player, Banker, Tie Bets, Dragon 7 and Panda 8 bets
- The occurrence of Naturals
- The number of hands per shoe
- Previous shoe statistics
- A timer (optional) that automatically closes all bets for the hand, speeding up hands per hour.

**Collection Fee Schedule: How and When are House Fees Collected**

For **schedule options 1 through 8** a collection fee shall be taken per hand from the player-dealer position based on the total amount that all players have wagered "Total Table Action" on the Player line, Banker line, Tie, Dragon 7, and Panda 8 at the table, prior to cards being dealt or any round of play being conducted. For **schedule options 1 and 2** the player collection fee is based off of the total amount each player has wagered on the Player line, Banker line, Tie, Dragon 7, and Panda 8 at the table, prior to cards being dealt or any round of play being conducted. The Tie bet wager may be less than, equal to, or greater than the game wager but must be within the minimum and maximum table limits. The Dragon 7 and Panda 8 wagers may be less than, equal to, or greater than the game wager but must be within a minimum of \$5 and a maximum of \$500. For **schedule option 3 through 8**, there shall be no collection taken from each player for placing any base wager or bonus bet. The collection fees shall be taken per hand, from the player-dealer position based on the total monetary value of all game wagers and bonus bet wagers that are placed by players before the cards are dealt, referred to as total table action. Any position on the table would be allowed to wager in any spot where no one has placed a wager, the seated player would have first betting opportunity if they elect to wager. The collection fees shall be collected prior to cards being dealt or any round of play being conducted. The collection fees shall be pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing. Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed below, shall be used at a table at any one time. Rates may not be calculated as a fraction or percentage of wagers made or winnings earned. Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit. The approved collection fees and schedules for the game of EZ Baccarat Panda 8 are shown below:

Schedule Option	Table Limit	Player Wager	Player Fee	Total Table Action	Player/Dealer Fee
1	\$5-\$1,000	\$5-\$50	\$0.50	\$5-\$50	\$0.50
		\$51-\$100	\$1.00	\$51-\$100	\$1.00
		\$101-\$300	\$2.00	\$101-\$300	\$2.00
		\$301-\$500	\$3.00	\$301-\$500	\$3.00
		\$501+	\$5.00	\$501+	\$5.00
2	\$10-\$2,000	\$10-\$100	\$0.50	\$10-\$100	\$0.50
		\$101-\$200	\$1.00	\$101-\$200	\$1.00
		\$201-\$300	\$2.00	\$201-\$500	\$3.00
		\$301-\$500	\$3.00	\$501-\$1,000	\$6.00
		\$501+	\$5.00	\$1,000+	\$8.00

**EZ BACCARAT PANDA 8**

Schedule Option	Table Limit	Player Fee	Total Table Action	Player/Dealer Fee
3	\$5-\$500	\$0	\$5-\$50	\$0.50
			\$51-\$100	\$1.00
			\$101-\$300	\$1.50
			\$301-\$500	\$3.00
			\$501+	\$4.00
4	\$10-\$1,000	\$0	\$10-\$100	\$0.50
			\$101-\$300	\$1.00
			\$301-\$500	\$3.00
			\$501-\$1,000	\$5.00
			\$1,000+	\$10.00
5	\$25-\$2,000	\$0	\$25-\$200	\$1.00
			\$201-\$500	\$3.00
			\$501-\$1,000	\$6.00
			\$1,001-\$2,000	\$12.00
			\$2,000+	\$20.00
6	\$50-\$5,000	\$0	\$50-\$200	\$1.00
			\$201-\$500	\$3.00
			\$501-\$1,000	\$5.00
			\$1,001-\$2,000	\$10.00
			\$2,001+	\$20.00
7	\$5-\$1,000	\$0	\$5-\$100	\$1.00
			\$101-\$300	\$2.00
			\$301-\$500	\$4.00
			\$501-\$1,000	\$7.00
			\$1,000+	\$10.00
8	\$10-\$2,000	\$0	\$50-\$200	\$1.00
			\$201-\$500	\$3.00
			\$501-\$1,000	\$5.00
			\$1,001-\$2,000	\$15.00
			\$2,001+	\$25.00





## Fortune Pai Gow Poker

### **Standards of play:**

Fortune Pai Gow Poker adds a bonus bet element to the traditional game of Pai Gow Poker played in California Cardrooms. Each player competes against the Player-dealer to make the best possible hand.

In Fortune Pai Gow Poker, a player can place an optional Fortune Bonus Bet. A player that wagers at least \$5 on the Fortune Bonus Bet qualifies for an Envy Bonus prize.

### **Type of card deck used:**

Fortune Pai Gow Poker is played with a standard 52 card deck including a Joker for a total of 53 cards. The Joker is used as Aces, or to complete Straights and Flushes only.

The rank of each card used in Fortune Pai Gow Poker, in order of highest to lowest rank, shall be: Ace, King, Queen, Jack, Ten, 9, 8, 7, 6, 5, 4, 3, 2. All suits shall be considered equal in rank.

The hand rankings for the game of Fortune Pai Gow Poker, in order of highest to lowest, are as follows:

<b><i>Hand Dealt</i></b>	<b><i>Hand Requirements</i></b>
<b><i>7 Card Straight Flush (No Joker)</i></b>	<i>A hand that consists of seven cards of the same suit in consecutive ranking that does not utilize a joker. An ace, king, queen, jack, 10, 9, and 8 is the highest ranked 7 Card Straight Flush (No Joker) hand and a 7, 6, 5, 4, 3, 2 and ace is the lowest ranked 7 Card Straight Flush (No Joker) hand.</i>
<b><i>Royal Flush + Royal Match</i></b>	<i>A hand that consists of ace, king, queen, jack, 10 and king, queen suited.</i>

<b>7 Card Straight Flush (With Joker)</b>	<i>A hand that consists of seven cards of the same suit in consecutive ranking that utilizes a joker. An ace, king, queen, jack, 10, 9, and 8 is the highest ranked 7 Card Straight Flush (With Joker) hand, with one of those cards being substituted with a joker, and a 7, 6, 5, 4, 3, 2 and ace is the lowest ranked 7 Card Straight Flush (With Joker) hand, with one of those cards being substituted with a joker.</i>
<b>Five Aces</b>	<i>A hand that consists of five cards containing all aces.</i>
<b>Royal Flush</b>	<i>A hand that consists of an ace, king, queen, jack and 10 of the same suit.</i>
<b>Straight Flush</b>	<i>A hand that consists of five cards of the same suit in consecutive ranking. A king, queen, jack, 10 and 9 is the highest ranked Straight Flush and a 5, 4, 3, 2 and ace is the lowest ranked Straight Flush.</i>
<b>Four of a Kind</b>	<i>A hand that consists of four cards of the same rank. Four aces is the highest ranked Four of a Kind and four 2's is the lowest ranked Four of a Kind.</i>
<b>Full House</b>	<i>A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2's and two 3's is the lowest ranked Full House.</i>
<b>Full House</b>	<i>A hand that consists of a Three of a Kind and a Pair. Three aces and two kings is the highest ranked Full House and three 2's and two 3's is the lowest ranked Full House.</i>
<b>Flush</b>	<i>A hand that consists of five cards of the same suit, but that are not in consecutive ranking. An ace, king, queen, jack and 9 is the highest ranked Flush and a 7, 6, 5, 4, 2 is the lowest ranked Flush.</i>
<b>Straight</b>	<i>A hand that consists of five cards that are in consecutive ranking, but that are not the same suit. An ace, king, queen, jack and 10 is the highest ranked Straight and a 5, 4, 3, 2 and ace is the lowest ranked Straight.</i>
<b>Three of a Kind</b>	<i>A hand that consists of three cards of the same rank. Three aces is the highest ranked Three of a Kind and three 2's is the lowest ranked Three of a Kind.</i>
<b>Two Pairs</b>	<i>A hand that consists of two pairs. Two aces and two kings is the highest ranked Two Pairs and two 3's and two 2's is the lowest ranked Two Pairs.</i>
<b>One Pair</b>	<i>A hand that consists of two cards of the same rank. Two aces is the highest ranked Pair and two 2's is the lowest ranked Pair.</i>
<b>High Card</b>	<i>A hand that consists of five cards that do not make any of the hands listed above. An ace, king, queen, jack and 9 is the highest ranked High Card hand and 7, 6, 5, 4, 2 is the lowest ranked High Card hand.</i>

**Dealing procedures:**

- ❖ The casino dealer will complete the deal of seven piles of seven cards face down in front of the casino dealer. When dealing the seven piles of seven cards, the casino dealer shall deal one card at a time to in front of them until there are seven cards, starting from left to right. Once there are seven cards laid out, the casino dealer shall deal each pile another card, from right to left, giving each pile a total of two cards. This process of dealing cards left to right, then right to left, shall be completed until each pile has seven cards. The remaining four cards shall be placed in the discard pile.
- ❖ Once cards have been stacked, the Player-dealer randomly selects which pile will be distributed to the first player who receives the "Action" button. The casino dealer identifies the hand by placing a button marked "Action" on this pile by pushing it forward and turning the pile behind it side ways.
- ❖ To determine the placement of the "Action" button, the Player-dealer shakes a Dice Cup containing three standard dice. The sum of the dice indicates to which seat the first pile of seven cards will be distributed. The Player-dealer's position is always one, eight, and fifteen. Other seats, in clockwise rotation, respectively represent the other numbers. If the numerical total of the dice are one, eight, or fifteen, the Player-dealer shall receive the first set of cards and the player to the left of the Player-dealer shall receive the "Action" button. Wagers shall be settled in a clockwise manner around the table, starting with the player with the "Action" button. Furthermore, all wagers shall be settled from seat to seat in the following order: the Fortune Pai Gow Poker game wager, then the Fortune Bonus Bet wager, and then the Envy Bonus. Once the Player-dealer's wager has been exhausted, the wagers not covered by the Player-dealer shall be returned to the respective players.
- ❖ Once the "Action" button position is determined, the casino dealer shall distribute the seven piles of cards, starting with the pile that has the "Action" button and continuing clockwise around the table. All seven piles of cards will be distributed to all seats at the table, regardless of whether a player is seated at each position or a wager has been placed. Once all of the piles of cards have been distributed, the casino dealer will collect the cards distributed to seats without a wager and place them in the discard pile.

**Type of gaming table utilized for this game:**

An industry standard Pai Gow Poker table will be used to play Fortune Pai Gow Poker. A table felt with the game name and segregated marked Fortune Bonus Bet areas. The game will be played on a standard pai gow poker table

**Number of players in the game:**

Fortune Pai Gow Poker is played on a standard Pai Gow Poker table which seats a maximum of seven players including the player/dealer position for a total of eight seated positions.

**How and when are house fees collected:**

- ❖ Backline betting is permitted on all wagers.
- ❖ Fortune Pai Gow Poker utilizes a Player-dealer position and is a California game. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands. Additionally, the Player-dealer position is identified with a "Bank" tile and is placed in front of that player's seat position. The Player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the Player-dealer's wager has been exhausted, the wagers not covered by the Player-dealer shall be returned to the respective players. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

**Betting scheme:**

Players may place wagers bearing in mind the posted table minimum and maximum. Players must make a Fortune Pai Gow Poker game wager and will then have the option to make a Fortune Bonus Bet wager as well. If a player wagers at least \$5 on the Fortune Bonus Bet, the player qualifies for the Envy Bonus and the casino dealer must place an "Envy" button next to that player's Fortune Bonus Bet wager.

The Player-dealer may place a wager to cover some or all of the action on the table.

**Round of Play**

- ❖ Each player and the Player-dealer put up any bets they wish to place for the next hand. Players have the option of placing a Fortune Bonus Bet wager at this time as well.
- ❖ The casino dealer will then follow dealing procedures and standards of play, as described above.
- ❖ Once the cards have been distributed, each player shall set their hands by arranging the seven cards into a two card hand which is placed in front of the five card hand, and a five card hand which is placed behind the two card hand. The five card hand must rank higher than the two card hand, according to the ranking of hands, as shown above.
- ❖ When all Players' hands have been set, the casino dealer exposes the Player-dealer's hand, and sets it according to the "House Way" chart, as shown in Attachment A.
- ❖ Once the Player-dealer's hands are set according to the "House Way," each player's hand is exposed, in turn, and compared to the Player-dealer's hands to determine the winners, losers, or tie hands.

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- ❖ Each Player's five card hand will be compared to the Player-dealer's five card hand, and each player's two card hand will be compared to the Player-dealer's two card hand, in turn, starting with the "Action" button, to determine the winner according to the following criteria:
  - a. The Fortune Pai Gow Poker game wager wins if the two card hand and the five card hand held by the player ranks higher than the Player-dealer's two card hand and the five card hand. Winning Fortune Pai Gow Poker game wagers are paid 1 to 1.
  - b. The Fortune Pai Gow Poker game wager loses if the two card hand and the five card hand held by the player ranks lower than the Player-dealer's two card hand and the five card hand.
  - c. The Fortune Pai Gow Poker game wager "pushes" if one of the hands held by the player ranks higher than the Player-dealer's corresponding hand, and the player's other hand ranks lower than the Player-dealer's corresponding hand. In this case, neither the player nor the Player-dealer wins or loses; the wager is a "push" and is returned to the player.
  - d. If one hand is identical in rank to the Player-dealer's hand, it is a "copy hand." The Player-dealer wins all "copy hands."
- ❖ Once the standard Pai Gow Poker wagers are settled (win, lose, tie/push) the casino dealer will determine if the player's hand qualifies for the Fortune Bonus Bet and/or the Envy Bonus.
- ❖ The Fortune Bonus bet considers the best hand possible among the player's seven cards.
- ❖ If the player's hand qualifies for payouts, the player is paid according to the posted pay table.
  - The casino dealer leaves the "Envy" button, if applicable, next to the player's original wager and payouts. The casino dealer will not pick up "Envy" buttons until all wagers are reconciled.
- ❖ If the player's hand does not qualify for payouts, the Player-dealer collects the Fortune Bonus Bet wager.
  - The casino dealer leaves the "Envy" button, if applicable, next to the player's Fortune Pai Gow Poker game wager and payouts. The casino dealer will not pick up "Envy" buttons until all wagers are reconciled.
- ❖ The Player-dealer pays any Envy Bonuses at the end of the round.
  - If at least one player has a Four of a Kind or higher, all players with "Envy" buttons win (see pay table).
  - In the event more than one player has at least Four of a Kind, then all players with "Envy" buttons win multiple payouts.
  - A player cannot win an Envy Bonus for their own hand or for the Player-dealer's hand.

- ❖ The Player-dealer collects all losing Fortune Bonus Bet wagers and pays all winning Fortune Bonus Bet wagers.
- ❖ The cards are collected, shuffled, and a new round begins.
- ❖ The Player-dealer position rotates in a systematic and continuous way among the seated players, and no one player may serve as the Player-dealer for more than two consecutive hands. The Player-dealer position rotates clockwise around the table.

## Fortune Bonus Bet

### **RULES OF PLAY**

- ❖ For each seated position, there shall be one separate and specifically designated area for the placement of a Fortune Bonus Bet wager. A player may only place a Fortune Bonus Bet wager if they have also placed a Fortune Pai Gow Poker game wager prior to the initial deal.
- ❖ Backline bettors as well as seated players are eligible to place a Fortune Bonus Bet wager.
- ❖ The Fortune Bonus Bet wager may be less than, equal to, or greater than the Fortune Pai Gow Poker game wager. However, the Fortune Bonus Bet wager must be within the minimum and maximum table limits.
- ❖ The Fortune Bonus Bet takes into account the first seven (7) cards dealt as a player's hand. In the event that the first seven (7) cards dealt to a player that placed a Fortune Bonus Bet wager is a pre-determined and designated qualifying hand, as shown below, the Fortune Bonus Bet wager shall win. The player shall then receive a monetary payout based on the bonus hand that the player has received and the payable, as shown below. Any other combination of the first seven (7) cards dealt, other than the hands shown below, shall lose. There is no opportunity for the Fortune Bonus Bet wager to tie as it is dependent on the cards dealt as the player's hand, not a comparison of cards or hands.
- ❖ The Joker can be used as an ace or to complete a straight or flush on the Fortune Bonus Bet.
- ❖ The Fortune Bonus Bet wager remains in action regardless of whether the player's Fortune Pai Gow Poker game wager wins, loses, or pushes.
- ❖ **The player-dealer shall pay all qualifying Fortune Bonus Bet wagers and shall collect all Fortune Bonus Bet wagers that did not qualify.** Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once

the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.

- ❖ Qualifying Fortune Bonus Bet wagers shall be paid according to the table, as shown below.

## Envy Bonus

- ❖ A player that places a wager of at least \$5 on the Fortune Bonus Bet shall receive an "Envy" button and may qualify for the Envy Bonus payout if another player who placed a Fortune Bonus Bet wager receives a pre-determined and designated qualifying hand, as shown below. Players shall receive one (1) "Envy" button for each Fortune Bonus Bet wager in an amount equal to or greater than \$5.
- ❖ Seated players as well as back-line bettors are eligible to receive an "Envy" button.
- ❖ The Envy Bonus takes into account the first seven (7) cards dealt as a player's hand. In the event that the first seven (7) cards dealt to a player that has placed a Fortune Bonus Bet wager is a pre-determined and designated qualifying hand, as shown below, all players with an "Envy" button shall win. However, a player is not eligible to win an Envy Bonus for their own hand if it qualifies for an Envy Bonus payout. However, if multiple players have made a seven (7) card qualifying Fortune Bonus Bet and Envy Bonus hand, then all players with an "Envy" button shall win, other than for their own hand. Players shall receive a fixed monetary payout based on the qualifying hand that another player has received and the paytable, as shown below. Any other combination of the first seven (7) cards dealt, other than the hands shown below, shall lose.
- ❖ The Envy Bonus may win regardless of the outcome of the Fortune Pai Gow Poker game wager.
- ❖ **The player-dealer shall pay all qualifying Envy Bonuses and shall collect all "Envy" buttons that did not qualify.** Wagers are collected or paid, to the extent that the player-dealer's wager covers. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.
- ❖ Qualifying Envy Bonus buttons shall be paid according to the table, as shown below.

**Fortune Bonus Bet and Envy Bonus Paytable –FPG-01**

Hand Dealt	Fortune Bonus Bet	Envy Bonus
7 Card Straight Flush (No Joker)	8,000 to 1	\$5,000
Royal Flush + Royal Match	2,000 to 1	\$1,000
7 Card Straight Flush (With Joker)	1,000 to 1	\$500
5 Aces	400 to 1	\$250
Royal Flush	150 to 1	\$50
Straight Flush	50 to 1	\$20
4 of a Kind	25 to 1	\$5
Full House	5 to 1	
Flush	4 to 1	
3 of a Kind	3 to 1	
Straight	2 to 1	

**Glossary of terms used in the controlled game:**

- Action Pile** The pile chosen by the Player-dealer, before the hand begins, which will be given out to the seated-position determined by the shake of the dice cup.
- “Action” button** A token used to designate where the settling of bets will begin (the action).
- Action Copy** The player position where the settling of bets begins. When a players hand is ranked equally to the Player-dealers hand.
- Envy Bonus** A payout that is made if a player wagers at least \$25 on the Fortune Bonus bet and at least one player has a four of a kind or higher, all players with Envy buttons win.
- Fortune Bonus** An optional wager that can be placed by a player and paid according the paytable.
- Player-dealer** Seated-position that, for any given hand of play, all other players at the table are playing against. The player in that position taking the Player-dealer position is also referred to as the Player-dealer.
- Seated-positions** The seven designated positions on the table (often designated with a number) where players may place bets and receive a hand.
- Push** When a player wins either the high or the low hand and the Player-dealer wins the other.

**Collection Fees and Wagering Limits**

For **schedule option 1**, the collection fees shall be taken per hand from the player-dealer position, based on the total amount that all players have wagered on the base game wager and the Fortune Bonus Bet, prior to cards being dealt or any round of play being conducted. A collection fee shall be taken per bet from each player, based on the total amount that a player has wagered on the base game wager and the Fortune Bonus Bet, prior to cards being dealt or any round of play being conducted. The collection fees shall be pre-determined and conspicuously

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posted on each table prior to any cards being dealt or a round of play commencing. The Fortune Bonus Bet may be less than, equal too, or more than the game wager as long as it is within the table limits. Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed below, shall be used at a table at any one time. Rates may not be calculated as a fraction or percentage of wagers made or winnings earned. Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table limit. The approved collection fees and schedules for the game of Fortune Pai Gow Poker are as shown below:

Schedule Option	Table Limit	Player Wager	Player Fee	Total Table Action	Player-Dealer Fee Collection
1	\$10 - \$200	\$10 - \$100	\$1	\$10 - \$100	\$1
		\$101 - \$200	\$2	\$101 - \$200	\$2



\*Three Card Poker 6 Card Bonus is owned, patented and/or copyrighted by ShuffleMaster Inc. Please submit your agreement with Owner authorizing play of Game in your gambling establishment together with any request for Bureau of Gambling Control (Bureau) approval to play this game. Please note that the Bureau is making the details of this game available to the public as required by subdivision (g) of Business and Professions Code section 19826, but the posting does not waive any rights to the game content which may be held by Owner. The terms of any agreement with Owner are to be negotiated between the gambling establishment and Owner, and any dispute or asserted breach related thereto are private matters which will not be resolved by the Bureau.

**Standards of play:**

Three Card Poker 6 Card Bonus (TCP) is a Three Card Poker game that utilizes a player-dealer position. As in other games featuring a player-dealer, the players play against another player who will collect all winnings and pay all losing wagers to the extent that their wagers covers.

The player-dealer will only “bank” the hand (including bonus bets) for two consecutive times before it is offered in a clockwise fashion around the gaming table.

**Type of gaming table utilized for this game:**

Three Card Poker 6 Card Bonus shall be played on a standard blackjack table having eight places on one side for the players and the player-dealer, and a place for the house dealer on the opposite side. Each Three Card Poker 6 Card Bonus table shall have a drop box attached to it.

The cloth covering a Three Card Poker 6 Card Bonus table (the layout) shall have wagering areas for eight players.

The wagering areas shall be designated as follows:

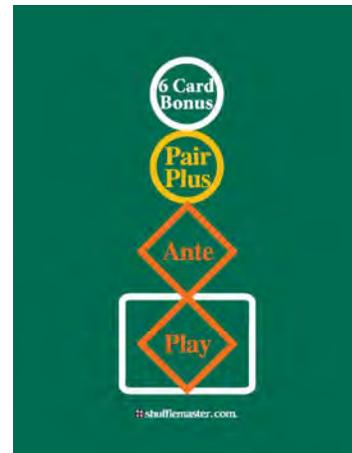
1. For Ante wagers the word “Ante”;
2. For Play wagers the word “Play”;
3. For Pair Plus wagers the words “Pair Plus”;
4. For 6 Card Bonus wagers on the words “6 Card Bonus.”

**Number of players in the game:**

A maximum of eight players including the player-dealer position.

**Type of card deck used:**

1. **Shuffling Machine:** Cards used to play Three Card Poker 6 Card Bonus shall be dealt from a single deck automatic card shuffling device (‘shuffler’).
2. **Physical Characteristics:** Cards used to play Three Card Poker 6 Card Bonus shall be in standard decks of 52 cards. No jokers shall be utilized.
3. **Number of Decks:** Cards used to play Three Card Poker 6 Card Bonus shall be played with two alternating decks, each consisting of a 52-card deck with backs of the same design.
  - a. The backs of each deck will be a different color;





- b. One deck will be shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;
- c. Both decks will be continuously alternated in and out of play, with each deck being used for every other round of play; and
- d. The cards from only one deck shall be placed in the discard rack at any given time.

**Ranking of Hands:**

1. All suits of cards shall have the same rank.
2. Hands of cards shall rank, from highest to lowest, as follows:

3-Card Hand Dealt	Hand Requirements
<b>Mini Royal Flush</b>	A hand that consists of an ace, king, and queen of the same suit.
<b>Straight Flush</b>	A hand that consists of three cards of the same suit in consecutive ranking. Ace, king, and queen are the highest ranked straight flush and 4, 3 and 2 is the lowest ranked straight flush.
<b>Three of a Kind</b>	A hand that consists of three cards of the same rank. Three aces is the highest ranked three of a kind and three 2's is the lowest ranked three of a kind.
<b>Straight</b>	A hand that consists of three cards that are in consecutive ranking, but that are not the same suit. Ace, king, and queen are the highest ranked straight and ace, 2, 3 is the lowest ranked straight.
<b>Flush</b>	A hand that consists of three cards of the same suit, but that are not in consecutive ranking. An ace, king, and jack is the highest ranked flush and a 5, 3, and 2 is the lowest ranked flush.
<b>One Pair</b>	A hand that consists of two cards of the same rank. Two aces is the highest ranked pair and two 2's is the lowest ranked pair.
<b>High Card</b>	A hand that consists of three cards that do not make any of the hands listed above. An ace, king, and 9 is the highest ranked high card hand and 5, 3, and 2 is the lowest ranked high card hand.

**Betting scheme:**

1. All wagers in Three Card Poker 6 Card Bonus shall be made by placing gaming chips on the appropriate betting areas of the table layout keeping in mind the table minimum and maximum wagering limits.
2. All wagers shall be placed prior to the house dealer announcing, "no more bets." No bets shall be made, increased, or withdrawn after the house dealer has announced, "no more bets."
3. At the beginning of each round of play, each player shall be required to place an Ante wager. Each player will have the option to place a Play wager, after inspecting their hand, which must be equal to the Ante wager.
4. Each player at a Three Card Poker 6 Card Bonus table, who has placed the Ante wager required above, shall also have the option to make an additional "Pair Plus" wager or a "6 Card Bonus" wager



that awards a bonus payout to the player(s) who receives a poker hand consisting of certain hand combinations as listed in the *Bonus Bet Payout Table(s)*.

5. Backline betting is permitted on any wager.

**Dealing procedures:**

1. Immediately prior to the commencement of play and after each round of play has been completed, the house dealer shall shuffle the cards by use of a shuffle machine so that the cards are randomly intermixed. Upon completion of the shuffle, the device shall dispense cards in stacks of three.
2. The house dealer shall wait for each player to place their Ante wagers as well as any bonus wagers. After each player has had the opportunity to place his/her bonus wager, the house dealer will announce, "no more bets."
  - a. The house dealer shall deliver the first stack of cards dealt by the shuffler to the player to the left of the player-dealer position. As the remaining stacks are dispensed by the shuffler, the house dealer shall deliver a stack in turn to each of the other players, including the player-dealer, moving clockwise around the table. The house dealer shall deliver each stack face-down. The stack given to the player-dealer shall be delivered face-down after which the bottom card will be turned face-up.
3. After the stacks have been delivered to each player and the player-dealer, the house dealer shall unload the remaining cards in the shuffler and place them into the discard rack without exposing the cards.

**Round of Play**

1. After the dealing procedures above have been completed, each player shall examine his/ her cards.
2. Each player who wagers in Three Card Poker 6 Card Bonus shall be responsible for his/ her own hand and no person other than the player or the house dealer may touch the cards of that player. Each player shall be required to keep his/ her three cards in full view of the house dealer at all times.
3. After examination of the cards, each player who has placed an Ante wager shall have the option to either make a Play wager in an amount **equal** to the player's Ante wager or forfeit the Ante wager and end his or her participation in the round of play with the exception of a player that placed a 6 Card Bonus wager. The house dealer shall offer this option to each player, starting with the player to the left of the player-dealer and moving clockwise around the table in order.
  - a. If a player has placed a Pair Plus wager, but does not make a Play wager, the player shall forfeit the wager, as well as, the Ante wager.
  - b. If a player has placed a 6 Card Bonus wager, but does not make a Play wager, the player shall still be eligible for the 6 Card Bonus payout.
4. After each player has either placed a wager on the table in the Play wager area or forfeited his/ her wager and hand, the house dealer shall collect all forfeited wagers and associated cards, placing them in the discard rack.
5. The house dealer shall then reveal the remaining player-dealer's cards and place the cards so as to form the highest possible ranking hand. The player-dealer must qualify to play with a **minimum of queen-high**.



- a. If the player-dealer does NOT qualify, the Play wager receives no action. The house dealer shall immediately refund these wagers to players.
  - b. If the player-dealer's hand does NOT qualify, the Ante wager receives action. If the player did not fold and their hand ranks higher than the player-dealer's hand, the player shall be paid even money. If the player-dealer's hand ranks higher than the player's hand, the Ante wager shall be a **push** and be returned to the player.
  - c. If the player-dealer's hand qualifies, the house dealer shall immediately stack each player's Play wager atop the Ante.
    - i. If the player's hand beats the player-dealer's hand, the player wins even money on the Ante and the Play wagers.
    - ii. If the player-dealer's hand beats the player's hand, the player loses both the Ante and the Play wagers.
  - d. If the player's hand and the player-dealer's hand are equal in rank and value, the hand is considered a tie and the Ante and Play wagers shall push and be returned to the player.
6. The house dealer shall then reveal the three card hand of each active player, starting with the player to the left of the player-dealer position.
  7. All cards collected by the house dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.
  8. The action on payouts will always begin with the player to the left of the player-dealer position and continue clockwise. Wagers will be settled in the following order from player to player: the Ante wager, then the Play wager, then the Pair Plus wager (if placed), and then the 6 Card Bonus wager (if placed). Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
  9. Player-dealers are never required to cover all opposing players' wagers. Payoffs of wagers are limited to the amount of the player-dealer wager. The house shall not participate as the player-dealer. The house shall not take a percentage of wagers placed in the game. There is no maximum on the player-dealer's wager.
  10. The player-dealer position shall be offered systematically and continuously in a clockwise manner around the table after every two hands. The player-dealer shall collect all losing wagers, pay all winning wagers, and may not win or lose more than the original amount wagered. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players. The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.

### **Pair Plus:**

The Pair Plus is an optional bonus bet for Three Card Poker. The rules are as follows:

1. A player shall only place a Pair Plus wager if he/she has also placed an Ante wager prior to the initial deal.
2. Pair Plus wagers must be placed prior to the initial deal.

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3. See the collection rate schedule for restrictions on the amount that may be wagered on the Pair Plus Bonus Bet and any collection fees that may be taken.
4. The Pair Plus only considers the three cards each player receives.
5. If the player's hand qualifies for payouts, the player is paid according to the posted pay below by the player-dealer.
6. If the player's hand does not qualify for payouts, the player-dealer collects the Pair Plus wager.
7. The player-dealer will pay all winning Pair Plus wagers and will collect all losing Pair Plus wagers.
8. The Pair Plus wager may win or lose regardless of the outcome of the base game wager. However, the Pair Plus wager shall be forfeited if the player folds their hand and does not place a Play wager.
9. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
10. Winning Pair Plus wagers pay as follows:

<b>3- Card Hand</b>	<b>Payoff</b>
Mini Royal Flush	200:1
Straight Flush	40:1
Three of a Kind	30:1
Straight	6:1
Flush	3:1
One Pair	1:1

**6 Card Bonus:**

The 6 Card Bonus is an additional optional bonus bet for Three Card Poker. The rules are as follows:

1. A player shall only place a 6 Card Bonus wager if he/she has also placed an Ante wager prior to the initial deal.
2. 6 Card Bonus wagers must be placed prior to the initial deal.
3. See the collection rate schedule for restrictions on the amount that may be wagered on the 6 Card Bonus Bet and any collection fees that may be taken.
4. The 6 Card Bonus wager considers the three cards dealt to the player's hand and the three cards dealt to the player-dealer's hand. A player then uses any of those six cards, regardless of the number of cards used from their hand or the player-dealer's hand, to make the best possible five card poker hand.
5. If the player's hand qualifies for payouts, the player is paid according to the posted pay below by the player-dealer.
6. If the player's hand does not qualify for payouts, the player-dealer collects the 6 Card Bonus wager.
7. The player-dealer will pay all winning 6 Card Bonus wagers and will collect all losing 6 Card Bonus wagers.
8. The 6 Card Bonus wager may win or lose regardless of the outcome of the Ante wager. The 6 Card Bonus wager shall not be forfeited if the player folds their hand and does not place a Play wager.
9. Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer will be returned to the players.
10. Winning 6 Card Bonus wagers pay as follows:



Royal Flush	1,000:1
Straight Flush	200:1
Four of a Kind	100:1
Full House	20:1
Flush	15:1
Straight	9:1
Three of a Kind	8:1
House Advantage	6.74%
Hit frequency	7.2798%

**Glossary of terms used in the controlled game:**

- Action** The player position where the settling of wagers begins.
- Ante** The mandatory wager players make before seeing their hand.
- Backline Betting** Any wager made by a player on any position other than their own position.
- Bet** Chips placed on the table in a betting square.
- Betting Square** A specially marked area on the table designated specifically for wagers.
- Bonus Bet** An optional bet for players who place an Ante wager. See bonus bet pay chart in rules.
- Boxed Card** A card that is turned face up in the deck.
- Cut** Separating the deck or decks into two parts, placing the top cards on the bottom and the bottom cards on the top.
- Cut Card** A card used to determine the location of the cut.
- Fold** The player option to surrender his/her ante, rather than continue the game.
- Hand** A five card poker hand formed for each player by combining the three cards dealt to the player and the two community cards.
- Play** An optional wager that players make after seeing their three-card hand. The Play wager must equal the Ante wager. If players make the play, it means they wish to enter the showdown against the player-dealer. If players decide not to make the play, they forfeit their ante wager, and are no longer in the game.



- Player-dealer** Seated-position that, for any given hand of play, all other players at the table are playing against. The player in that position taking the player-dealer position is also referred to as the player-dealer.
- Qualifier** A specific set of card(s) that a player and/or the player-dealer must have to play.
- Round of Play** One complete cycle of play during which all wagers have been placed, all cards have been dealt and all remaining wagers have been paid off or collected in accordance with the game rules.
- Seated-positions** The designated positions on the table (often designated with a number) where players may place wagers and receive a hand.
- Suit** One of the four categories of cards: club, diamond, heart, or spade.

**Wagering Limits and Collection Fees**

For **schedules options 1 through 10**, a collection fee shall be taken per hand from the player-dealer position based on the total amount that all players have wagered on the table including the Ante, Pair Plus, the Tie Bet and the 6 Card Bonus, prior to cards being dealt or any round of play being conducted. There shall be no collection fee taken from players when placing a wager on the Ante, Play, Pair Plus, and/or the 6 Card Bonus. All bonus wagers such as the Pair Plus, the Tie bet and the 6 Card Bonus bet can be less than, greater than or equal to the ante but must be within table limits. The collection fees are pre-determined and conspicuously posted on each table prior to any cards being dealt or a round of play commencing. Only one collection schedule, which utilizes one table limit and the specified collection fees for that table limit, as listed below, shall be used at a table at any one time. Furthermore, the collection rates may not be calculated as a portion of wagers made or winnings earned. The approved collection fees and schedules for the game of Three Card Poker – 6 Card Bonus are as shown below:

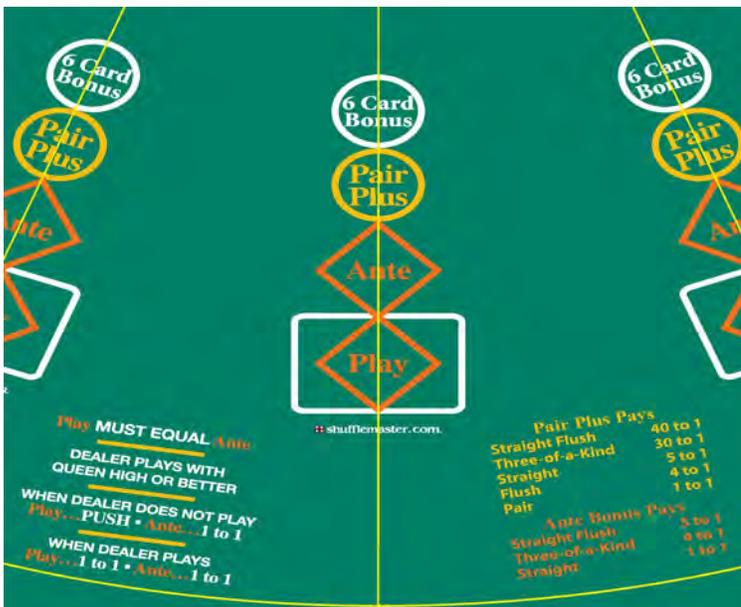
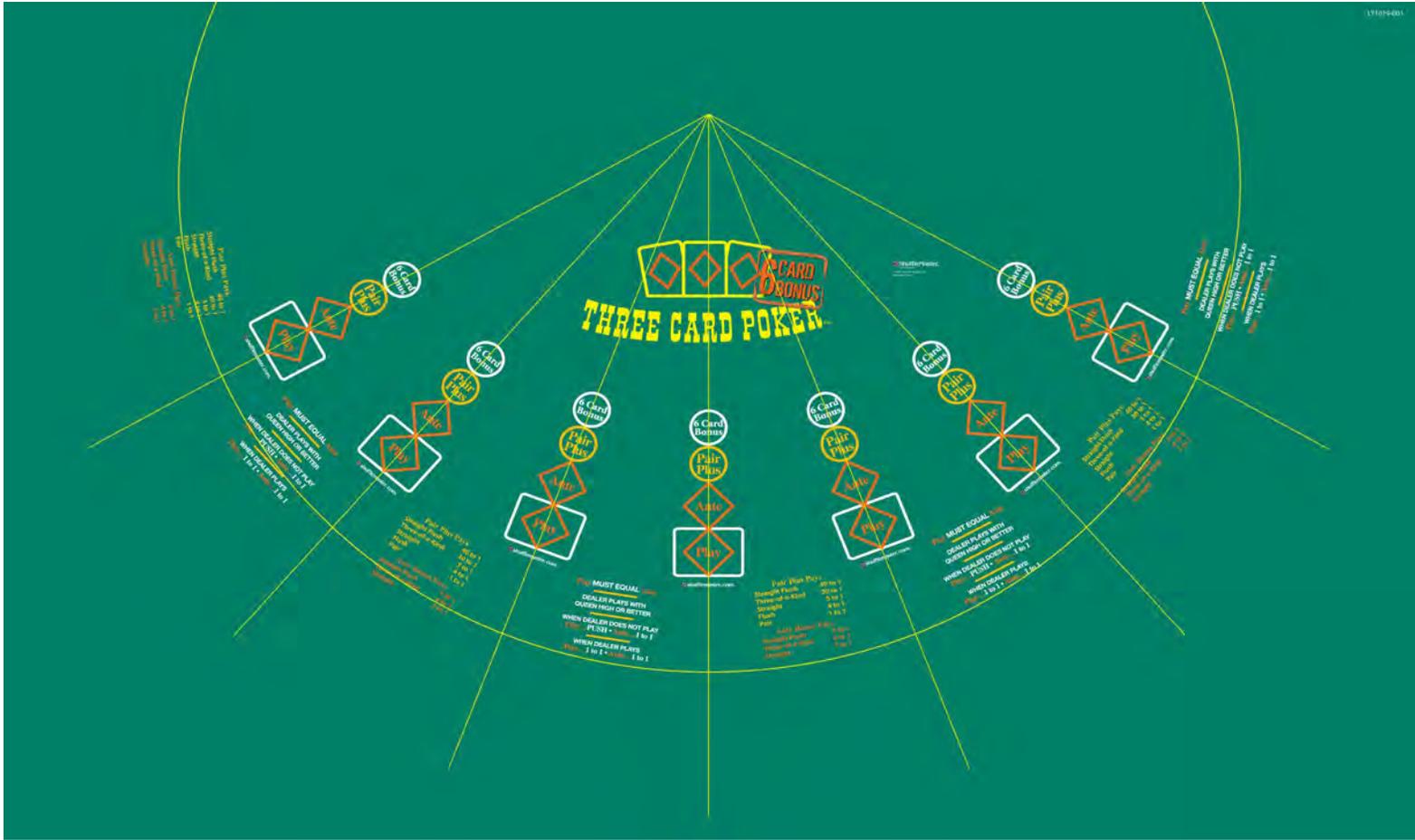
Schedule Option	Table Limit	Total Table Action	Player-Dealer Fee	Player Collection Fee
1	\$5 - \$300	\$5 - \$50	\$0.50	\$0.00
		\$51 - \$100	\$1.00	
		\$101 - \$300	\$2.00	
		\$301 - \$500	\$4.00	
		\$501 or more	\$5.00	



2	\$5 - \$500	\$5 - \$50	\$0.50	\$0.00
		\$51 - \$100	\$1.00	
		\$101 - \$300	\$3.00	
		\$301 - \$700	\$5.00	
		\$701 or more	\$10.00	
3	\$5 - \$1,000	\$5 - \$100	\$1.00	\$0.00
		\$101 - \$300	\$3.00	
		\$301 - \$500	\$6.00	
		\$501 - \$700	\$10.00	
		\$701 or more	\$12.00	
4	\$5 - \$1,500	\$5 - \$100	\$1.00	\$0.00
		\$101 - \$300	\$3.00	
		\$301 - \$600	\$8.00	
		\$601 - \$1,000	\$12.00	
		\$1,001 or more	\$15.00	
5	\$5 - \$2,000	\$5 - \$75	\$1.00	\$0.00
		\$76 - \$300	\$3.00	
		\$301 - \$500	\$8.00	
		\$501 - \$1,000	\$15.00	
		\$1,001 or more	\$20.00	
6	\$25 - \$500	\$25 - \$100	\$1.00	\$0.00
		\$101 - \$400	\$3.00	
		\$401 - \$700	\$5.00	
		\$701 - \$1,000	\$8.00	
		\$1,001 or more	\$10.00	
7	\$25 - \$750	\$25 - \$100	\$1.00	\$0.00
		\$101 - \$400	\$3.00	
		\$401 - \$700	\$7.00	
		\$701 - \$1,000	\$10.00	
		\$1,001 or more	\$15.00	
8	\$25 - \$1,000	\$25 - \$100	\$1.00	\$0.00
		\$101 - \$300	\$3.00	
		\$301 - \$700	\$8.00	
		\$701 - \$1,000	\$12.00	
		\$1,001 or more	\$15.00	
9	\$25 - \$2,000	\$25 - \$100	\$1.00	\$0.00
		\$101 - \$300	\$3.00	
		\$301 - \$600	\$8.00	
		\$601 - \$900	\$12.00	
		\$901 or more	\$15.00	
10	\$25 - \$2,500	\$25 - \$75	\$1.00	\$0.00
		\$76 - \$300	\$3.00	
		\$301 - \$500	\$8.00	
		\$501 - \$1,000	\$15.00	
		\$1,001 or more	\$20.00	



TABLE LAYOUT



## California Games Collection Rates

**Cash-In Baccarat (GEGR-002176), Commission Free Baccarat Dragon Bonus (GEGA-003714), EZ Baccarat Panda 8 (GEGA-003832)**

For **schedule options 1 through 11**, a collection fee shall be taken per hand from the player-dealer position based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. There shall be no fee taken from a player for placing a base game wager or bonus bet. The collection fees shall be collected prior to cards being dealt or any round of play being conducted. The Tie Bet may be less than, equal to, or greater than the base game wager but must be within the minimum and maximum table limits. All other bonus bets may be within \$5 to \$500.

**Minimum wagering limits shall be between \$5 and \$100**

**Maximum wagering limits shall be \$5,000**

Schedule Option	Total Table Action	Player-Dealer Fee	Player Fee
1	\$5 - \$300	\$1	\$0
	\$301 - \$600	\$3	
	\$601 - \$1,000	\$6	
	\$1,001 - \$2,000	\$10	
	\$2,001 +	\$20	
2	\$5 - \$300	\$2	\$0
	\$301 - \$600	\$5	
	\$601 - \$1,000	\$9	
	\$1,001 - \$2,000	\$15	
	\$2,001 +	\$25	
3	\$5 - \$300	\$3	\$0
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$12	
	\$1,001 - \$2,000	\$20	
	\$2,001 +	\$30	
4	\$5 - \$200	\$2	\$0
	\$201 - \$500	\$5	
	\$501 - \$1,000	\$15	
	\$1,001 - \$2,000	\$25	
	\$2,001 +	\$35	
5	\$5 - \$500	\$5	\$0
	\$501 - \$1,000	\$15	
	\$1,001 - \$2,000	\$25	
	\$2,001 - \$4,000	\$50	
	\$4,001 +	\$75	
6	\$5 - \$1,000	\$10	\$0
	\$1,001 - \$2,500	\$25	
	\$2,501 - \$5,000	\$50	
	\$5,001 - \$15,000	\$75	
	\$15,001 +	\$125	
7	\$25 - \$1,000	\$15	\$0
	\$1,001 - \$2,500	\$30	
	\$2,501 - \$5,000	\$60	
	\$5,001 - \$15,000	\$75	
	\$15,001 +	\$150	

**California Games Collection Rates**

8	\$100 - \$1,000	\$15	\$0
	\$1,001 - \$2,500	\$35	
	\$2,501 - \$5,000	\$75	
	\$5,001 - \$15,000	\$100	
	\$15,001 +	\$150	
9	\$5 - \$2,500	\$20	\$0
	\$2,501 - \$5,000	\$50	
	\$5,001 - \$15,000	\$75	
	\$15,001 - \$30,000	\$150	
	\$30,001 +	\$200	
10	\$25 - \$2,500	\$25	\$0
	\$2,501 - \$5,000	\$60	
	\$5,001 - \$15,000	\$100	
	\$15,001 - \$30,000	\$200	
	\$30,001 +	\$250	
11	\$100 - \$2,500	\$30	\$0
	\$2,501 - \$5,000	\$75	
	\$5,001 - \$15,000	\$125	
	\$15,001 - \$30,000	\$250	
	\$30,001 +	\$300	

**Pure 21.5 Blackjack (GEGA-000309), No Bust 21<sup>st</sup> Century Blackjack (GEGA-001003)**

For **schedule options 1 through 15**, a collection fee shall be taken per hand from the player-dealer position based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. There shall be no collection fee taken when a player doubles-down, splits cards, surrenders their hand, places an insurance wager, or places any game and/or Bonus Bets. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected and dropped by the house dealer after each player has placed their wagers but prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be between \$5 and \$100**

**Maximum wagering limits shall be \$5,000**

Schedule Option	Total Table Action	Player-Dealer Fee	Player Fee
1	\$5 - \$100	\$1	\$0
	\$101 - \$200	\$2	
	\$201 - \$300	\$3	
	\$301 - \$600	\$5	
	\$601 +	\$8	
2	\$25 - \$100	\$1	\$0
	\$101 - \$200	\$2	
	\$201 - \$300	\$3	
	\$301 - \$600	\$5	
	\$601 +	\$8	
3	\$100	\$1	\$0
	\$101 - \$200	\$2	
	\$201 - \$300	\$3	
	\$301 - \$600	\$5	
	\$601 +	\$8	

### California Games Collection Rates

4	\$5 - \$100	\$1	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$4	
	\$301 - \$600	\$5	
	\$601 +	\$8	
5	\$25 - \$100	\$1	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$4	
	\$301 - \$600	\$5	
	\$601 +	\$8	
6	\$100	\$1	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$4	
	\$301 - \$600	\$5	
	\$601 +	\$8	
7	\$5 - \$100	\$2	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$5	
	\$301 - \$600	\$7	
	\$601 +	\$10	
8	\$25 - \$100	\$2	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$5	
	\$301 - \$600	\$7	
	\$601 +	\$10	
9	\$100	\$2	\$0
	\$101 - \$200	\$3	
	\$201 - \$300	\$5	
	\$301 - \$600	\$7	
	\$601 +	\$10	
10	\$5 - \$100	\$1	\$0
	\$101 - \$300	\$3	
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 +	\$15	
11	\$25 - \$100	\$1	\$0
	\$101 - \$300	\$3	
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 +	\$15	
12	\$100	\$1	\$0
	\$101 - \$300	\$3	
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 +	\$15	

**California Games Collection Rates**

13	\$5 - \$100	\$2	\$0
	\$101 - \$300	\$4	
	\$301 - \$600	\$7	
	\$601 - \$1,000	\$11	
	\$1,001 +	\$16	
14	\$25 - \$100	\$2	\$0
	\$101 - \$300	\$4	
	\$301 - \$600	\$7	
	\$601 - \$1,000	\$11	
	\$1,001 +	\$16	
15	\$100	\$2	\$0
	\$101 - \$300	\$4	
	\$301 - \$600	\$7	
	\$601 - \$1,000	\$11	
	\$1,001 +	\$16	

**Lucky Pai Gow Poker (GEGR-002194), Ace Up Pai Gow Poker (GEGR-002189), Fortune Pai Gow Poker (GEGA-001004)**

For **schedule options 1**, a collection fee shall be taken per hand from the player-dealer position. A collection fee will also be taken per hand from each player, based on the Base Game Wager Amount. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be \$10**  
**Maximum wagering limits shall be \$1,000**

Schedule Option	Player-Dealer Fee	Base Game Wager Amount	Player Fee
1	\$2	\$10 - \$100	\$1
		\$101 - \$200	\$2
		\$201 - \$300	\$3
		\$301 - \$400	\$4
		\$401 - \$1,000	\$5

For **schedule options 2 through 15**, a collection fee shall be taken per hand from the player-dealer position based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. There shall be no fee taken from a player for placing a base game wager or bonus bet. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be between \$5 and \$25**  
**Maximum wagering limits shall be \$5,000**

Schedule Option	Total Table Action	Player-Dealer Fee	Player Fee
2	\$5 - \$100	\$1	\$0
	\$101 - \$200	\$2	
	\$201 - \$500	\$4	
	\$501 - \$800	\$8	
	\$801 +	\$10	

**California Games Collection Rates**

3	\$5 - \$100	\$1	\$0
	\$101 - \$300	\$2	
	\$301 - \$700	\$6	
	\$701 - \$800	\$12	
	\$801 +	\$20	
4	\$5 - \$100	\$2	\$0
	\$101 - \$400	\$4	
	\$401 - \$800	\$8	
	\$801 - \$1,500	\$15	
	\$1,501 +	\$20	
5	\$5 - \$200	\$2	\$0
	\$201 - \$500	\$4	
	\$501 - \$1,000	\$8	
	\$1,001 - \$2,000	\$12	
	\$2,001 +	\$25	
6	\$5 - \$200	\$2	\$0
	\$201 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 - \$2,000	\$20	
	\$2,001 +	\$30	
7	\$10 - \$100	\$1	\$0
	\$101 - \$300	\$2	
	\$301 - \$700	\$6	
	\$701 - \$1,500	\$12	
	\$1,501 +	\$20	
8	\$10 - \$100	\$2	\$0
	\$101 - \$400	\$4	
	\$401 - \$800	\$8	
	\$801 - \$1,500	\$15	
	\$1,501 +	\$25	
9	\$25 - \$100	\$2	\$0
	\$101 - \$300	\$4	
	\$301 - \$700	\$8	
	\$701 - \$1,500	\$15	
	\$1,501 +	\$25	
10	\$10 - \$200	\$2	\$0
	\$201 - \$500	\$4	
	\$501 - \$1,000	\$8	
	\$1,001 - \$2,000	\$12	
	\$2,001 +	\$25	
11	\$10 - \$200	\$2	\$0
	\$201 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 - \$2,000	\$20	
	\$2,001 +	\$30	

**California Games Collection Rates**

12	\$25 - \$100	\$2	\$0
	\$101 - \$400	\$4	
	\$401 - \$800	\$8	
	\$801 - \$1,500	\$15	
	\$1,501 +	\$25	
13	\$25 - \$200	\$2	\$0
	\$201 - \$600	\$4	
	\$601 - \$1,200	\$10	
	\$1,201 - \$2,500	\$15	
	\$2,501 +	\$25	
14	\$25 - \$200	\$2	\$0
	\$201 - \$500	\$6	
	\$501 - \$1,000	\$10	
	\$1,001 - \$2,000	\$20	
	\$2,001 +	\$30	
15	\$25 - \$300	\$4	\$0
	\$301 - \$800	\$10	
	\$801 - \$1,500	\$15	
	\$1,501 - \$2,500	\$25	
	\$2,501 +	\$30	

**3 Card Poker (GEGR-002190), Three Card Poker 6 Card Bonus (GEGA-003712)**

For **schedule options 1 through 5**, a collection fee shall be taken per hand from the player-dealer position based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets. There shall be no fee taken from a player for placing a base game wager or bonus bet. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be between \$5 and \$25**

**Maximum wagering limits shall be \$5,000**

Schedule Option	Total Table Action	Player-Dealer Fee	Player Fee
1	\$5 - \$100	\$1	\$0
	\$101 - \$300	\$3	
	\$301 - \$500	\$5	
	\$501 - \$800	\$8	
	\$801 +	\$12	
2	\$5 - \$300	\$3	\$0
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$10	
	\$1,001 - \$2,000	\$15	
	\$2,001 +	\$22	
3	\$5 - \$300	\$2	\$0
	\$301 - \$600	\$9	
	\$601 - \$1,000	\$10	
	\$1,001 - \$2,000	\$15	
	\$2,001 +	\$25	

**California Games Collection Rates**

4	\$5 - \$300	\$3	\$0
	\$301 - \$600	\$6	
	\$601 - \$1,000	\$12	
	\$1,001 - \$2,000	\$20	
	\$2,001 +	\$30	
5	\$5 - \$500	\$5	\$0
	\$501 - \$1,000	\$15	
	\$1,001 - \$2,000	\$25	
	\$2,001 - \$4,000	\$50	
	\$4,001 +	\$75	

**Pai Gow Tiles (GEGR-002195)**

For **schedule option 1**, a collection fee shall be taken per hand from the player-dealer position. There shall be no fee taken from a player for placing a base game wager. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be between \$10**

**Maximum wagering limits shall be \$1,000**

Schedule Option	Player-Dealer Fee	Player Fee
\$1	\$2	\$0

For **schedule option 2**, a collection fee shall be taken per hand from the player based on the Amount Wagered. A collection fee will not be taken from the player-dealer position. Bonus Bets may be less than, equal to, or greater than the base game wager but must be within the table limits. The collection fees shall be collected prior to cards being dealt or any round of play being conducted.

**Minimum wagering limits shall be between \$10**

**Maximum wagering limits shall be \$1,000**

Schedule Option	Amount Wagered	Player Fee	Player-Dealer Fee
2	\$10 - \$100	\$1	\$2
	\$101 - \$200	\$2	
	\$201 - \$300	\$3	
	\$301 - \$400	\$4	
	\$401 - \$1,000	\$5	

## California Games Collection Rates

### **Ultimate Texas Hold'em (GEGR-002191)**

For **schedule options 1 through 14**, a collection fee shall be taken per hand from the player-dealer position based on the Total Table Action, which is the sum of all players' controlled game wagers and bonus bets placed before cards are dealt. There shall be no fee taken from a player for placing a base game wager or bonus bet. The collection fees shall be collected prior to cards being dealt or any round of play being conducted. The Trips Bonus Bet may be less than, equal to, or greater than the base game wager but must be within the minimum and maximum table limits.

**Minimum wagering limits shall be between \$5 and \$100**

**Maximum wagering limits shall be \$5,000**

Schedule Option	Total Table Action	Player-Dealer Fee	Player Fee
1	\$5 - \$50	\$1	\$0
	\$51 - \$100	\$2	
	\$101 - \$200	\$3	
	\$201 - \$300	\$6	
	\$301 +	\$9	
2	\$5 - \$100	\$1	\$0
	\$101 - \$300	\$2	
	\$301 - \$600	\$4	
	\$601 - \$1,000	\$7	
	\$1,001 +	\$12	
3	\$5 - \$200	\$1	\$0
	\$201 - \$400	\$2	
	\$401 - \$700	\$4	
	\$701 - \$1,000	\$8	
	\$1,001 +	\$12	
4	\$5 - \$200	\$1	\$0
	\$201 - \$500	\$2	
	\$501 - \$800	\$6	
	\$801 - \$1,500	\$10	
	\$1,501 +	\$20	
5	\$5 - \$300	\$1	\$0
	\$301 - \$600	\$3	
	\$601 - \$1,000	\$7	
	\$1,001 - \$1,500	\$13	
	\$1,501 +	\$20	
6	\$25 - \$200	\$1	\$0
	\$201 - \$400	\$2	
	\$401 - \$700	\$5	
	\$701 - \$1,500	\$9	
	\$1,501 +	\$20	
7	\$25 - \$200	\$1	\$0
	\$201 - \$500	\$2	
	\$501 - \$800	\$6	
	\$801 - \$1,500	\$10	
	\$1,501 +	\$20	

### California Games Collection Rates

8	\$25 - \$300	\$1	\$0
	\$301 - \$600	\$3	
	\$601 - \$1,000	\$7	
	\$1,001 - \$1,500	\$12	
	\$1,501 +	\$20	
9	\$25 - \$200	\$3	\$0
	\$201 - \$400	\$6	
	\$401 - \$600	\$12	
	\$601 - \$800	\$15	
	\$801 +	\$20	
10	\$25 - \$400	\$1	\$0
	\$401 - \$800	\$5	
	\$801 - \$1,200	\$10	
	\$1,201 - \$1,800	\$15	
	\$1,801 +	\$25	
11	\$100 - \$200	\$1	\$0
	\$201 - \$500	\$3	
	\$501 - \$1,200	\$7	
	\$1,201 - \$1,500	\$15	
	\$1,501 +	\$20	
12	\$100 - \$300	\$1	\$0
	\$301 - \$800	\$5	
	\$801 - \$1,500	\$10	
	\$1,501 - \$2,300	\$15	
	\$2,301 +	\$25	
13	\$100 - \$400	\$2	\$0
	\$401 - \$1,000	\$6	
	\$1,001 - \$2,000	\$12	
	\$2,001 - \$3,000	\$25	
	\$3,001 +	\$40	
14	\$100 - \$500	\$2	\$0
	\$501 - \$1,600	\$7	
	\$1,601 - \$2,500	\$20	
	\$2,501 - \$4,000	\$35	
	\$4,001 +	\$50	

#### **Collection Procedures**

- California games utilize a player-dealer position. The position shall be offered systematically and continuously in a clockwise manner around the table after every two hands.
- All controlled game wagers, including bonus bets, are collected or paid, to the extent that the player-dealer's wager covers.
- Once the player-dealer's wager has been exhausted, the wagers not covered by the player-dealer shall be returned to the respective players.
- The gambling establishment does not participate in the actual play of the game and has no interest in the outcome of the play.
- Only one collection schedule option, which utilizes one table limit and the specified collection fees for that table limit, as listed above, shall be used at a gaming table at any one time.

## California Games Collection Rates

- Collection rates and fees shall be determined prior to the start of play of any hand or round. Rates shall not be calculated as a fraction or percentage of wagers made or winnings earned.
- Flat fees on wagers may be assessed at different collection rates; however, no more than five collection rates may be established per table.
- Parkwest Casino Marina shall provide ample notice to patrons regarding the collection rates and fees, as well as the procedure for collecting them.
- Collection fees shall be conspicuously posted on or within view of every gaming table.